

Advanced Lecture on Internet Infrastructure

6. IP Security

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<ftp://ftp.hpcl.titech.ac.jp/infra6e.ppt>

Better Security

- IPv6 mandates IPsec
 - should be able to disable DoS with IPsec authentication
- IPsec needs cryptographic keys configured
 - not useful for packets from unknown origins

True Security

- end to end security
 - the principle of the Internet or networking in general
- to make all the ends secure
 - there is no royal road
 - there is no magic

End to End Argument in Original Paper by Saltzer et. al.

<http://groups.csail.mit.edu/ana/Publications/PubPDFs/End-to-End%20Arguments%20in%20System%20Design.pdf>

- The **function** in question **can completely and correctly be implemented only with the knowledge and help of the application standing at the end points of the communication system. Therefore, providing that questioned function as a feature of the communication system itself is not possible.** (Sometimes an incomplete version of the function provided by the communication system may be useful as a performance enhancement.)

ILOVEYOU

- once famous macro virus
 - attack vulnerability of “intelligent” applications
 - automatically execute programs attached to a mail
- pass all the firewalls at that time and VPNs
- mitigations
 - never use “intelligent” applications and OSe
 - often produced by Microsoft
 - virus checker may be useful to some extent

What is Security?

- secrecy
 - hide information from third parties
 - encryption
- authentication
 - certify permission
- mutually related
 - information for authentication must be secret
 - secret information may be offered to authenticated person

Methods of Encryption

- by shared secret key
 - encrypted text= $E(\text{plain text}, \text{secret key})$
 - plain text= $D(\text{encrypted text}, \text{secret key})$
- by public key
 - encrypted text= $E(\text{plain text}, \text{public key})$
 - plain text= $D(\text{encrypted text}, \text{secret key (private key)})$

Methods of Authentication

- use hash function (pseudo random number)
- by shared secret key
 - authentication info= $H(\text{plain text}, \text{secret key})$
- by public key
 - authentication info= $A(H(\text{plain text}), \text{private key})$
 - $D(\text{authentication info}, H(\text{plain text}), \text{public key})$

Weak Security

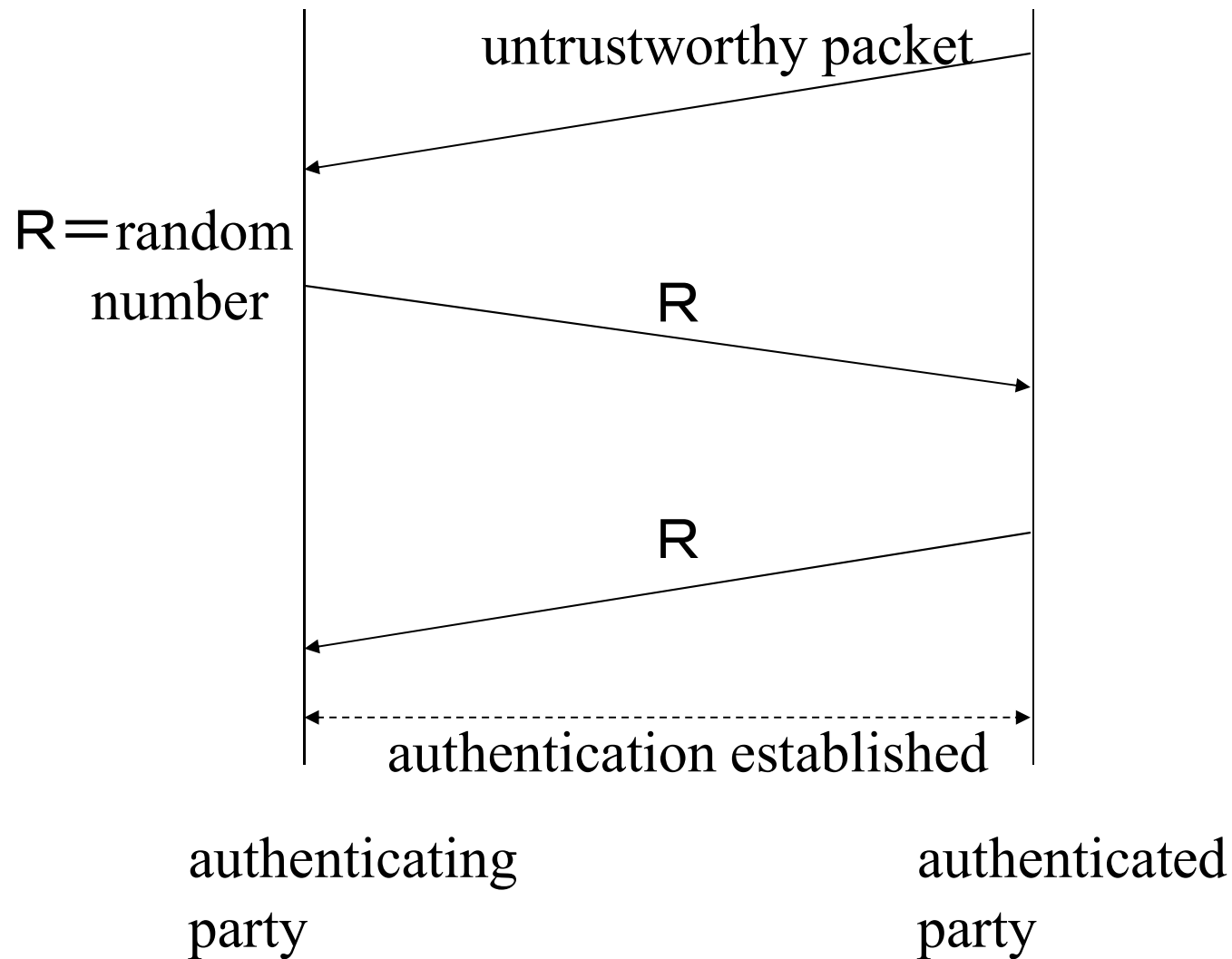
- security relying on infrastructure offered by third parties
 - if ISPs are reliable, packet is delivered to a host with the destination address, without being tapped or modified
 - ISPs may tap or modify packets
- similar to security of phone network
 - telcos may tap or modify conversation
- similar to security of PKI

Security of Phone Network

- assume phone companies are trustworthy
 - call is connected to peer specified by phone number
 - no wiretapping en route
 - can identify peer by phone number
 - rely phone number of peer provided by telco
 - phone number told be peer is not reliable
 - can be confirmed by calling back
- trustworthiness is just an assumption

Weak Security of the Internet

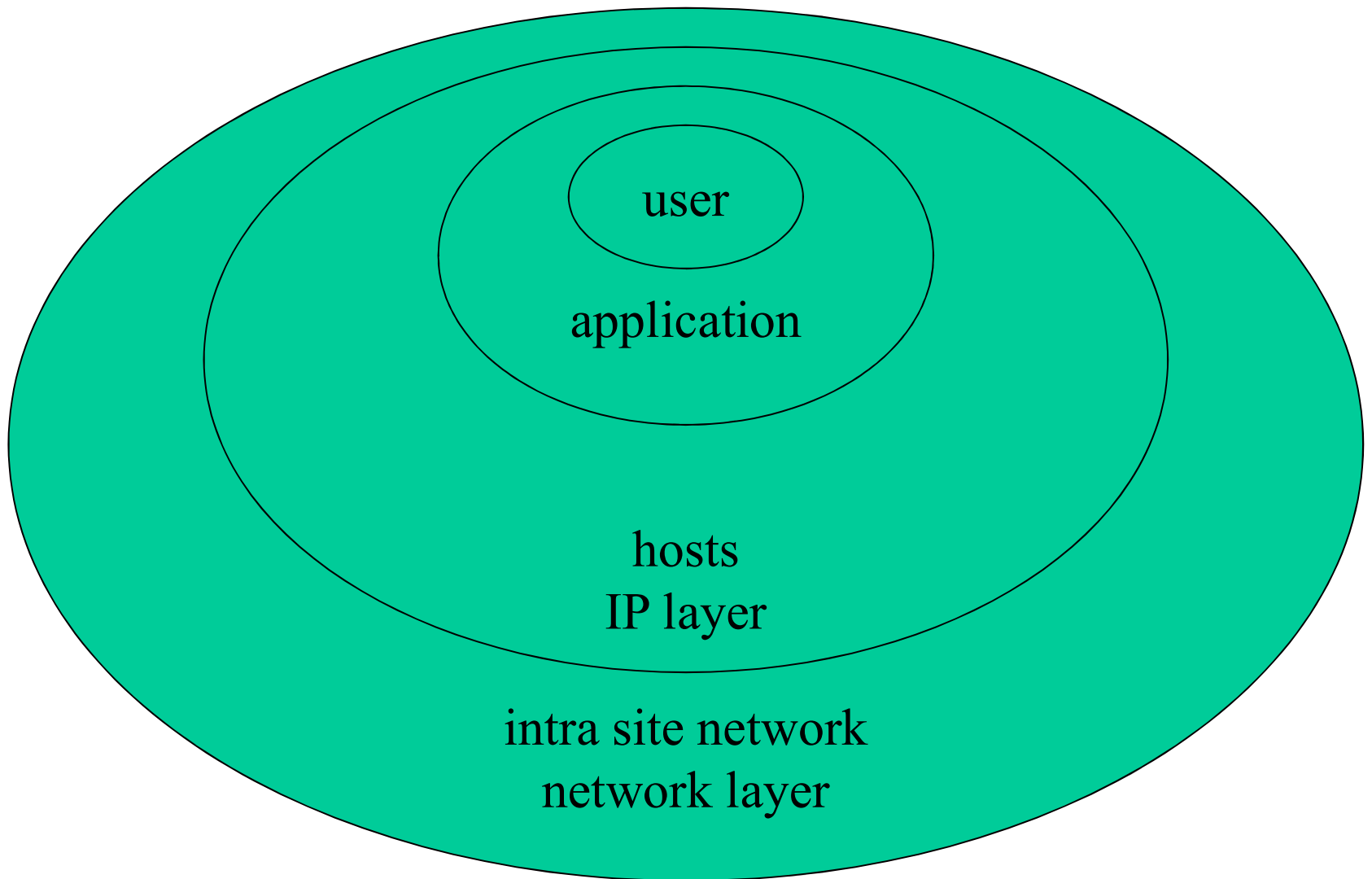
- assume ISPs are trustworthy
 - packet is sent to peer specified by IP address
 - no wiretapping en route
 - can identify peer by IP address
 - source IP address in IP header is not reliable
 - can be confirmed by handshaking (random number sent to peer's IP address is sent back)
- trustworthiness is just an assumption



