#### Advanced Lecture on Internet Applications

## 9. Charged VoIP and Free Internet Phone

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#### Internet Phone and VoIP

- internet phone
  - a kind of VoIP (same voice quality)
  - internet phone does not assume phone network
- VoIP
  - often assume phone network constructed as private IP network
  - interoperability to other phone network important
    - usage based charging implied

#### IT Revolution

- disintermediation of information and communication by internet
- internet will be the only information communication infrastructure
  - persistent connectivity with direct internet connection to each house holds necessary
    - communication over the internet is inexpensive, flat rated and high speed

### Persistent Connectivity

- persistent connectivity to phone network
  - is available in every office and home
    - can call/called phone anytime
  - slow, expensive, usage based charge
- persistent connectivity to internet
  - is available in every office and home in 2005
    - can send/receive information to/from internet anytime
  - high speed (broadband), inexpensive, flat rate

#### Phone Business and Broadband

- phone network is
  - network to transfer voice
- phone business is
  - to charge 10 yen for 3 minutes 64kbps local call
- broadband network as phone business
  - must charge 15000 yen for 3 minutes 100Mbps local communication
  - too expensive even with 90% discount
    - broadband network is not necessary!

#### Internet Business and Broadband

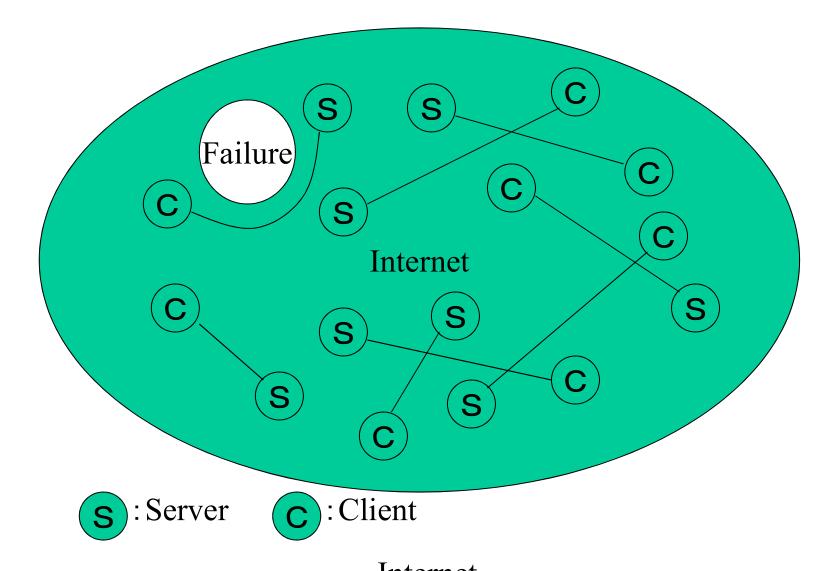
- internet is
  - network to connect computers
    - useful even if slow
    - the faster the more comfortable
- internet business is
  - to collect some (several k yen/month?) money
  - use most inexpensive/fast communication lines
     and equipment at the time
  - extract maximum capability of lines
    - broadband is inevitable (several Mbps with ADSL)

#### BTW, What is the Internet?

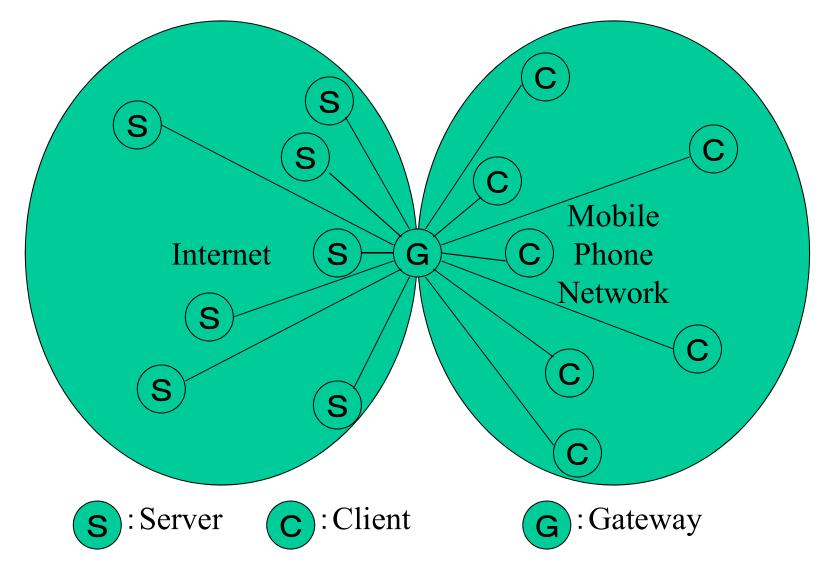
- Not e-mail
  - seriously thought so 20 years ago
- Not web, either
  - many still misunderstand so
- Is not applications
- The Internet is a network directly connecting terminals based on the principle of the Internet using IP (Internet Protocol)

# End to End Principle Disintermediated Networking

- implement things by terminals (end) not by the network
  - network equipment has only single function (to connect terminals) and is high speed
- implement things by directly involved terminals without involving other terminals
  - scalable (no load concentration)
  - highly reliable (system works if only terminals are working and can communicate each other over some route)



Internet
Servers and clients are mixed and communicate with shortest pathes



Web Browsing of i-mode from Mobile Phone Network Servers and clients are separated and communicate through the gateway

### Networking after IT Revolution

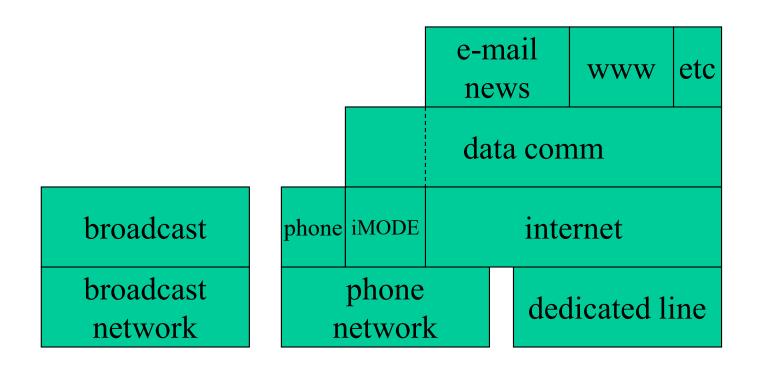
- price destruction of ICN by internet
  - publishing, financial, phone and broadcast networks will disappear
  - IC cost of the society decreased
    - ISP business itself is not so profitable
- publishing, financial, phone and broadcast services will:
  - remain relocated on the Internet
    - may not be profittable
  - social activities increase a lot

broadcast broadcast network phone phone network

data comm

dedicated
line

networks before the Internet



networks with the Internet

broadcast	phone	e-mail news	www	etc
streaming		data comm (batch)		
internet				
dedicated line (including wireless)				

network in the future

# Digitization ≠ Internetionalization

- digitization
  - complex processing possible by noise removal
  - signal fire, type, telegram, ATM, ISDN, digital
     broadcast, ...
- internetionalization
  - use IP end to end
  - unify information/telecommunication networks

### Internetionalization, Digitization and Electronization

Internet

IT Revolution!

