

2017 2Q  
Wireless Communication Engineering

#2 Link Budget Design for  
Wireless Access

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# Course Schedule (1)

	Date	Text	Contents
#1	June 12	1, 7	Introduction to wireless communication systems
#2	June 15	2, 5, etc	Link budget design of wireless access
#3	June 19		Up/down conversion and equivalent baseband system
#4	June 22	3.3, 3.4	Digital modulation and pulse shaping
#5	June 26	3.5	Demodulation and detection error due to noise
#6	June 29		Collaborative exercise for better understanding 1
#7	July 3	4.4	Channel fading and diversity combining
#8	July 6	4.6	Error correction coding

# From Previous Lecture

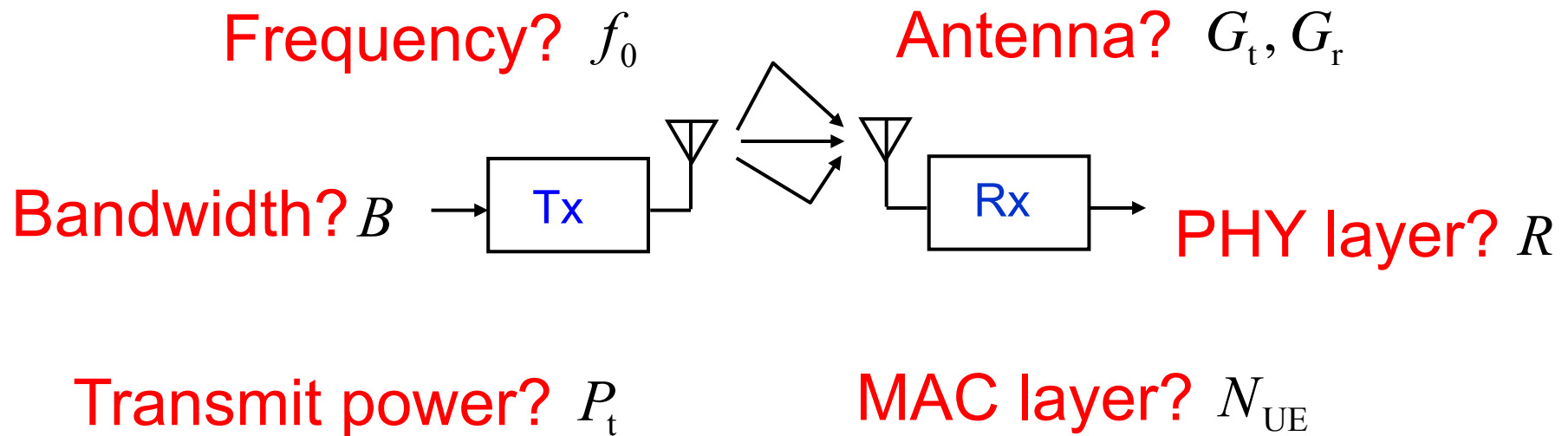
- Introduction to wireless communication systems  
BAN, PAN, LAN, MAN, ITU, PHY, MAC
- Design of wireless communication systems  
Frequency, Bandwidth, Tx power, Antenna, PHY scheme
- Factor of performance degradation  
Fading, Inter symbol interference, Inter system interference
- IEEE802.11a WLAN  
WLAN using OFDM and adaptive modulation coding

# Contents

- Channel capacity
- Bandwidth & frequency
- Signal-to-Noise Ratio (SNR)
- Antenna & coverage
- Multiple access
- Design of wireless access

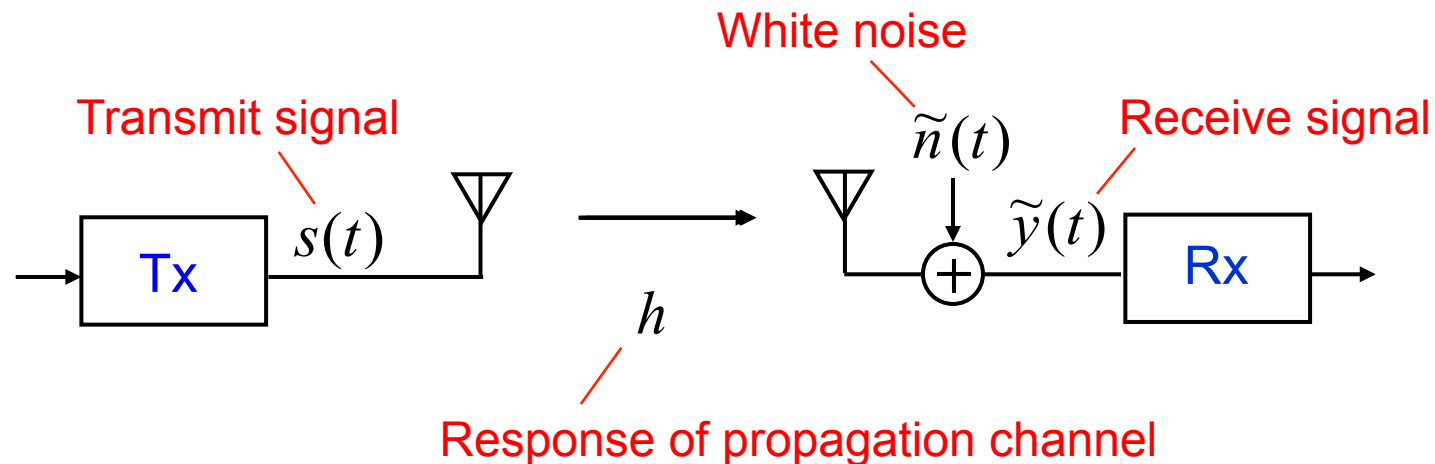
# Design of Wireless Communication Systems