authentication of IP address with weak security

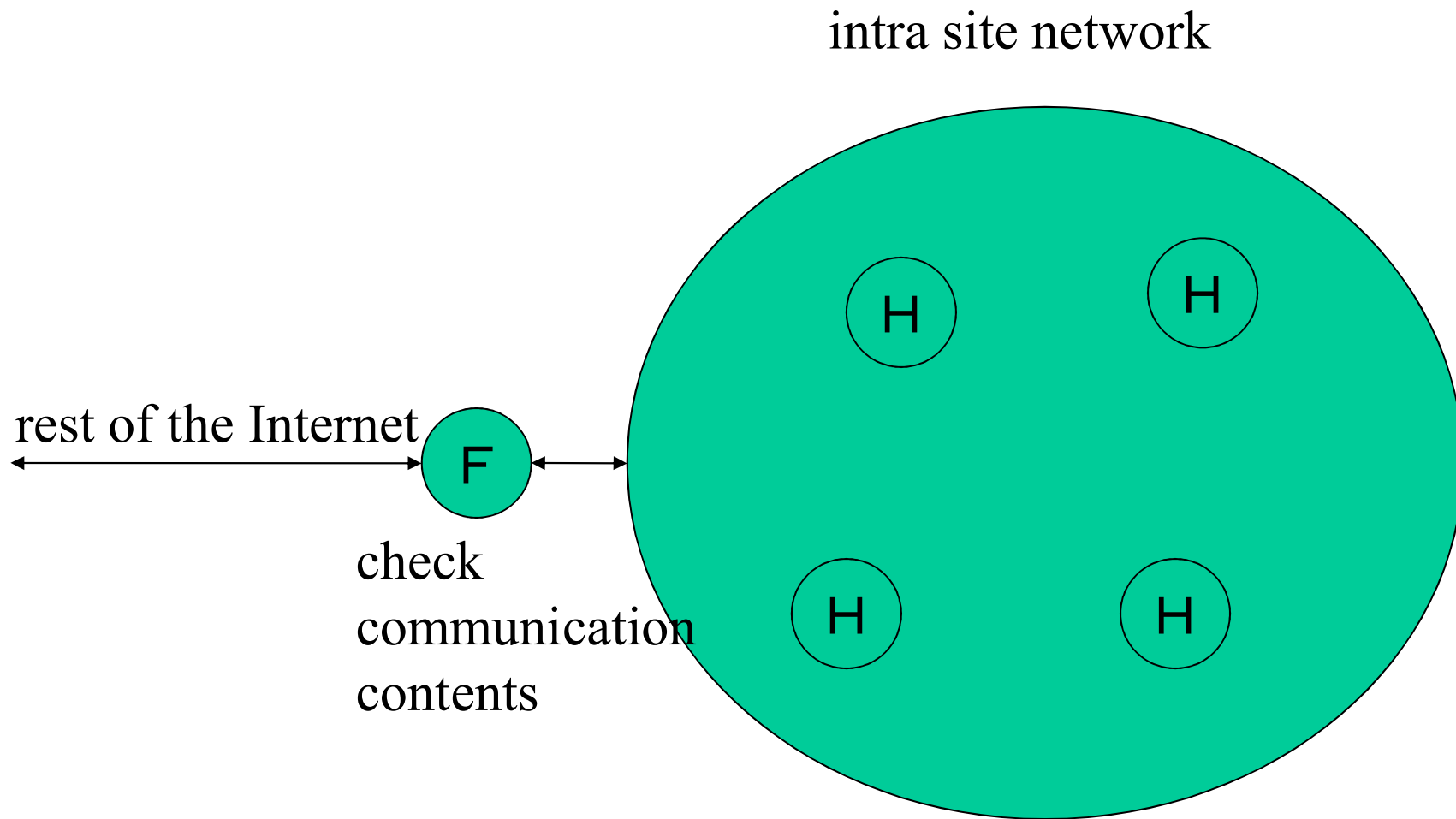
Purpose of Security

- offer security to every user of every application

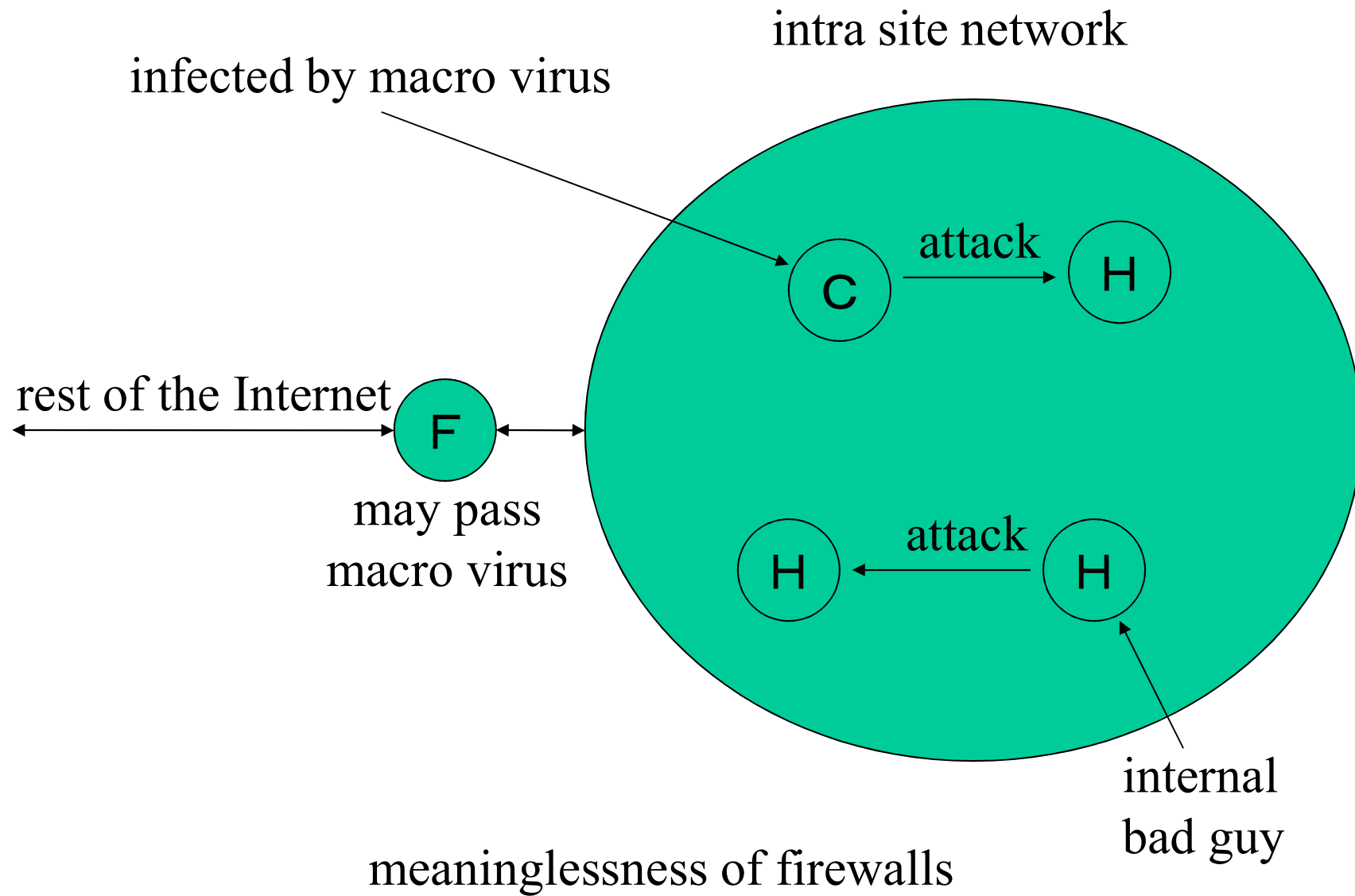


How to Offer Security

- Firewall?
 - protect some part of network from the rest
 - security only at network layer
 - does not offer true security (similar to cold medicine only to relief symptom of cold)
 - if each hosts are secure, we don't need firewalls
 - firewalls can not know all the vulnerabilities of all the applications
 - known vulnerabilities should be mitigated by developpers of applications (the end to end principle)



meaning of firewalls



Toward True Security

- every user should be security aware
- every application should be secured
- every hosts should be secured
 - be careful, if you share a host with others

Implementing True? (Cryptographic) Security

- by sharing secret key
 - somehow share secret key between related parties
 - N^2 keys necessary for N parties
- by public key
 - each has secret private key and publish corresponding public key
 - only N keys necessary for N parties (scalability!)?

Principle of Public Key

- computation of private key from public key is practically impossible
 - based on factorization or discrete logarithm with large prime numbers
- encryption/decryption/authentication with private/public key is **relatively** easy
 - modulo exponentials of integers represented by several hundreds of bits
 - in practice, public keys are used only initially to share shared secret session keys ($>N^2$ keys)

Public Key and CA (Certificate Authority)