Digital (ISDN, digital broadcast, telegram, e-mail, i-mode)

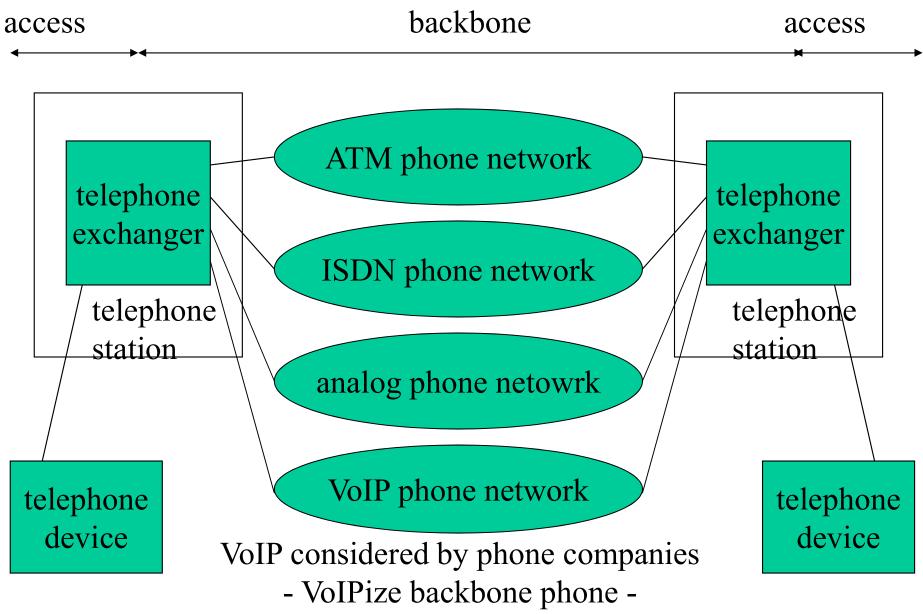
Electric (phone, broadcast, FAX, e-commerce?, e-government?)

# Service (Business?) Model for the Internet Era

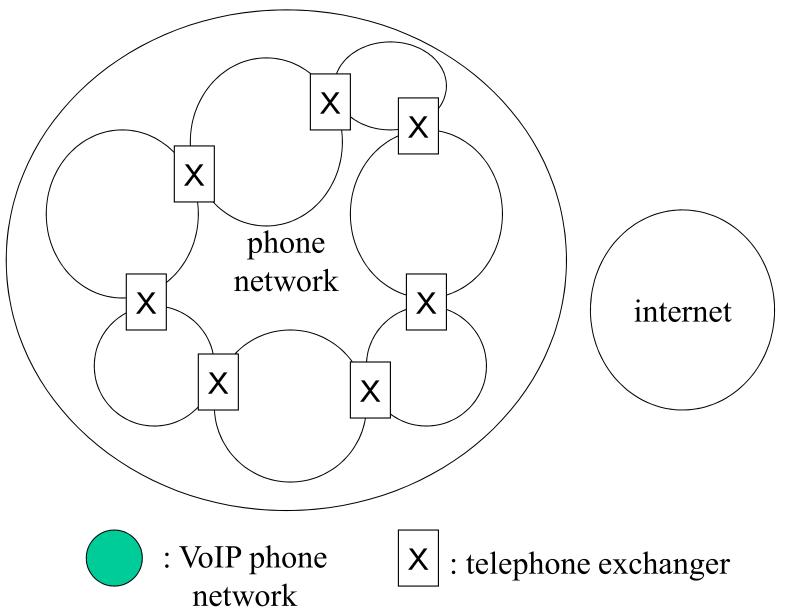
- client server model (BtoB, BtoC)
  - use web browsers on dial-up terminals
  - information provided by servers with persistent connectivity
    - server is maintained by special ISPs
- peer to peer model will be popular
  - anyone can provide information with persistent connectivity
    - ISPs just carry packets
  - cloud?

### Disintermediation of IC Networks by IT Revolution

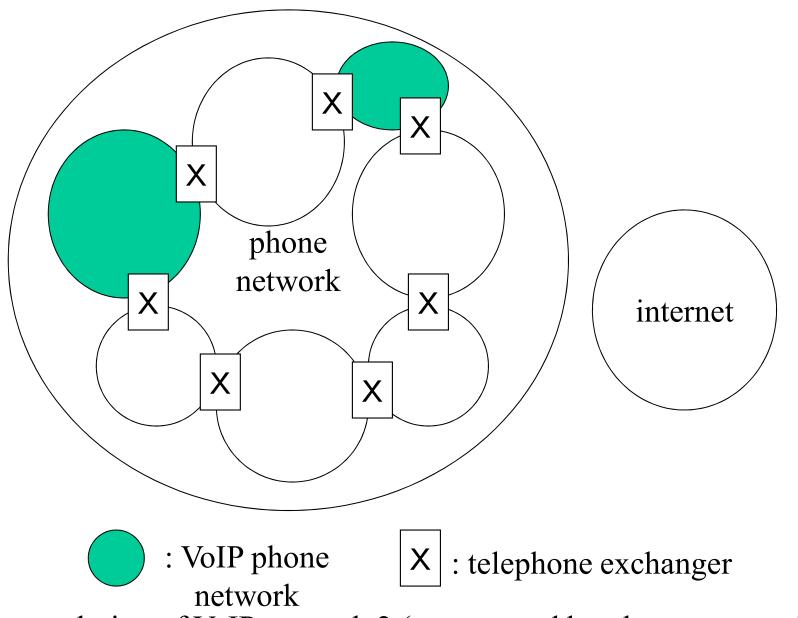
- publishing network is collapsing partly because of P2P file exchanges
- the next target is (was) phone network
  - internet backbone speed exceed that of phone network at around 2000
- with peer to peer model, phone can not be profitable
  - phone will be free (was obvious in 2000)



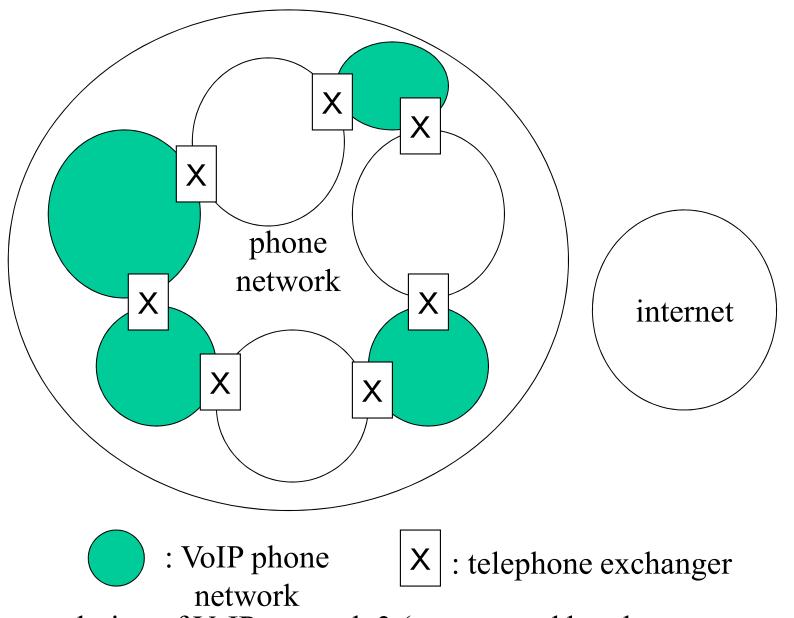
better than other phone companies with ATM or ISDN