How to design wireless communication systems?



# System Model

## ■ System model of wireless communications



## ■ Receive signal

Linear time invariant system: 
$$\tilde{y}(t) = hs(t) + \tilde{n}(t)$$

# Signal-to-Noise Ratio

## ■ Complex system model

$$s(t) = s_R(t) + js_I(t) \longrightarrow \text{Transmit power } P_t = E[|s(t)|^2]$$

$$\tilde{n}(t) = \tilde{n}_R(t) + j\tilde{n}_I(t) \longrightarrow \text{Noise power } P_n = E[|\tilde{n}(t)|^2]$$

$$h = h_R + jh_I \longrightarrow \text{Channel gain } G_h = |h|^2$$

## ■ Signal-to-Noise Ratio

Most important parameter to qualify the system

$$\gamma = \frac{G_h P_t}{P_n} = \frac{P_r}{P_n}$$

# Channel Capacity

## ■ Channel capacity of complex system

Theoretical upper bound of achievable data rate

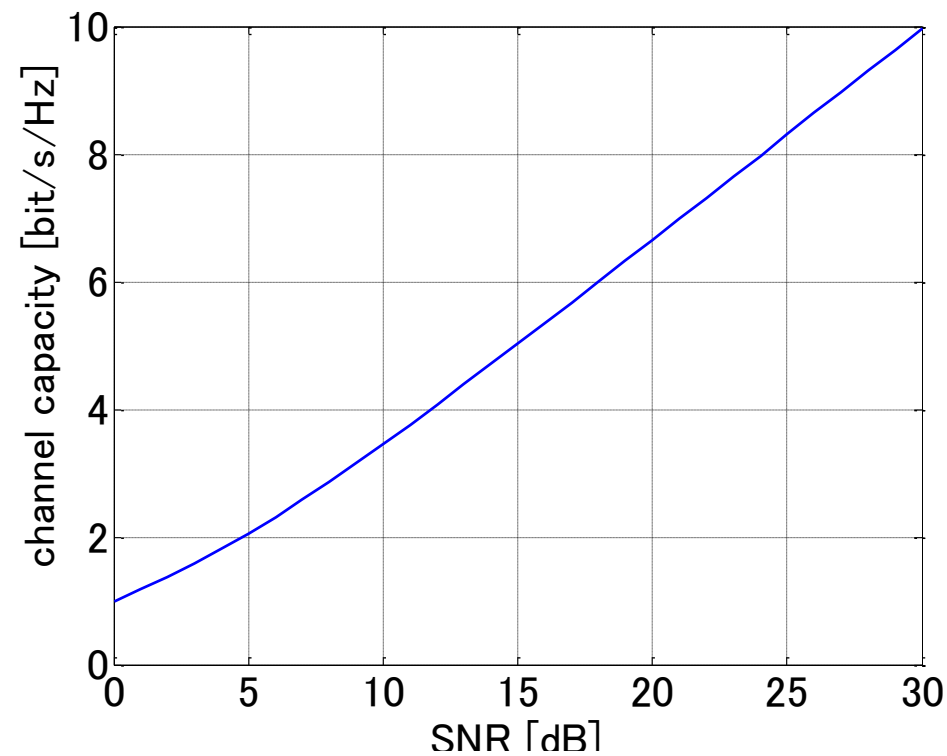
$$C = C_R + C_I = B \log_2 \left( 1 + \frac{G_h P_t}{P_n} \right) = \overset{\text{Bandwidth}}{B} \log_2 (1 + \underset{\text{SNR}}{\gamma}) \quad [\text{bps}]$$
$$= B \times \underset{\text{Bit rate (spectrum efficiency) [bps/Hz]}}{R}$$

$$C_R = C_I = \frac{B}{2} \log_2 \left( 1 + \frac{G_h P_t / 2}{P_n / 2} \right) = \frac{B}{2} \log_2 (1 + \gamma)$$