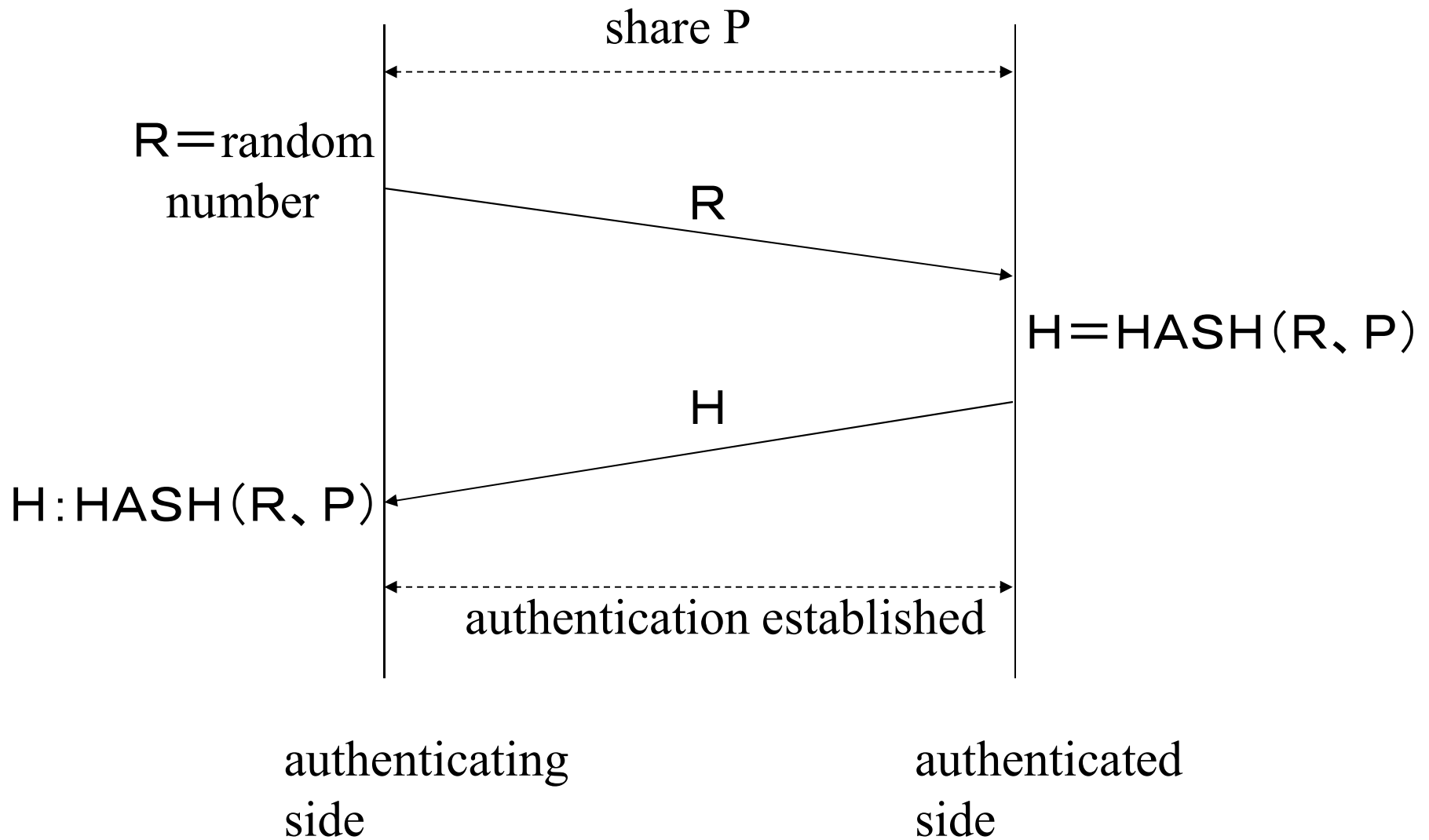
- how can we reliably know public key of peer?
 - authentication on the key is necessary
- have a CA and share its public key
 - CA authenticate public keys of other organizations
 - hierarchy of CA is possible
 - not very useful unless CA hierarchy follows actual social hierarchy

Example of Secrecy for Authentication

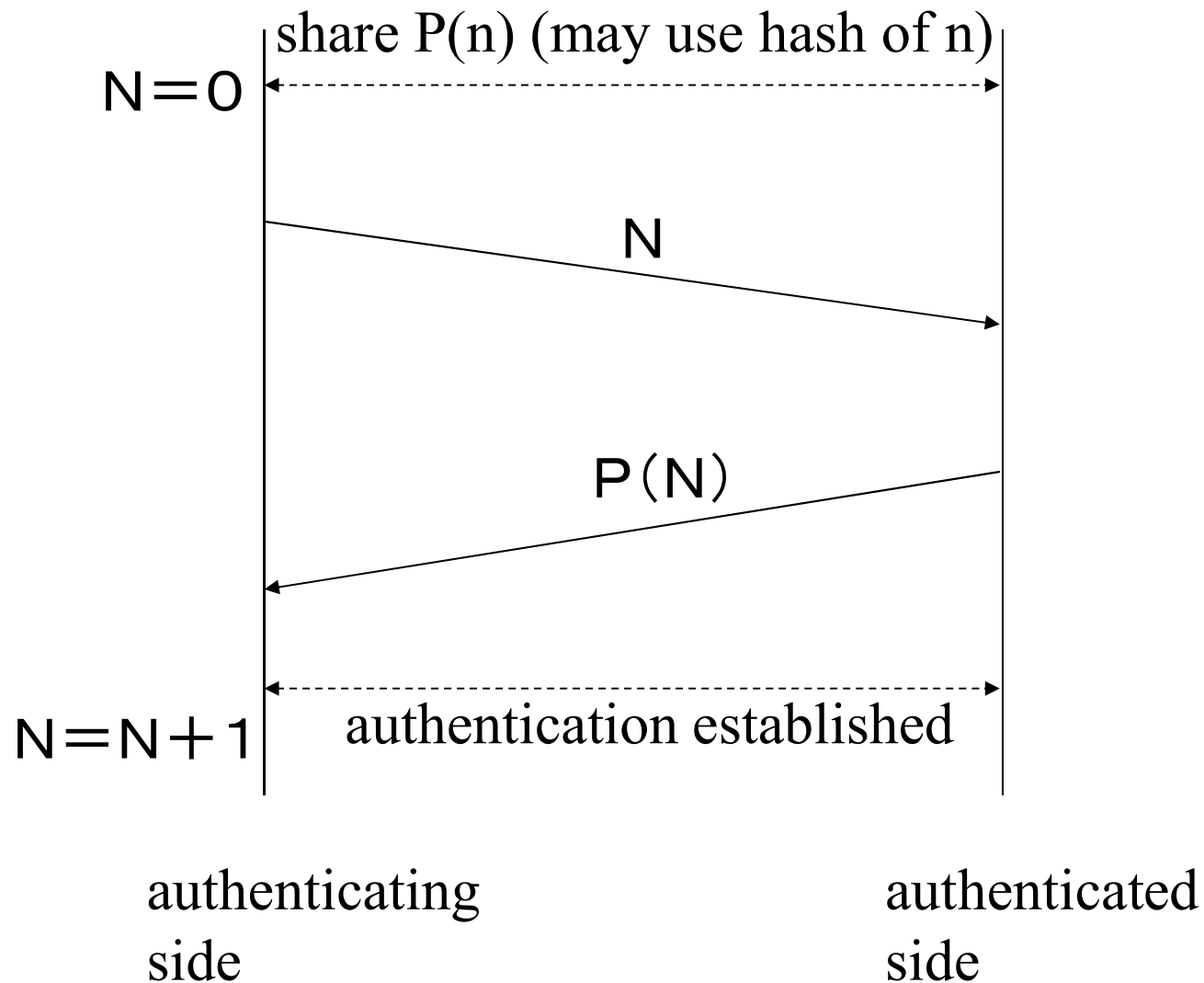
- plain text password
 - if communication is tapped
 - password is stolen
 - plain text password cannot be used over leaky communication channels
 - one time password, etc.

Safe Password

- Chap (Challenge Handshake Authentication Protocol)
 - generate hash of password and random number sent from peer
 - send the hash to peer
- one time password
 - use same password only once
 - large number of passwords are shared in advance



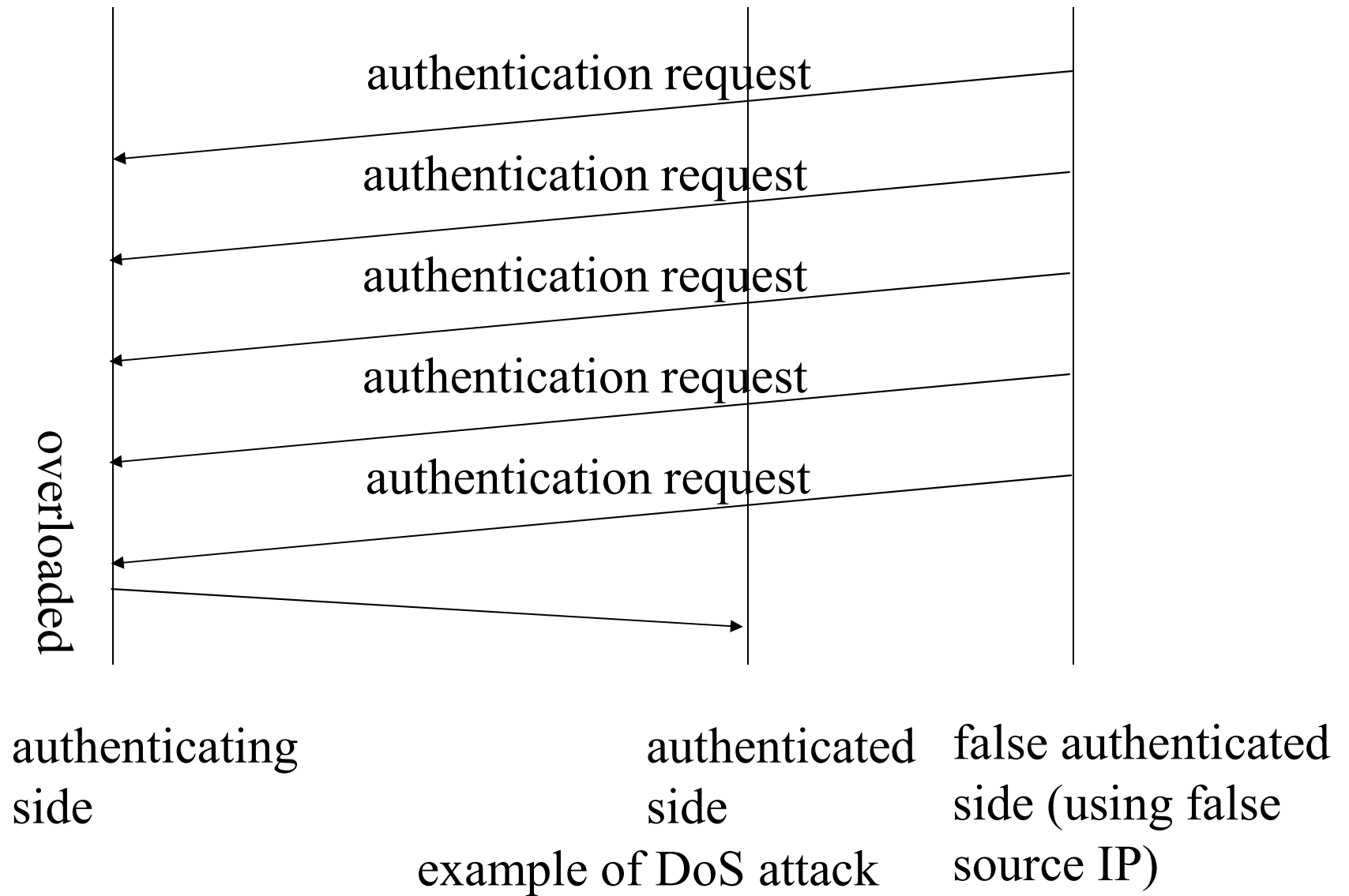
mechanism of CHAP (P does not appear on communication channel)