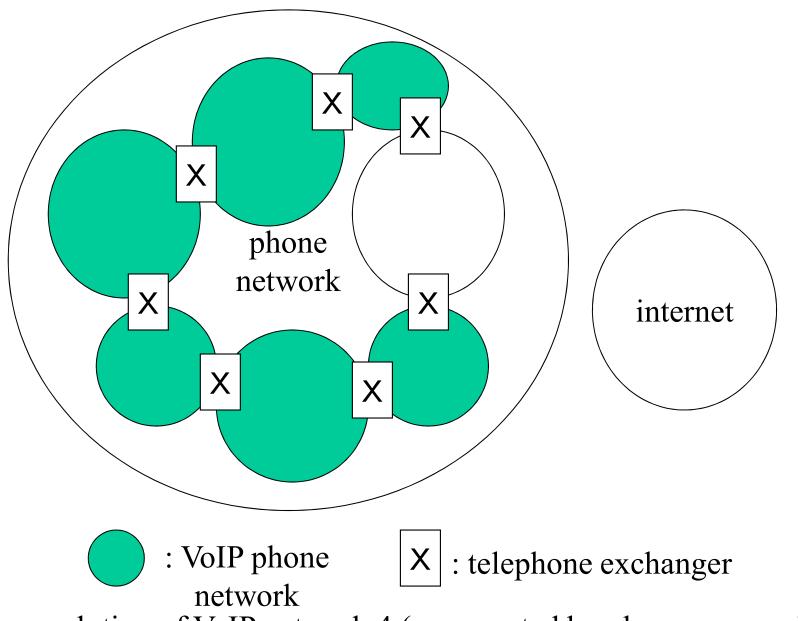
evolution of VoIP network 1 (as expected by phone companies)



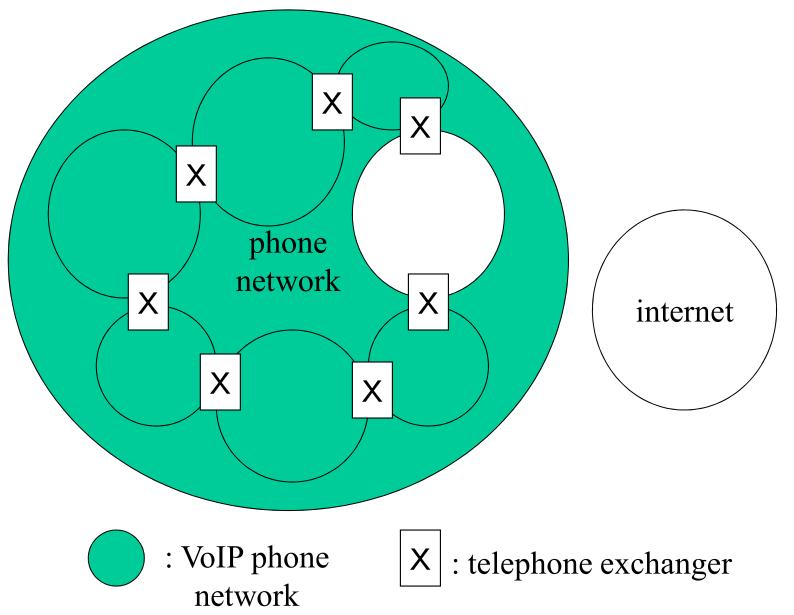
evolution of VoIP network 2 (as expected by phone companies)



evolution of VoIP network 3 (as expected by phone companies)



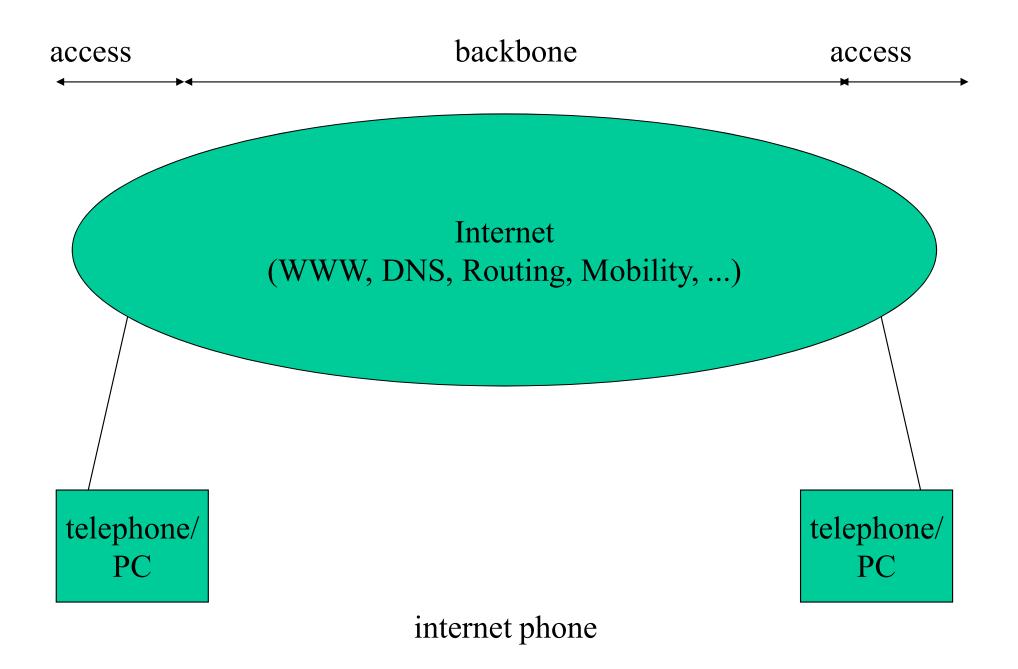
evolution of VoIP network 4 (as expected by phone companies)

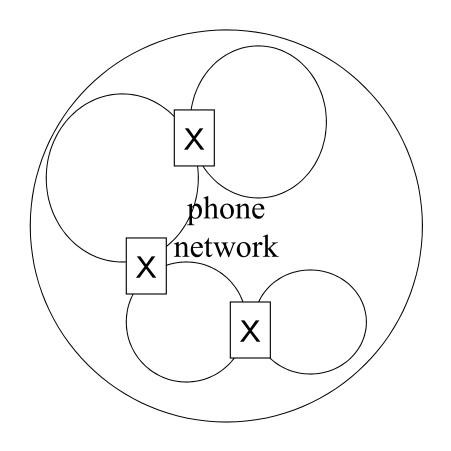


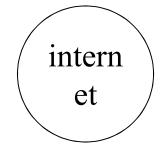
evolution of VoIP network 5 (as expected by phone companies)