# Channel Capacity

$$C = B \log_2(1 + \gamma) \text{ [bps]}$$



# Bandwidth & Frequency

## ■ Frequency & bandwidth

Bandwidth is proportional to center frequency due to available spectrum resource and limitation of RF circuit

$$B = \alpha f_0$$

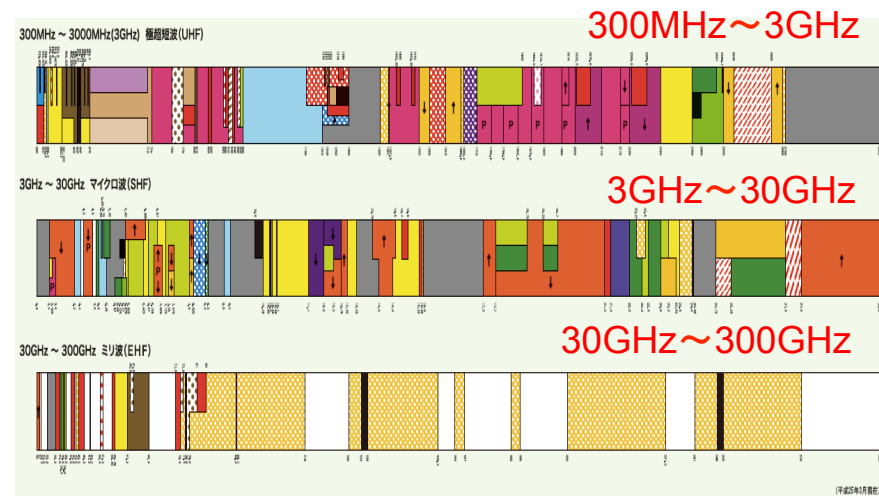
$f_0$  : Center frequency [Hz]

$\alpha$  : Relative bandwidth  
1% is normal

## ■ Capacity & frequency

$$C = B \log_2(1 + \gamma) = \alpha f_0 \log_2(1 + \gamma)$$

## Spectrum allocation in Japan



# Noise Power & Frequency

## ■ Power of thermal noise

Noise power is proportional to center frequency

$$P_n = N_0 B = \alpha N_0 f_0$$

$$N_0 = kT_{\text{emp}}$$

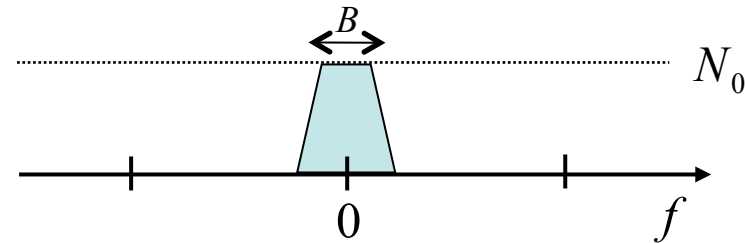
$$k = 1.38 \times 10^{-23} \text{ [Joules/K]}$$