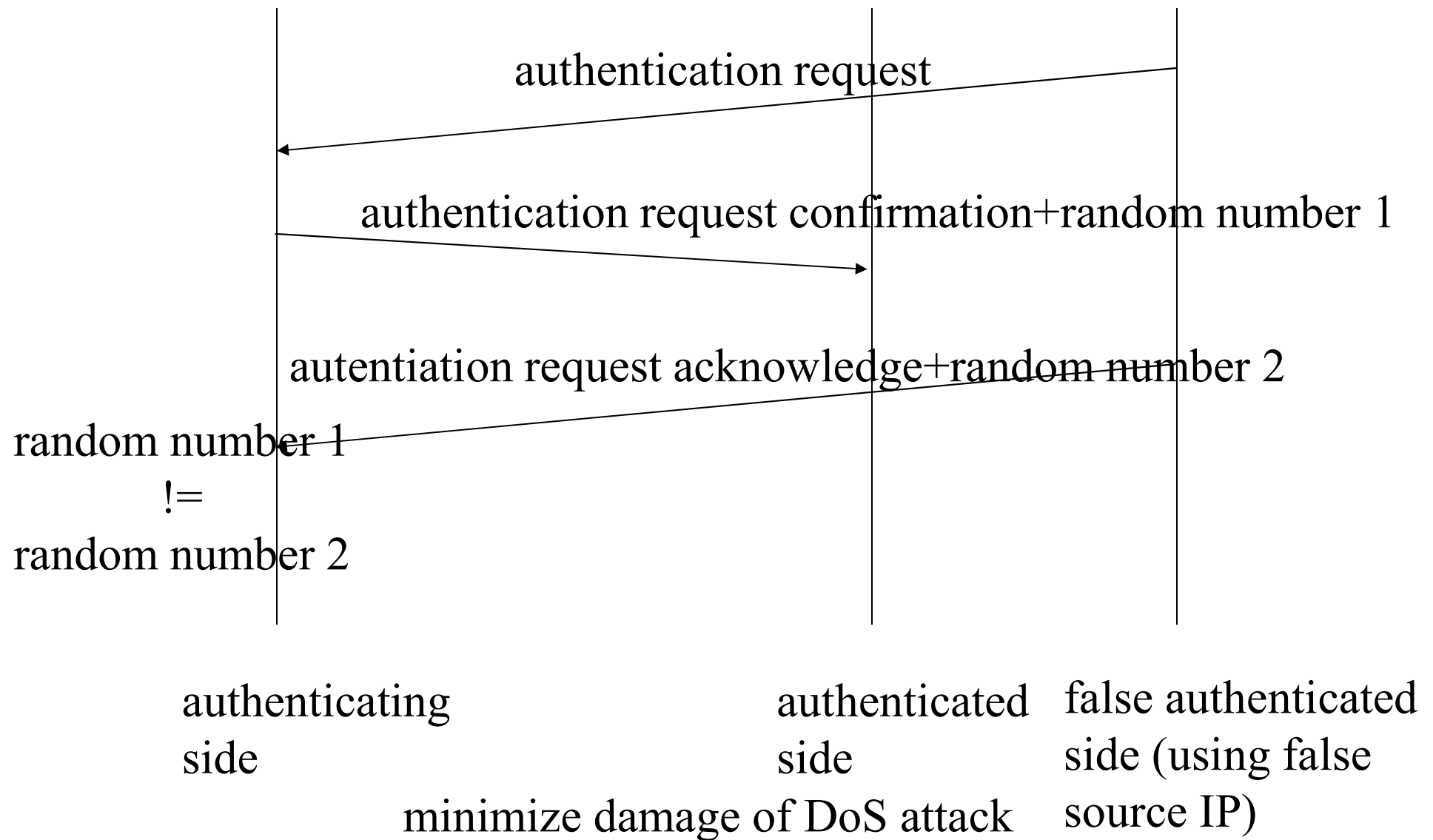


mechanism of one time password
same $P(n)$ is used only once

DoS (Denial of Service)

- attack to increase load by meaningless data
- prevention is basically impossible
 - sophisticated (thus, high load) authentication is easy victim of DoS
- possible to locate the attacker
 - before high load authentication, 3 way handshake relying on weak security should be performed





VPN (Virtual Private Network)

- technology to construct private network over the Internet
 - for better (?) security
- meaningful if totally private network is constructed
 - better than buying service from telco (inexpensive)
 - not very meaningful, if e-mail is reachable from the Internet

Security of Internet Protocol Suites

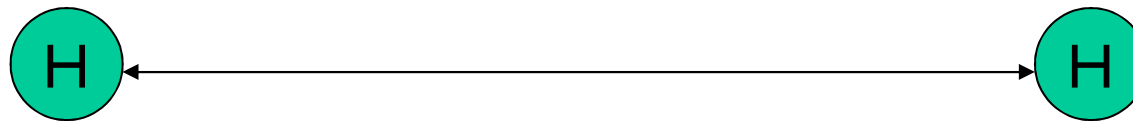
- each protocol has its own security
 - eg: password of ftp
- need a unified mechanism?
 - IPsec

IPsec (rfc2401)

- standard format (AH as IPv6 extension header) for transport/application layer (distinguished by SPI)
- by shared secret key
- authentication (AH, ESP) and encryption (ESP)
- how can keys shared
 - ISAKMP? IKE? DNSSEC?
- transport mode and tunnel mode

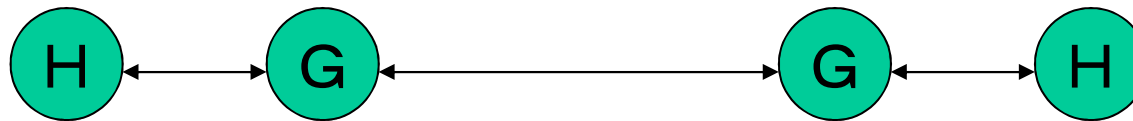
Transport Mode

- used directly between hosts
- straight forward end to end security



Tunnel Mode

- used between security gateways
 - for VPN?
- not end to end, not for Internet

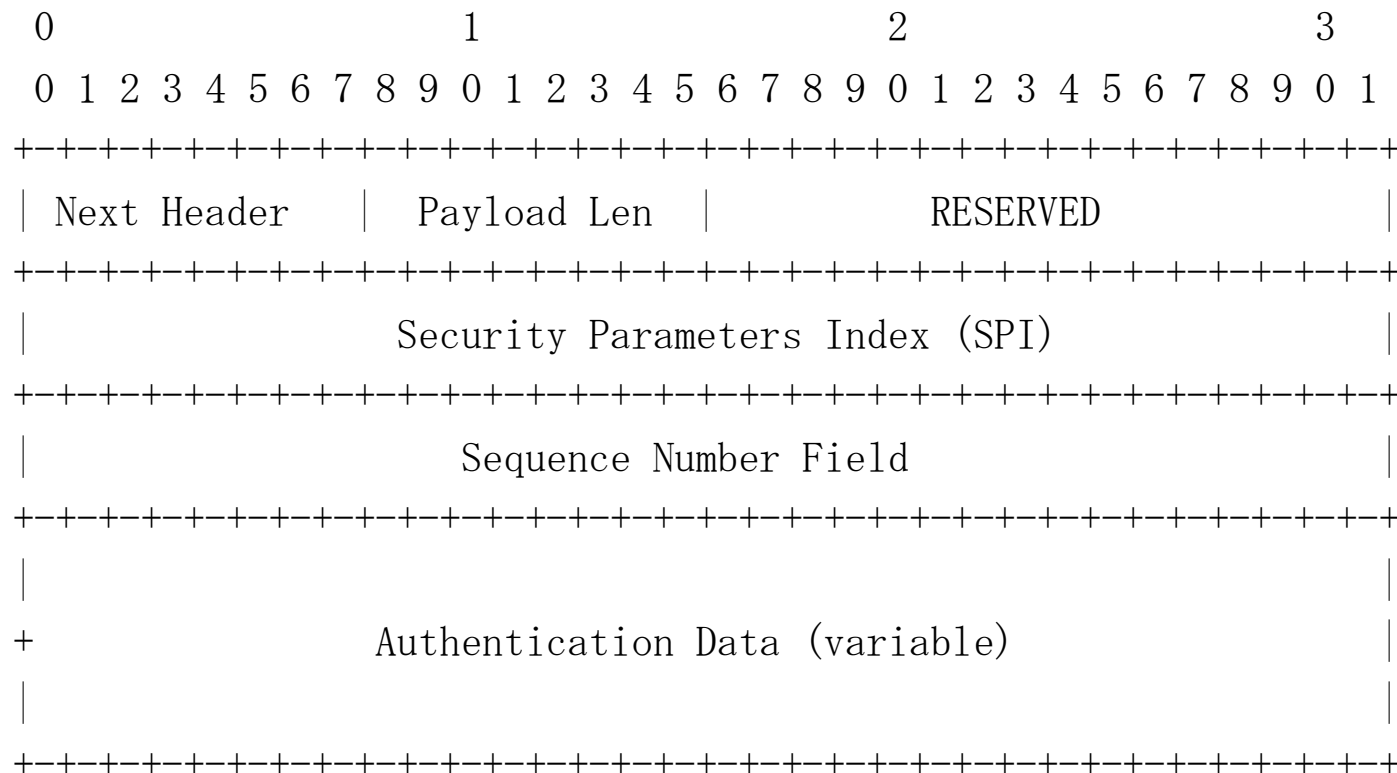


SA (Security Association)

- connection for security
 - may not have 1:1 correspondence with transport connection
 - algorithms for authentication and encryption different SA by SA
- unidirectional
- identified by SPI, destination address and AH/ESP

AH (Authentication Header)