#### Internet Phone Shock

- directly communicate between internet users
  - ISPs are not, can not be, involved
- practical as broadband internet evolves
- with persistent internet connectivity
  - completely free regardless of length of talk
    - phone business is meaningless
- can not be regulated
  - unless internet itself is strongly regulated



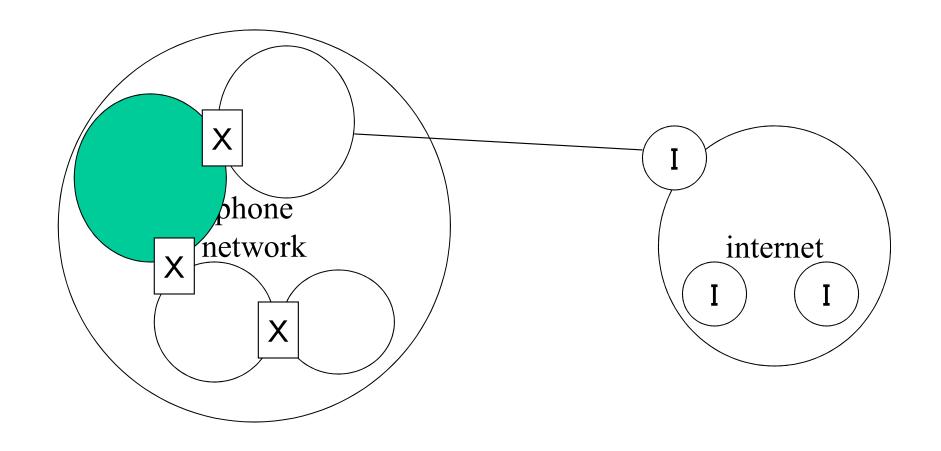




x : telephone exchanger

I ): internet phone device

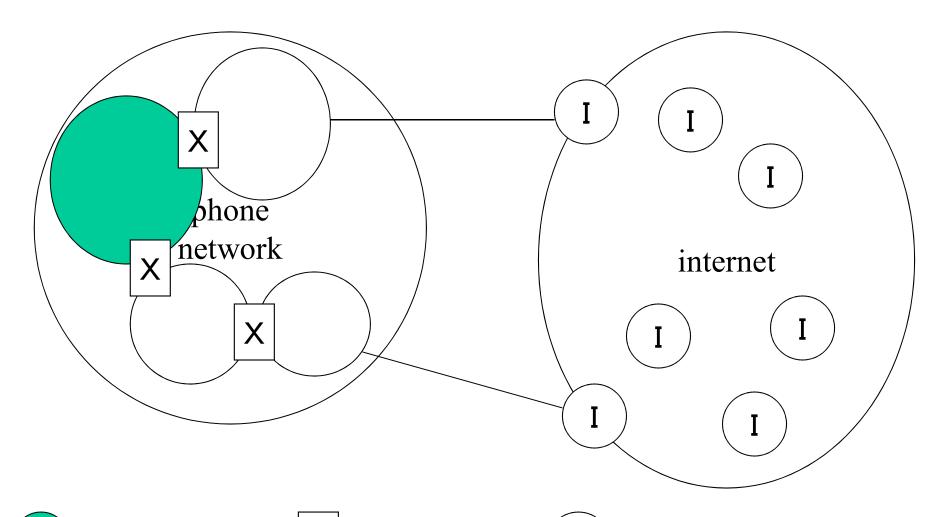
evolution of the internet (1)



x : telephone exchanger

I): internet phone device

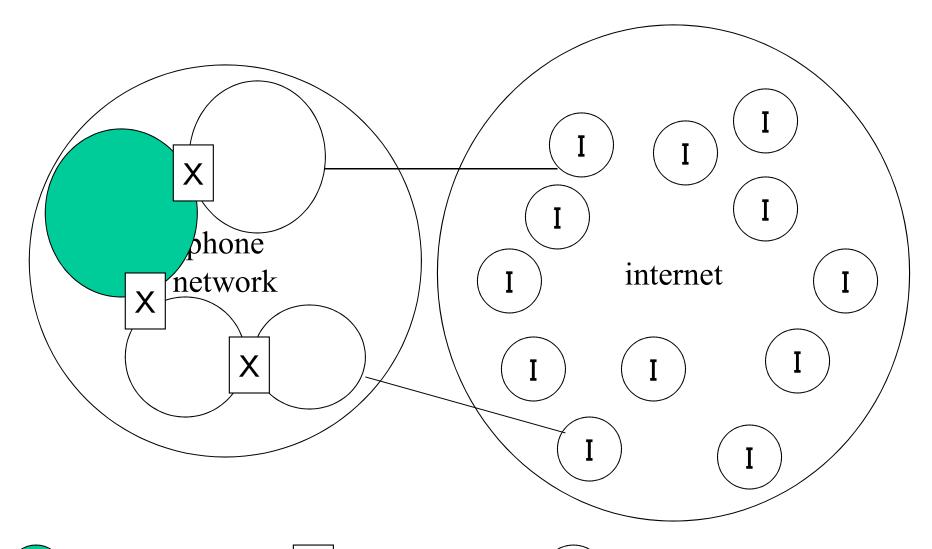
evolution of the internet (2)



x : telephone exchanger

I : internet phone device

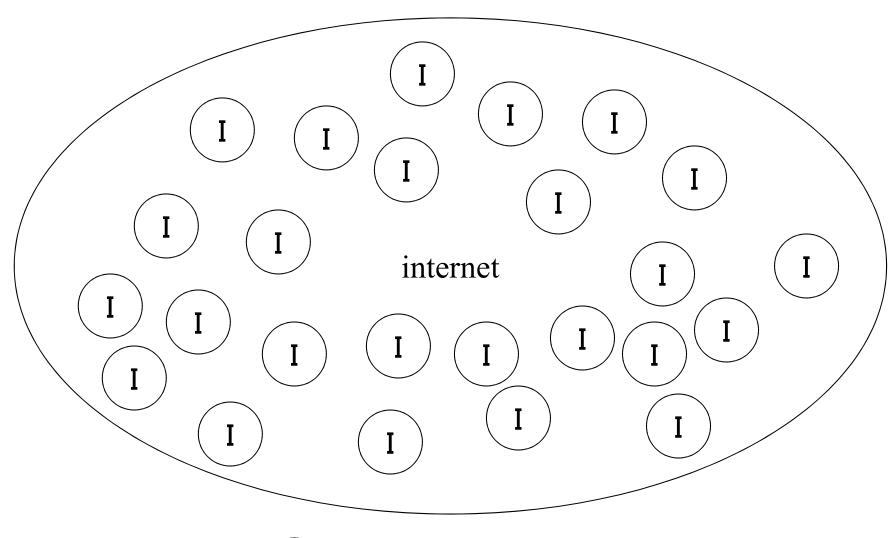
evolution of the internet (3)



x : telephone exchanger

I): internet phone device

evolution of the internet (4)



I: internet phone device evolution of the internet (5)

# How to Make Internet Phone Popular?

- persistent internet connectivity by ISPs!
  - should be available for most homes till 2005
  - automatically imply broadband
  - high speed backbone already available (2000)
- internet phone device?
  - dedicated ones (analog phone + TA)
  - PCs may be useful for calling
  - mobile devices with persistent connectivity?