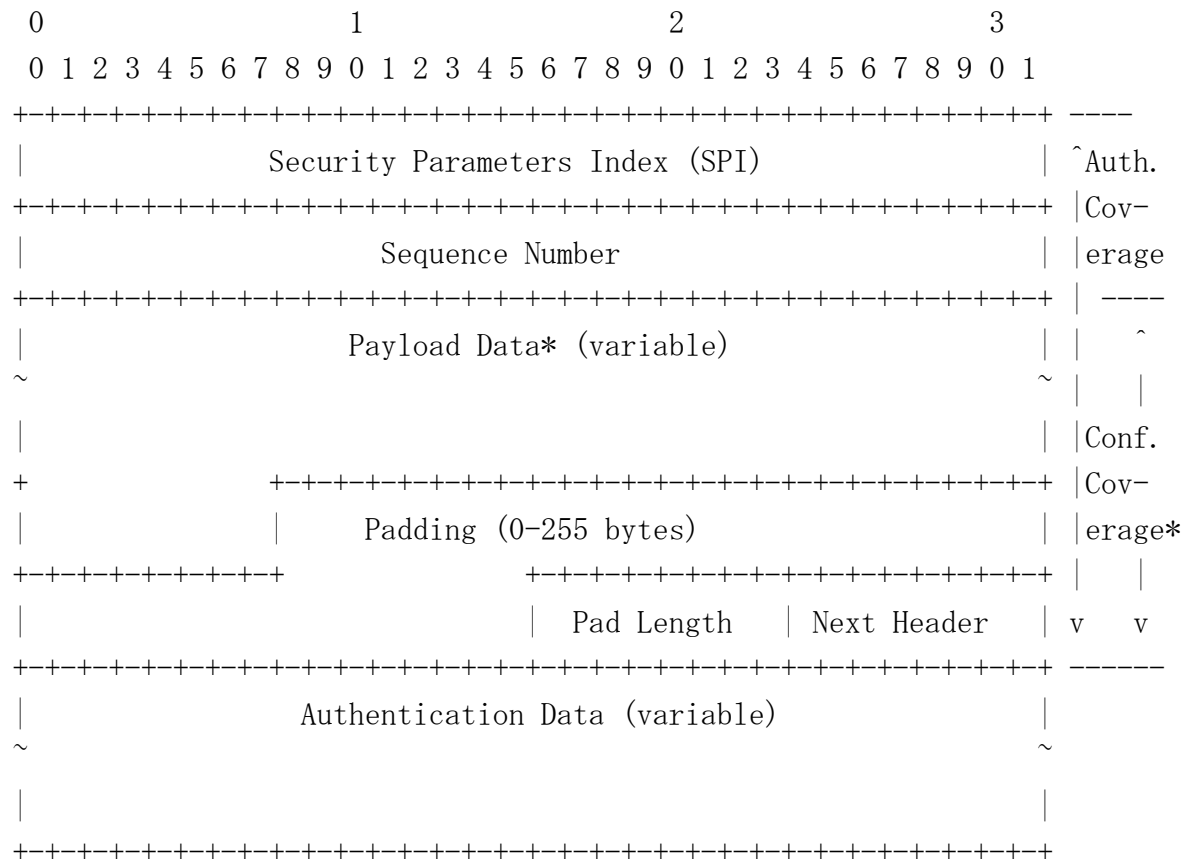
(rfc2402)



Fields of AH

- SPI
 - identify SA with destination IP
- Sequence Number
 - prevent replay attack
- Authentication Data
 - hash of authenticated data and shared secret key

ESP (Encrypted Security Payload) (rfc2406)



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Implementing True? (Cryptographic) Security

- by sharing secret key
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 - N^2 keys necessary for N parties
- by public key
 - each has secret private key and publish corresponding public key
 - only N keys necessary for N parties (scalability!)?

PKI (Public Key Infrastructure)

- false public key makes public key insecure
 - N^2 transactions necessary to receive public key of peers directly (securely) between N parties
- instead, rely on CA (certificate authority)
 - CA authenticate public keys of all the parties
 - all the parties have public key of CA
 - only N transactions with CA necessary for N parties
 - CAs have hierarchy for better scalability
 - all the parties have public key of root CA

ISKMP (Internet Security Association and Key Management Protocol) (rfc2408)

- framework for key sharing
- based on public key infrastructure
- manage SA
- generate key
- protection against DoS
- protection against replay attacks

IKE (The Internet Key Exchange) (rfc2409)

- actual protocol for key sharing
- based on public key infrastructure
- manage SA
- generate key
- protection against DoS
- protection against replay attacks

Secure DNS (rfc2535)

- make DNS truly secure
 - plain DNS is very weakly secure
 - 16 bit ID to match request and reply
- zone tree structure becomes PKI tree structure
 - public key of root zone is shared by all
 - public key of child zone is authenticated by secret key of parent zone, recursively

Current Status of IPsec (failed except for VPN)

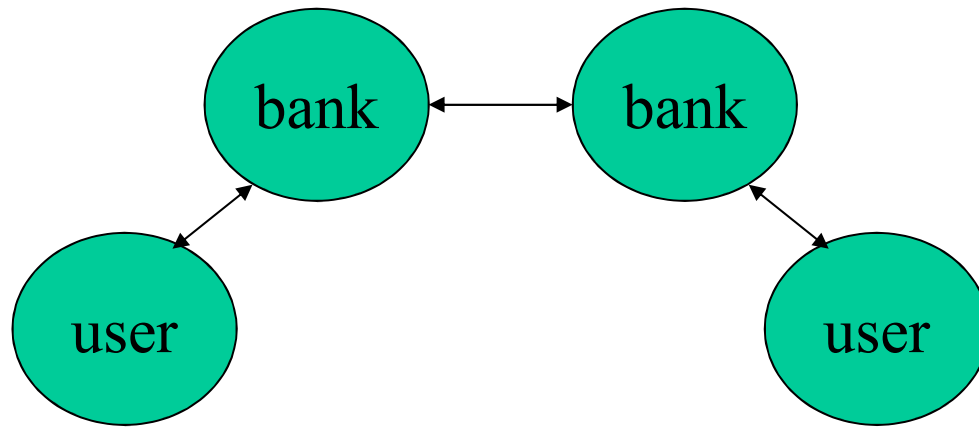
- ESP should be enough and AH is unnecessary?
- key sharing by manual configuration
 - ISKAMP too complicated
 - DNSSEC too complicated
 - worse, was so poorly designed by a person without much knowledge on delicacy of DNS (authority relationships involving NS, glue A and CNAME)
- each protocol has its own security

Is PKI Really Secure?

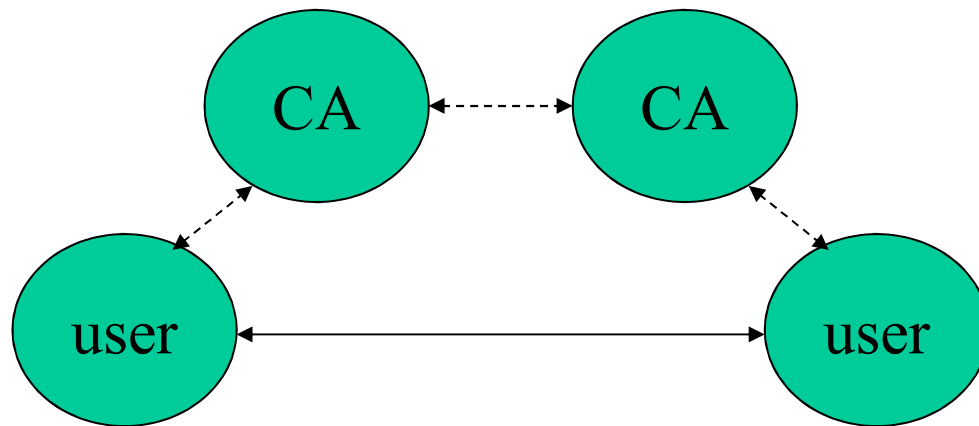
- the number of shared key is not a problem
- similar hierarchy of KDC (key distribution center) with shared secret key possible
 - though communication with KDC is necessary
 - for every transaction
 - communication is, anyway, necessary for any transaction over the Internet
 - communication is free over the Internet
- who operate CA reliably?
 - if ISPs are not reliable, can we rely CAs?

Considering Electric Settlement

- communication delay & error inevitable
 - distributed “exactly once” is impossible
 - reliable intermediate entity (bank) is necessary to prevent unpayment or double payment
- communication with banks necessary on every transaction
- if PKI without communication is used
 - no one can be responsible for accident
 - PKI is as useful as deposit balance certificate