## How can Internet Phone Profitable?

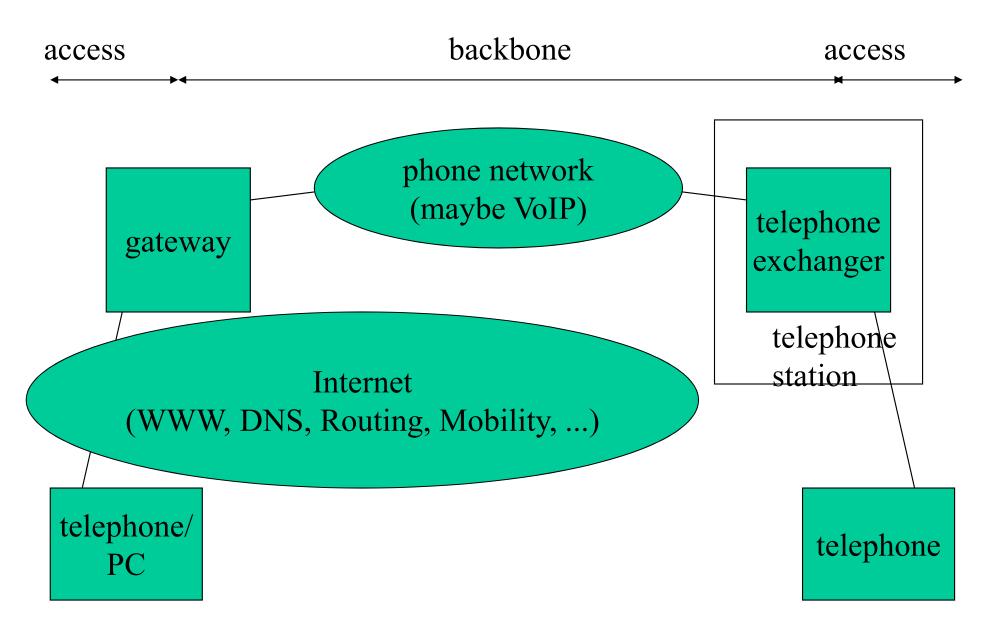
- let's make money by internet phone!
  - but, how?
  - internet charge is flat rated
  - with QoS guarantee, usage based charge?
  - no QoS guarantee necessary for voice
  - internet voice phone itself can not be profitable!

# Service (Business?) Model for the Internet Era

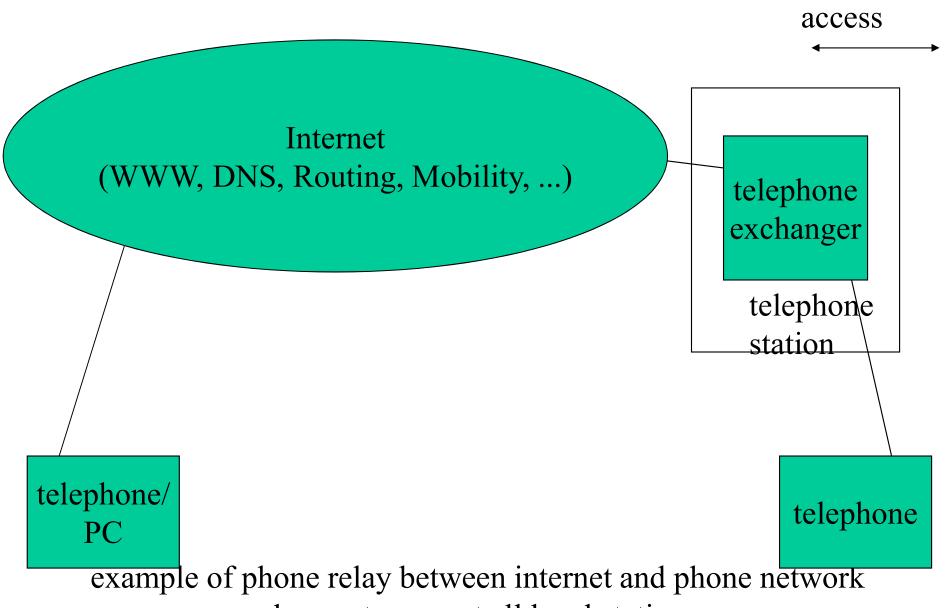
- within internet
  - communicate peer to peer
  - network do nothing, scarcely no ISP operations
    - no room for regulation or business
    - a lot of terminals can be purchased
- gateway between internet and phone network
  - should be profitable (as long as phone network alive)
- abandone immobile phone network?

### Phone Relay Service between Internet and Phone Network

- provide relay gateways appropriately
  - maybe at all local stations
  - maybe at Tokyo, Osaka and USA
- free within internet (except for fixed ISP fee)
- usage based charge in phone network



example of phone relay between internet and phone network



place gateways at all local stations

### Relay Service Model between Internet and Phone Network

- phone network -> internet
  - user in internet side may register (flat rate?)
    - telephone # necessary (maybe free)
- internet -> phone network
  - usage based charge within phone network
    - some security necessary (like calling card)
- phone network -> internet -> phone network
  - not very different from long distance carrier

#### The Mobile Internet

- mobile phone network is phone network
  - ¥ 0.3/128B means ¥ 20/sec @ 64kbps
- radio stations connected to wired high speed inexpensive flat rated internet service
  - wireless high speed inexpensive flat rated internet
  - security improvement necessary (802.11ai)
- wireless internet + IP mobility = the mobile internet

### Regulation on Phone in Japan

- regulation on telecommunication equipment
  - electric power must be supplied from telephone station to analog phones
- no regulation on gateway service between internet and phone network

#### Regulate Internet Phone?

- difficult, if not business
- impossible to regulate voice communication only
  - gateways to phone network may be regulated
- what is regulated?
  - voice quality?
  - life line?
  - telephone number?