settlement through banks

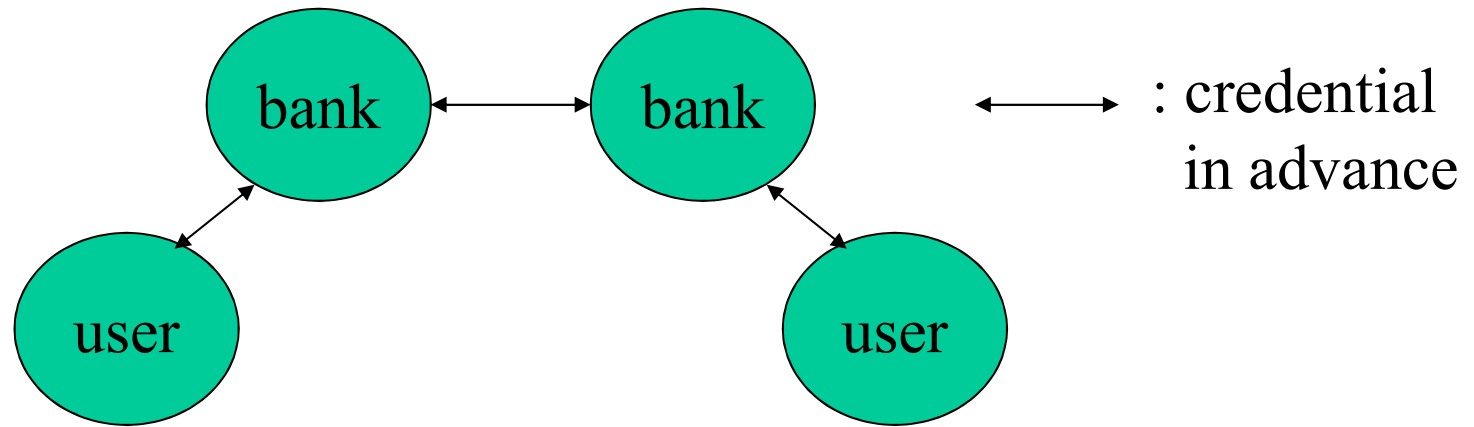


settlement through CAs

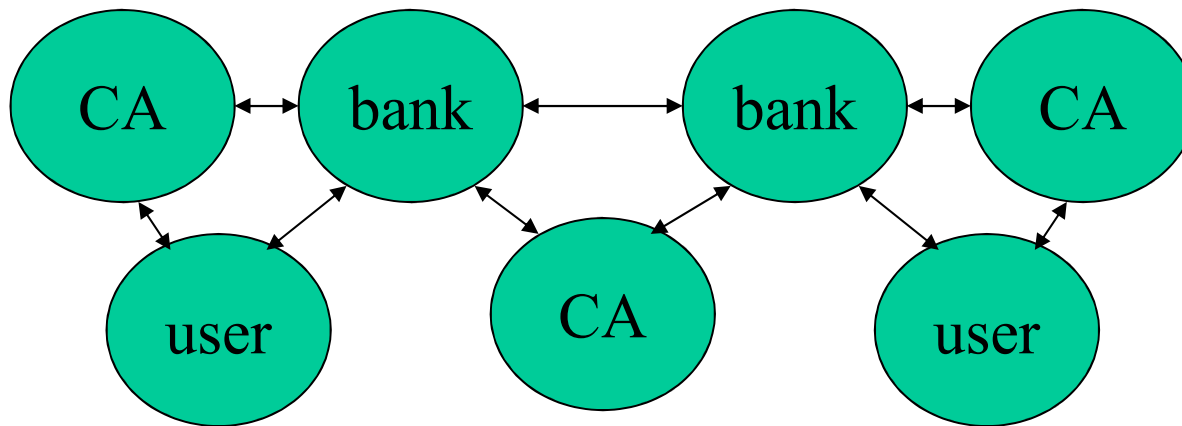
how electric settlement works

↔ : communication
on transaction

↔ : communication
in advance



settlement through banks (based on credential in advance)



settlement through banks and CAs (lots of unnecessary credentials)

use both banks and CAs?

Weak Security

- security relying on infrastructure offered by third parties
 - if ISPs are reliable, packet is delivered to a host with the destination address, without being tapped or modified
 - ISPs may tap or modify packets
- similar to security of phone network
 - telcos may tap or modify conversation
- similar to security of PKI

PKI is only Weakly Secure

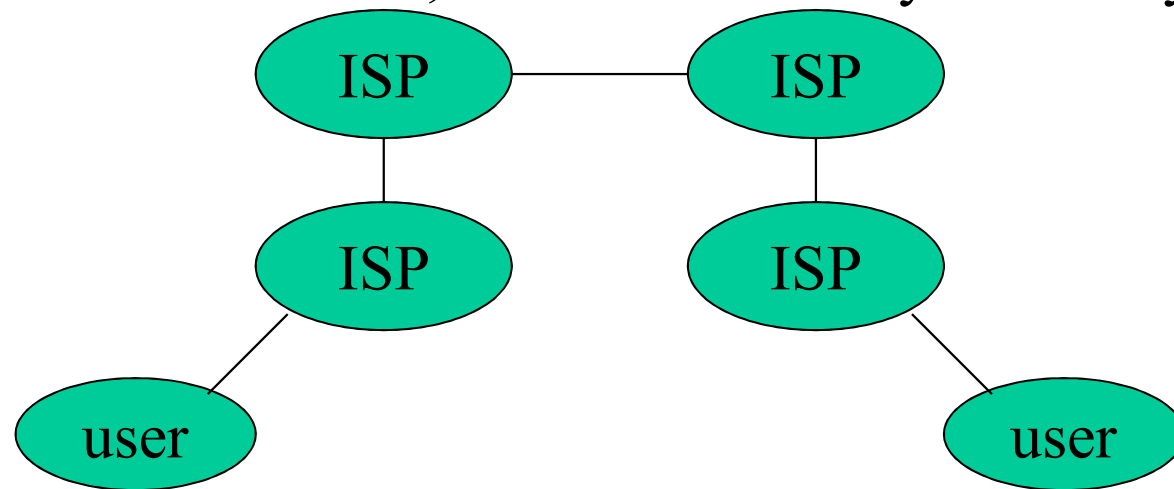
- security relying on infrastructure (PKI) offered by third parties
 - if CAs are reliable, public key of peer certificated by CAs is reliable
 - if CA forges certificate, no security
- there is no cryptographic security
 - PKI assumes CAs are TTP (trusted third party)
 - why not assume ISPs are TTP?

DH (Diffie-Hellman) Key Exchange

- modular computation with large p
- share m and each generate random number (a and b)
- exchange m^a and m^b (may be tapped)
 - practically impossible to compute a from m^a (discrete logarithm)
- $(m^a)^b = (m^b)^a$ is shared secret
- not secure
 - against active MitM (man in the middle) attack

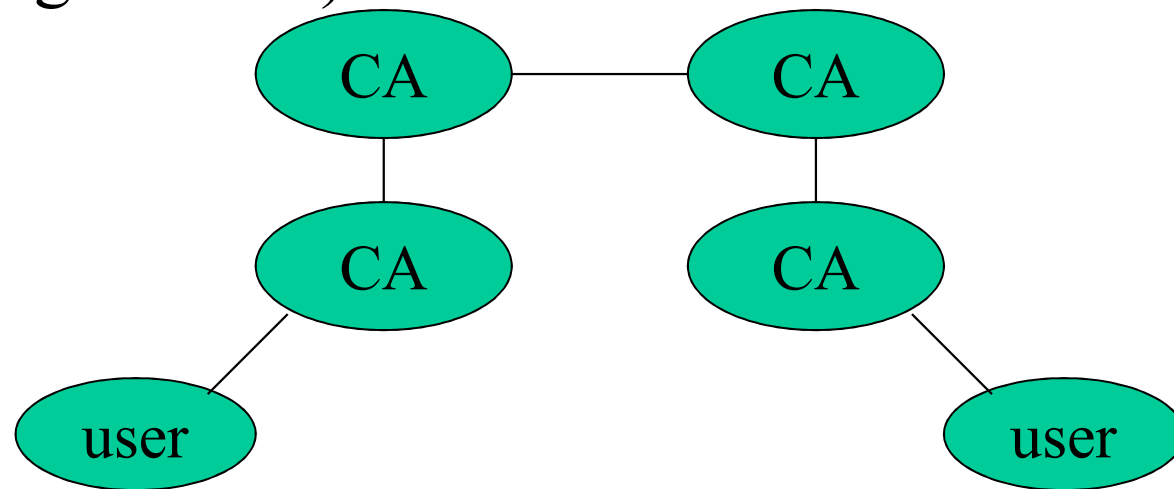
MitM (Man in the Middle) Attack

- tapping, dropping and modification by intermediate ISPs
 - makes plain text password and DH insecure
 - if ISPs are reliable, no further security necessary



MitM (Man in the Middle) Attack on PKI

- forged certificate by intermediate CAs
 - CA and ISPs should be equally reliable
 - if CA is insecure, no cryptographic security (diginotar!!!)



To Prevent MitM Attack

- don't rely on third parties
 - relying on third parties is against E2E principle
- only use ISPs and CAs operated by the first or second parties
 - CAs need direct (E2E) key sharing between first and second parties
 - if N:N, N^2 sharing
 - no point to use public key

Is Public Key Cryptography Useful?

- PKI is not very useful
- public key is slow to compute and, maybe, unsafe
 - may be able to compute private key
- credential to non-consumable credit?
 - the credit may be converted to consumable one
- may be useful to authenticate broadcast contents?

Credit and End to End Principle

- cryptography is a tool to carry credit
- credit is formed by direct communication
 - secrete key may be shared at the same time
 - CAs do not offer credit
 - CAs are intermediate intelligent entities and is useless
- the E2E security needs direct credit information and key sharing between related parties

Wrap-up

- the Internet is as secure as phone network
- E2E security is the true security
 - secure hosts and applications
- IPsec (AH, ESP)
 - standard format for security?
- DNSSEC
 - useful?
- PKI is against E2E principle, which is why it is very complicated but insecure

Meaninglessness of PKI for Authentication on Consumable Credit

Major Problems of PKI

- PKI cannot be used to guarantee remaining credit
 - remaining credit must be checked on every transaction
 - no better than shared secret
- PKI is insecure if intermediate CA is not reliable
- PK structure may be useful for some purpose
 - general purpose PKI is impossible

Classic Fraud by Check Book

- receive check book by depositing money to bank
- using the check book, repeat the following
 - purchase (inexpensive) goods
 - sell the goods to secondhand dealers
- escape before being caught
- success if total resold money exceeds deposit

Protection from Classic Fraud by Check Book

- tentative relief (increase cost of crime)
 - don't issue check book lightly (Japan)
 - request ID at secondhand dealers
- fundamental relief (limit profit of crime)
 - finite number of checks in a check book
 - shops take the risk
 - when purchasing (expensive) goods, shops ask bank account balance of customer

Classic Fraud by Credit Card

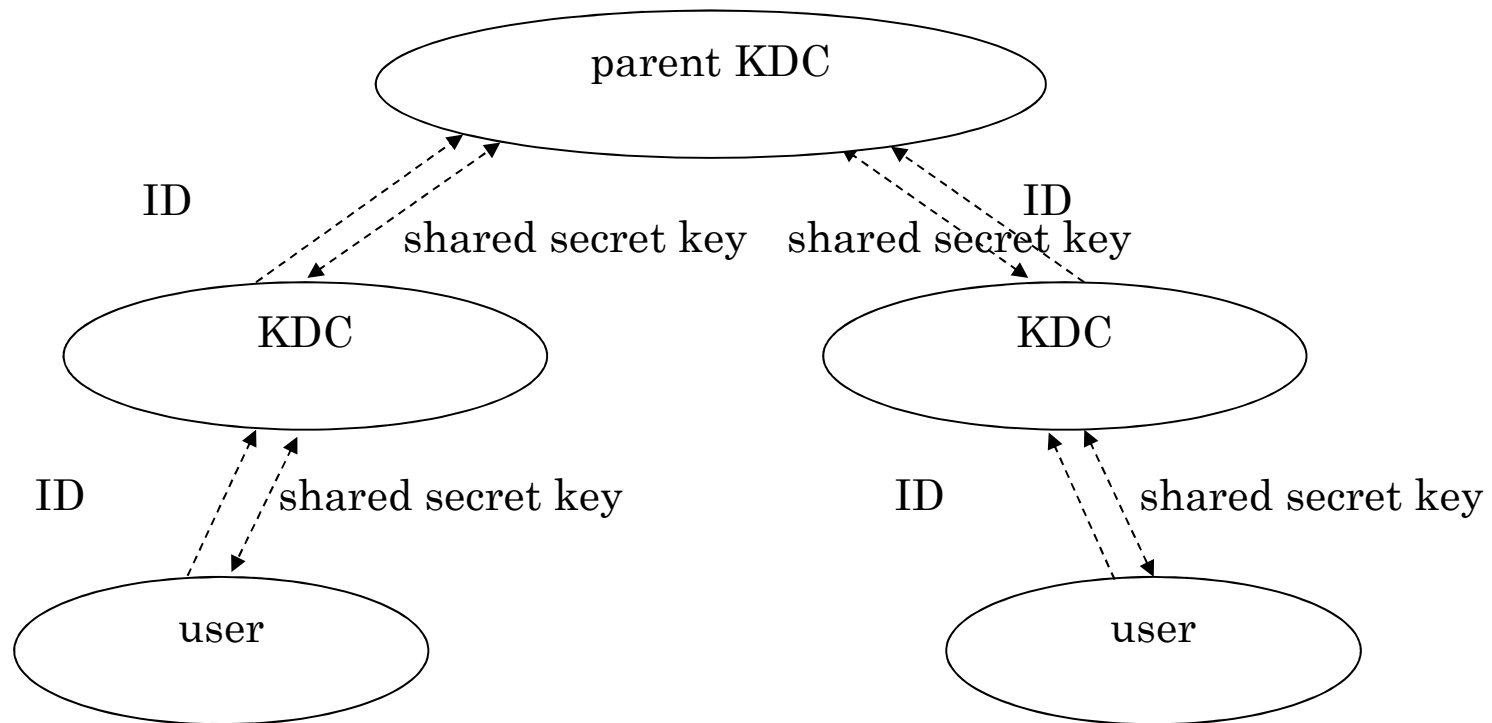
- get a credit card
- using the card, repeat the following
 - purchase (inexpensive) goods
 - sell the goods to secondhand dealers
- escape before being caught
- success if total resold money exceeds cost of getting credit card

Protection from Classic Fraud by Credit Card

- tentative relief (increase cost of crime)
 - request ID when issuing credit card
 - request ID at secondhand dealers
 - only one card is issued
- fundamental relief (limit profit of crime)
 - shops take the risk
 - when purchasing (expensive) goods, shops confirm credit card issuers remaining credit of customer
 - credit card was not accepted for small amount of purchase
 - confirmation maybe omitted for goods difficult to be resold (fresh food etc.)

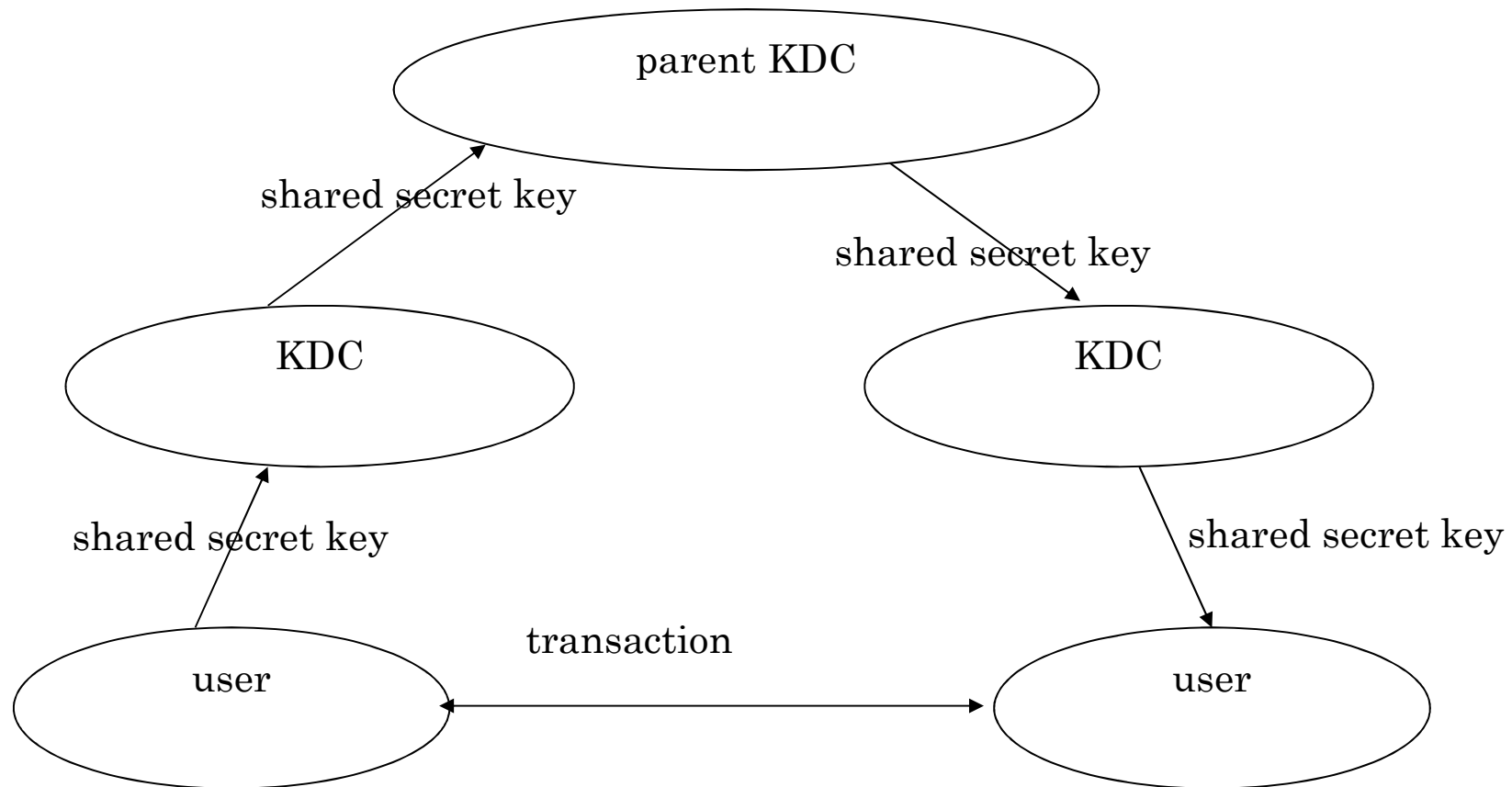
Shared Key Cryptography

- related parties “safely” share secret key
- for direct mutual authentication between N parties
 - $N*(N-1)/2$ keys must be shared in advance
 - not practical for large N
- if N parties share KDC (Key Distribution Center)
 - only N key shared by parties and KDC is necessary in advance
 - on transactions, session key is shared through KDC
- KDCs may have hierarchy



-----> : advance preparation
—————> : on each transaction

shared secret key and KDC (advance preparation)



-----> : advance preparation

-----> : on each transaction

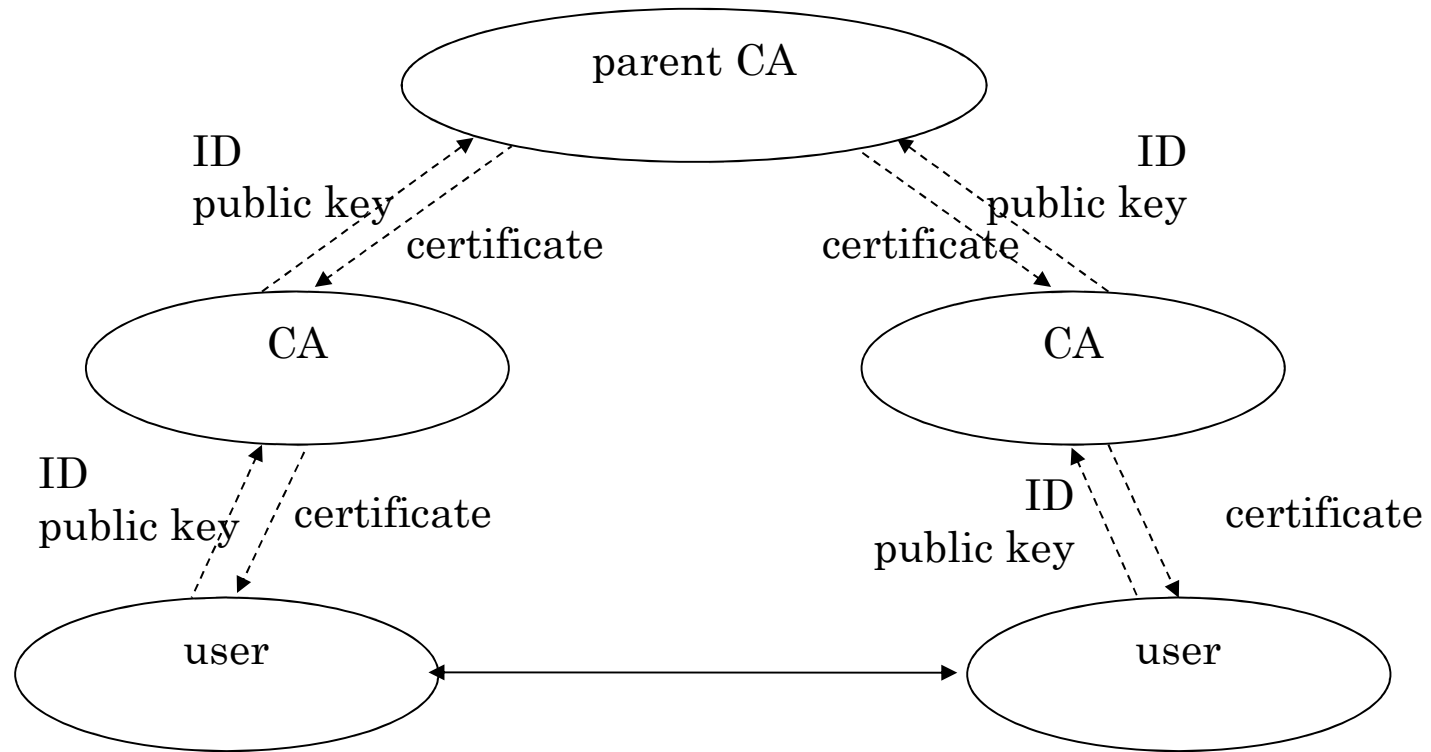
shared secret key and KDC

Public Key Cryptography (1)