### Voice Quality

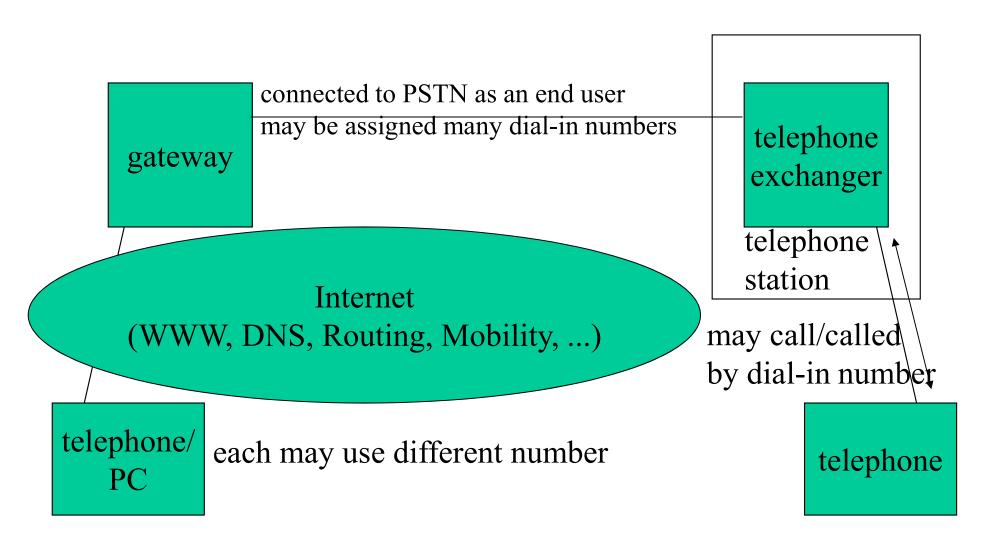
- may be important for charged service?
  - but, voice quality of telephone is low
    - voice quality of mobile phone is often even worse
- who complains, if it's free?
  - as backbone speed of internet far exceeds that of telephone network, not a problem at all

### Is Telephone Lifeline?

- power must be supplied from telephone station to analog phones
  - ISDN phones also receive power
    - not enough for TA (terminal adapter)
      - TA can not be used upon power failure
      - some TA have slot for optional battery
- mobile phone has batteries
  - users are responsible to keep power supply
  - so should internet phone

### Regulation by Telephone Number

- assign telephone number only when regulating condition is followed
- internet terminals are
  - identified primarily by IP addresses
    - domain names are also useful
      - identification by telephone number may be possible but is not necessary
- to received call from PSTN to internet
  - dial-in capability of PSTN is enough
    - assign many telephone numbers to a gateway



use ordinary (not 050 but 0ABJ) telephone number without regulation

### Business Strategy with Internet Phone

- short term
  - attracting customers to ISPs
    - customers can save telephone charge
  - dial-up ISPs will disappear
- long term
  - attracting customers by telephone book service
    - map something to some phone ID
    - may be offered by search engines

### Centralized/Distributed Internet Phone

- ISP operating central server
  - may be charged or free
  - can correct various privacy related information
- P2P
  - ISP can not control
  - completely free, unregulated

#### Protocols around Internet Phone

- H.323
  - standardized by ITU-T (phone companies)
- SIP
  - protocol for multicast meeting by IETF
- MGCP
  - complicated protocol by IETF
- NOTASIP

#### H.323

- ITU-T standard for phone over LAN
  - may be used for VoIP
- not scalable by itself
  - intermediate server (gate keeper) is used between LAN
    - details of gate keeper not specified
- negotiate port number etc. by TCP

### SIP (Session Initiation Protocol)

- control realtime (multicast) multimedia stream
- may be used to control unicast voice stream
  - extended by IETF IPTEL WG
- assume intermediate servers (proxies)
- negotiate port number etc. by TCP

# MGCP (Media Gateway Control Protocol, rfc2705)

- construct "VoIP phone network" with LANs using H.323 and/or SIP
  - control calls by telephone number
  - central server of "call agent" control phone terminals (media gateway)
    - very complex for simple functions
  - SIP becomes more popular than H.323
- more complicated with evolution of SGCP->MGCP->MEGACO

#### Problems of MGCP

- central server maintains all the state
  - especially correspondence between phone IDs and IP addresses
    - what is phone ID?
- back up server for fault tolerance is practically impossible
  - server down causes interruption of all the commications
  - because of dependence on centralized server

### NOTASIP Project

- a project for internet phone
  - funded by TAO (agency of MPT)
- no inventions, no complications
  - recognize terminals by URLs
  - manage connection to PSTN by RADIUS
    - security of calling card (4 digit PIN) is enough
  - analog telephone device should be usable as is
  - routing and mobility should depend on internet

#### Protocol Suites for NOTASIP

- NOTASIP signaling
- callee is described by URL
- RADIUS protocol to manage charging to PSTN

# UDP and Port Number Negotiation

- UDP port number must be negotiated before communicating over the port number
  - communication requests are listened by a port
    - waited by a wild card source port number
    - after negotiation, must wait by a specific port #

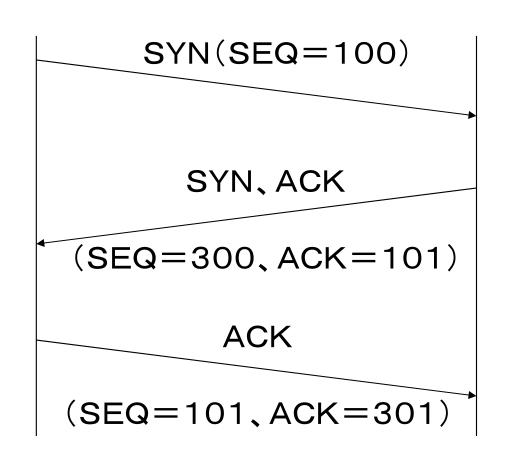
# UDP and Port Number Negotiation

- negotiate by TCP?
  - like PORT/PASV command of TCP?
- negotiate by UDP?
  - like negotiation of TCP sequence numbers

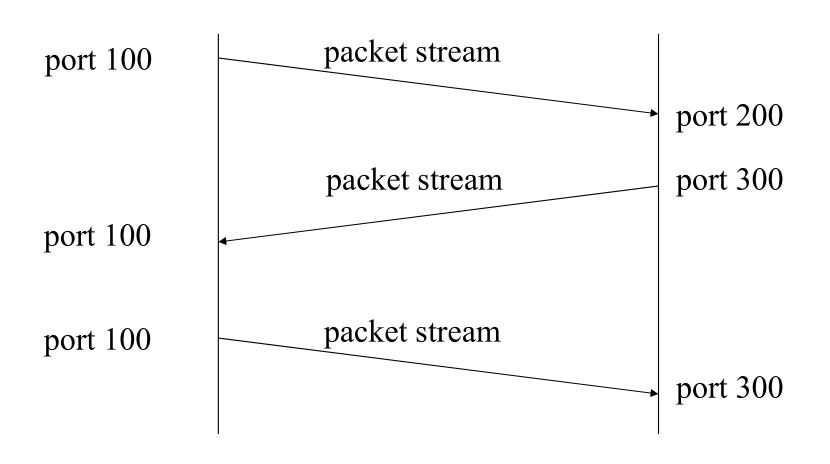
# NOTASIP (Nothing Other Than A Simple Internet Phone)

- concentrate on port # negotiation
  - other information (such as encoding format)
     should be obtained at the time IP address and
     port number information was obtained
    - maybe by URLs
- negotiate port # by streaming
  - not affected by packet drops

# Connection Establishment of TCP 3-way Hand Shaking



### 3-way Handshake of NOTASIP



### Depending on URLs Means

- in user's home page
  - can embed phone URL like mailto: ones
- phone book is
  - search engine (maybe with advertisement)
    - search before calling
      - can directly call (access) others in internet
      - may call others in PSTN through (charged) gateways
- URLs with location of telephone number not useful
  - need proprietary mapping to IP address

if you are interested, mail or call me please. URL:phone://ta0.bar.com/... URL:mailto:foo@bar.com

example of a web page with internet phone URL

#### Products (?) for NOTASIP

- TA between analog phone device and internet (Ethernet)
  - also act as web server
    - may be used as private phone book
  - can be configured from analog phone device
- software on windows PC
  - initiated from browsers
  - free (?)