- each party have secret key
 - its public key is “safely” shared by all parties
- for direct mutual authentication between N parties
 - only N keys may be shared in advance
 - for sharing public keys “safely”
 - N keys must be transferred “safely” $N*(N-1)$ times in advance
 - or, keys may be broadcast “safely” N times
 - not practical for large N

Public Key Cryptography (2)

- if N parties share CA (Certificate Authority)
 - only N key shared by parties and CA is necessary in advance
 - on transactions, secret shared session key is “safely” shared with certified public keys
 - no interventions by CAs necessary
- CAs may have hierarchy



-----> : advance preparation

-----> : on each transaction

public key cryptography and CA

Fraud on Credit Balance Certified by Public Key

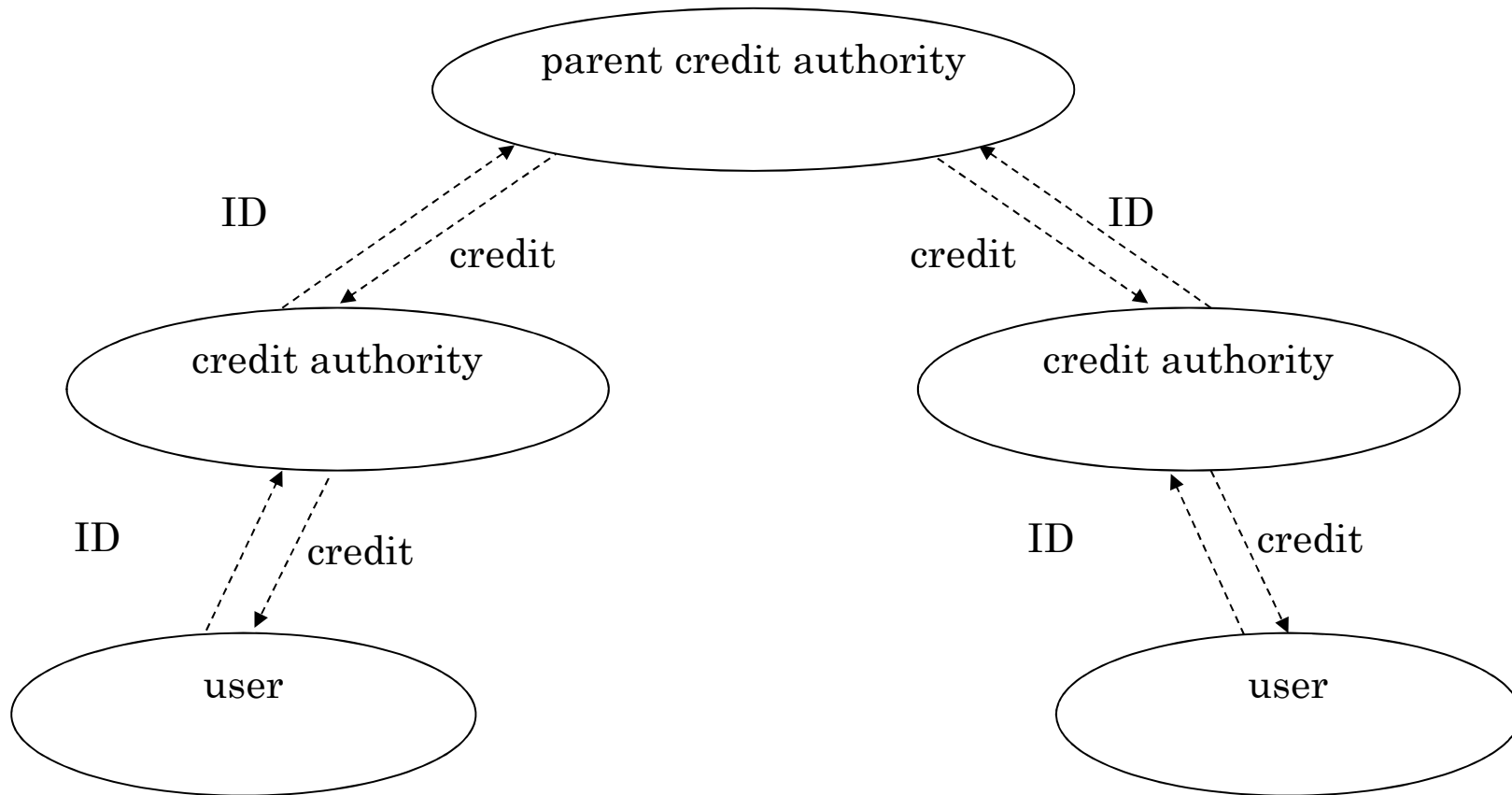
- receive certificate on credit balance
- using the certificate, repeat the following
 - purchase (inexpensive) goods (electrically)
 - sell the goods to secondhand dealers (electrically)
- escape before being caught
- success if total resold money exceeds cost to get the certificate

Properties on Fraud on Credit Balance Certified by Public Key

- unlimited # of copies of certificate exist
- transaction is electric
- # of transaction is almost unlimited
- 1000 \$1M transaction/s for 1000s from 1000 locations means total amount of \$1P
 - 1000 \$1000 transaction/s for 1000s from 1000 locations means total amount of \$1T
 - revocation by CRL (certificate revocation list) is too late (usually needs weeks or days)

Protection from Fraud on Credit Balance Certified by Public Key

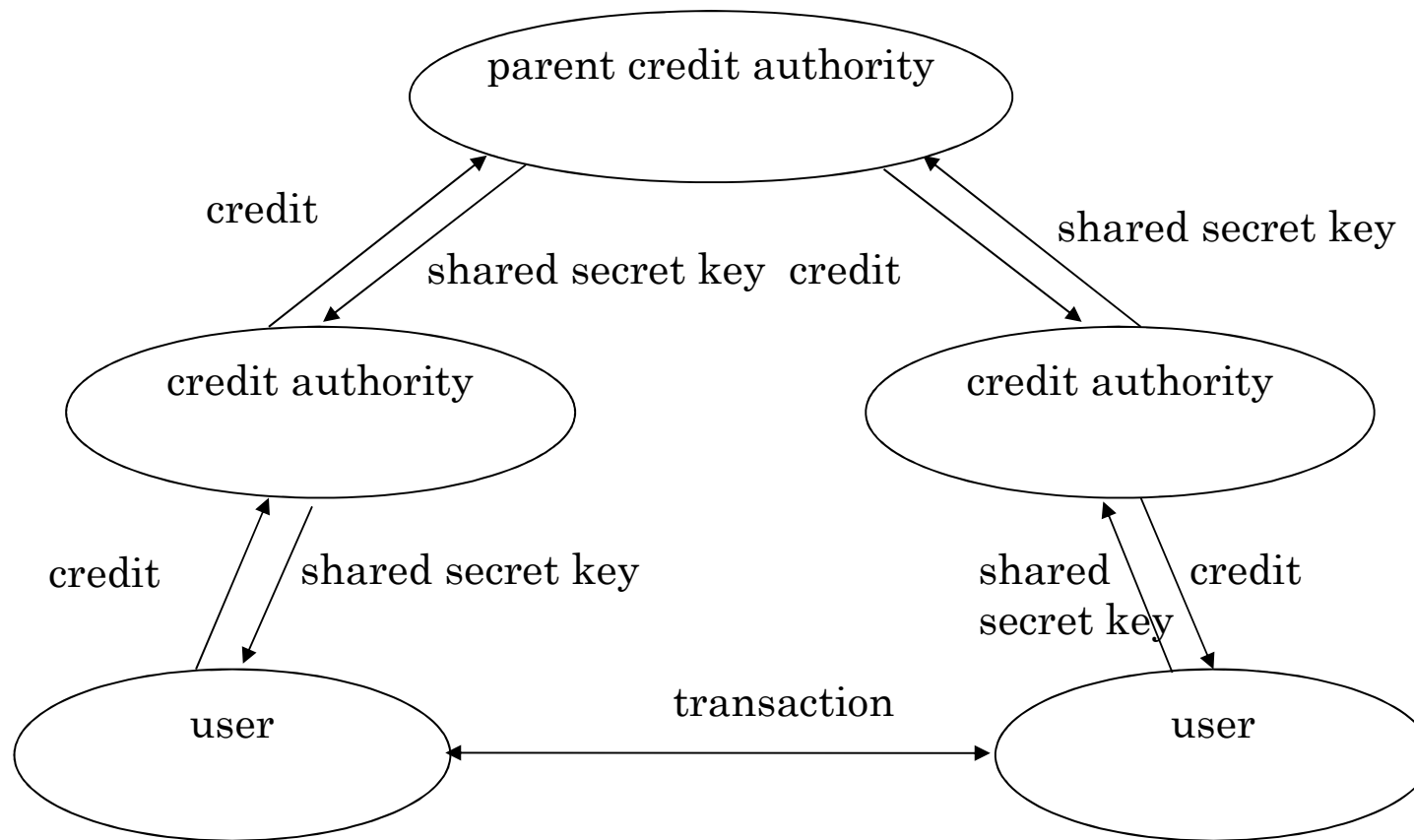
- tentative relief (increase cost of crime)
 - request ID when issuing certificate
 - request ID at secondhand dealers?
 - even though customers are certified by PKI?
- fundamental relief (limit profit of crime)
 - “shops take the risk” is insufficient
 - need “credit authority” to maintain credit balance in real time
 - (however small amount transaction), shops must ask credit authority the current balance



----->: advance preparation

----->: on each transaction

credit balance and credit authority



----->: advance preparation

----->: on each transaction

credit balance and credit authority

Credit Authority and Cryptography

- fraud is impossible, if communication between credit authorities is reliable
 - credit authority act as CA/KDC
 - additional CA/KDC meaningless
 - leakage of secret key from credit authority can be disaster
- communication with credit authority is necessary for each transaction
 - shared key cryptography is enough
- credit authorities are just banks
 - PKI is meaningless on consumable credit