### Treatment of Telephone Number with NOTASIP

- not used internally
- analog phone device needs phone number
  - terminal (TA) convert phone number to (URL pointing to) IP address
  - terminal may ask other phone book servers
    - like name servers of DNS

### 論文発表

• "The Simple Internet Phone" presented at INET2000 http://www.isoc.org/inet2000/cdproceedings/4a/4a 3.htm

The "Simple Internet Phone" has an architecture tuned for a coming situation in which non-Internet networks, such as IP-based private telephone networks, will disappear. While the "Simple Internet Phone" is a form of VoIP, most, if not all, VoIP protocols are designed placing the priority in the affinity to the telephone network. However, it is obvious that the telephone network will be replaced by the Internet, and will eventually disappear. At that time, most of the features of VoIP protocols will become obsolete. Instead, the "Simple Internet Phone" is designed placing the priority in the affinity to the Internet and its architectural principles as an end-to-end globally connected and scalable IP network. As a result, most features of VoIP are substituted by the existing Internet protocols. With Internet phones callees are required to have persistent connection to the Internet with globally unique addresses, which contributes to promote the healthy development of the Internet.

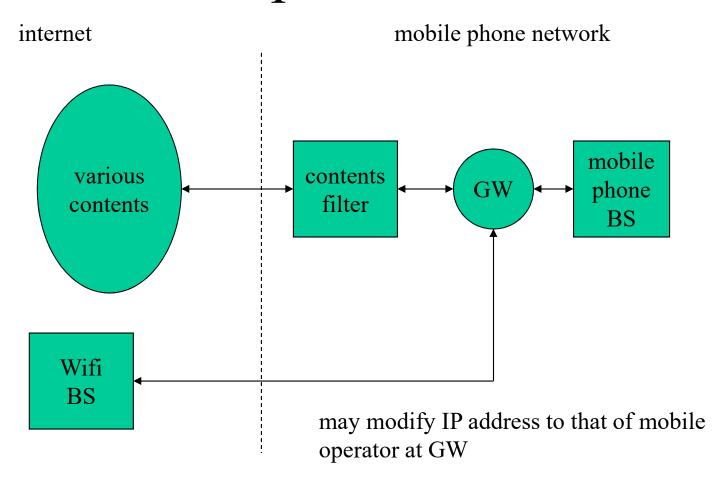
### Current State of VoIP and Internet Phone

- NGN standardized by ITU-T is VoIP
- internet phone with central servers widely available
  - skype, line, comm, ...
  - no URLs

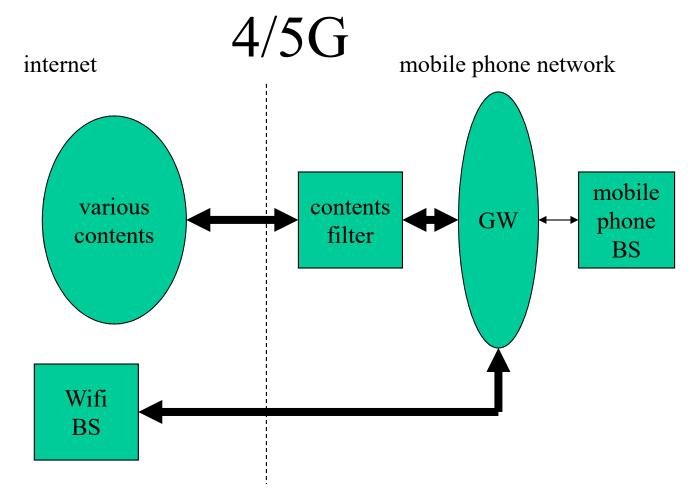
## Future of Mobile Phone Network and Public Wifi Service

- does Wifi complements 4/5G?
  - inherit complexity of phone network forever
- does Wifi replace 4/5G?
  - low cost, simple, efficient
- partly depends on IEEE

### Wifi to Complement 4/5G

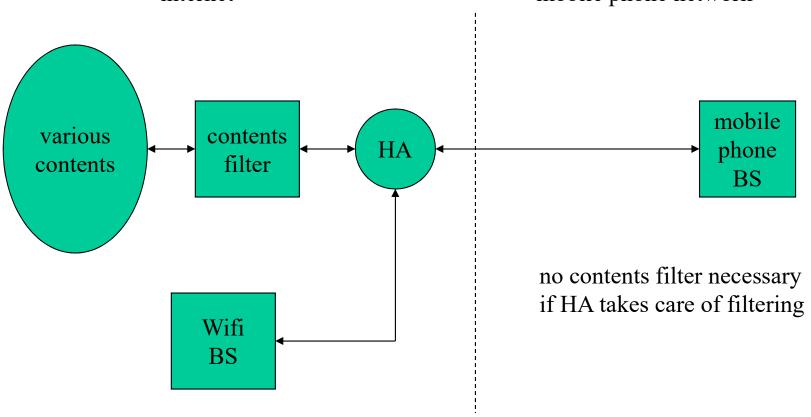


### Future of Wifi to Complements

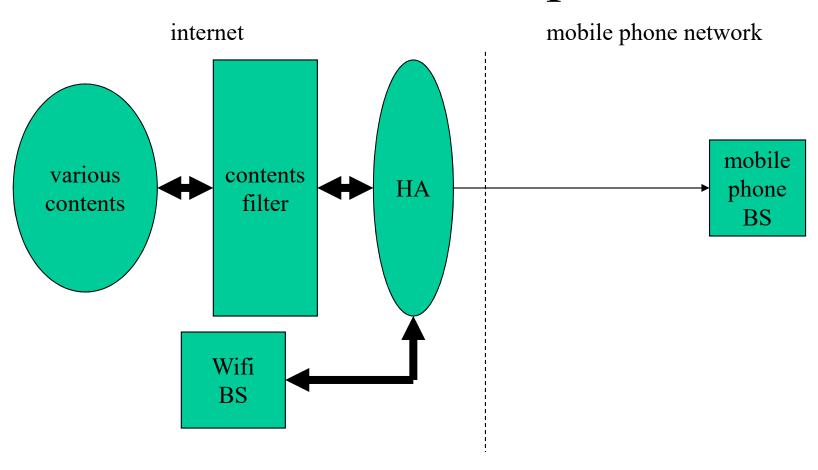


### Wifi to Replace 4/5G

HA and contents filter operated by mobile operator mobile phone network

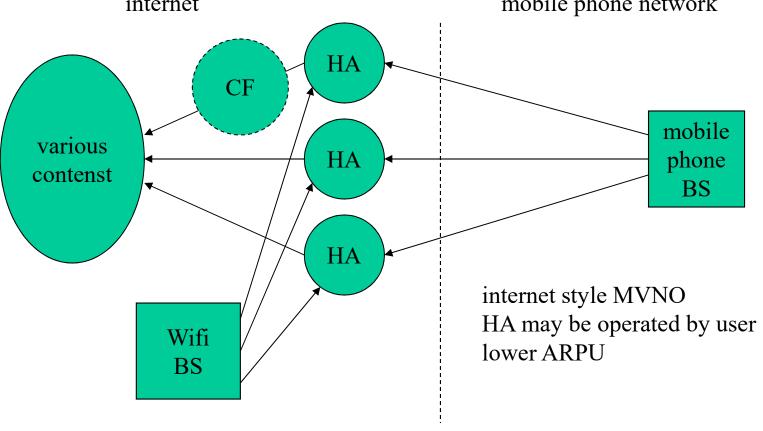


### Future of Wifi to Replace 4/5G



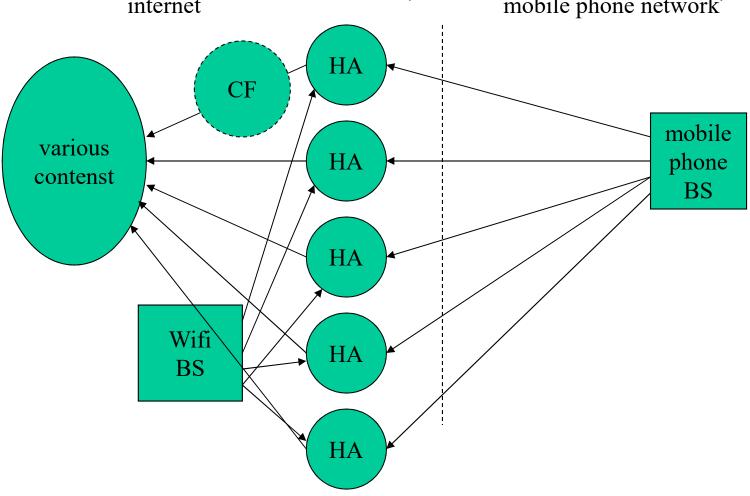
### Wifi to Replace 4/5G

with unbundles HA (and contenst filter) mobile phone network



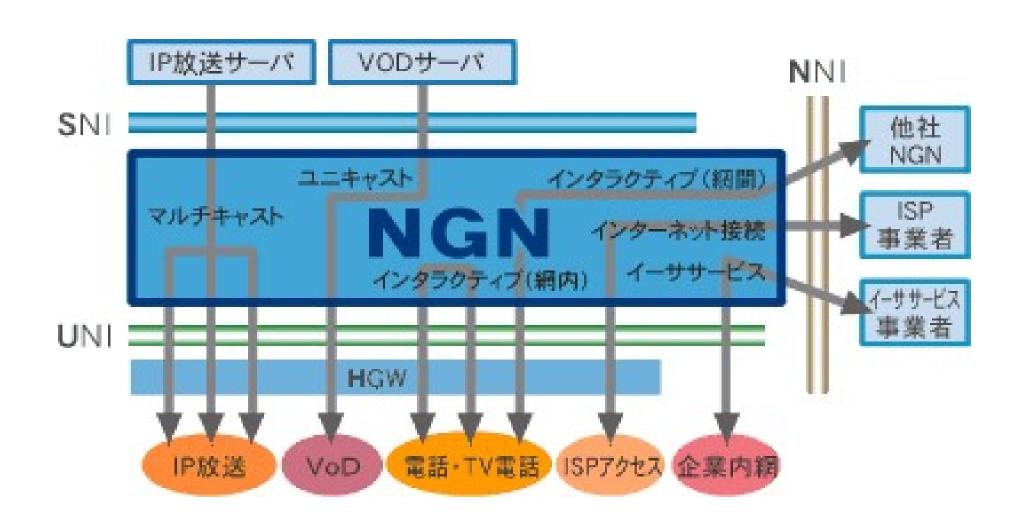
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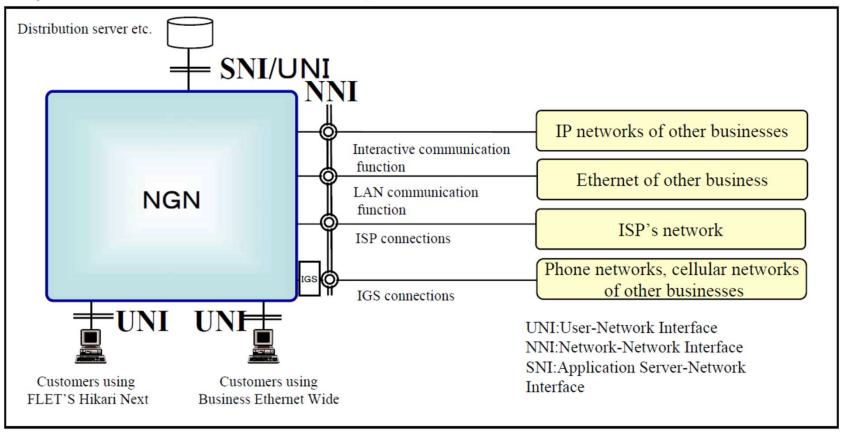


### NGN (Next Generation Network)

- is an IP network, but, ...
- against E2E principle, too much
- can guarantee QoS (BW and delay)
  - no detailed specification
- should be highly secure
  - as secure as phone network (same as internet)
- should be highly reliable
  - as reliable as phone network (same as internet)

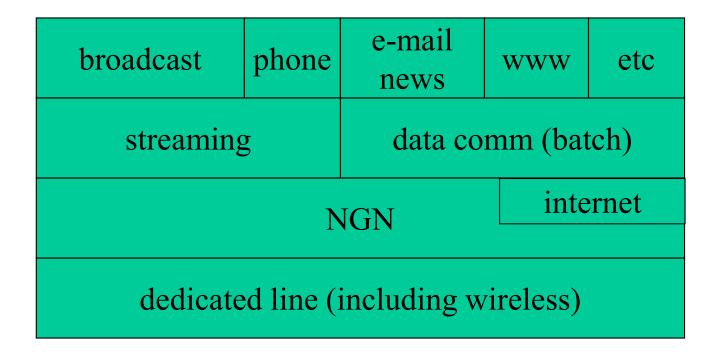


#### (Reference) NGN Connection Interfaces servers, etc.



broadcast	phone	e-mail news	www	etc
streaming		data comm (batch)		
internet				
dedicated line (including wireless)				

network in the future



ambition of NGN

### Wrap Up

- with persistent internet connectivity
  - free internet phone will be available
  - phone network (incl. VoIP and mobile ones)
     will disappear
- internet phone service is not profitable
  - require GW service to phone network necessary for the time being
- regulating internet phone is
  - not necessary, not possible and not meaningful