## ■ Example of noise power

$$T_{\text{emp}} = 290 \text{ [K]}$$

$$kT_{\text{emp}} = -174 \text{ [dBm/Hz]}$$

$$B = 10 \text{ [MHz]} \rightarrow P_n = -104 \text{ [dBm]}$$



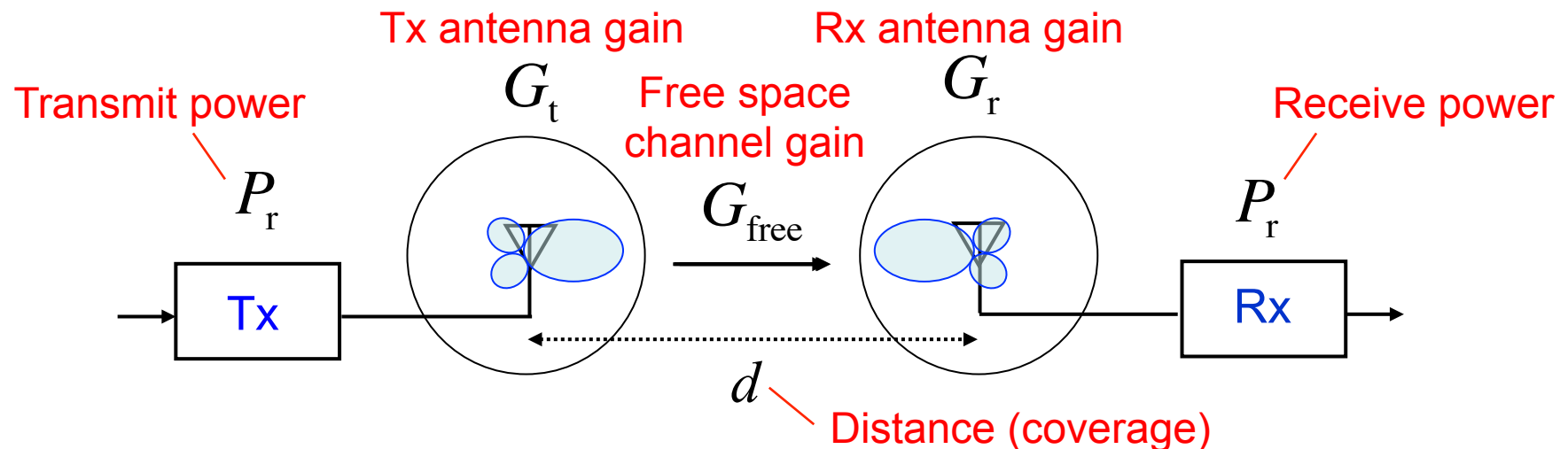
# Friis Propagation Model

## ■ Friis propagation model

$$P_r = A_r \frac{G_t P_t}{4\pi d^2} = \left( \frac{\lambda_0}{4\pi d} \right)^2 G_r G_t P_t = G_{\text{free}} G_r G_t P_t = G_h P_t$$

$$A_r = G_r \frac{\lambda_0^2}{4\pi}$$

Effective aperture of antenna is  
squarely proportional to wavelength



# Channel Gain & Frequency

## ■ Channel gain in free space

Channel gain is inversely proportional  
to square of distance & center frequency

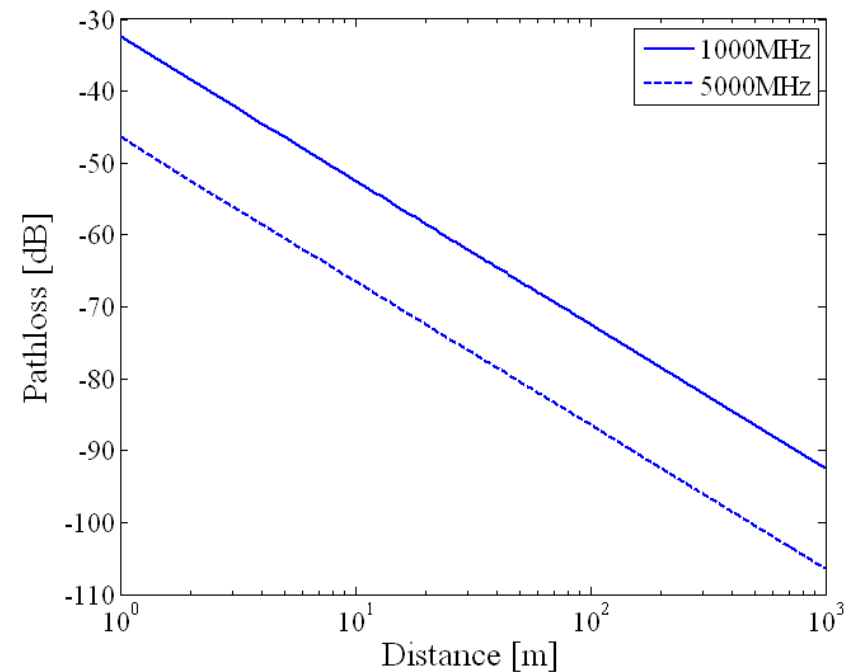
Free space channel gain

$$G_{\text{free}} = \left( \frac{\lambda_0}{4\pi d} \right)^2 = \left( \frac{c}{4\pi f_0 d} \right)^2$$

## ■ Example of channel gain

$$f_0 = 5 \text{ [GHz]}, d = 100 \text{ [m]}$$

$$G_{\text{free}} \cong -85 \text{ [dB]}$$

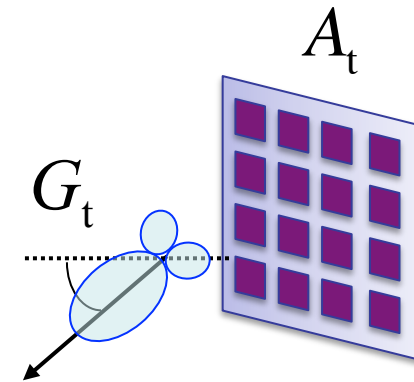


# Antenna Gain & Frequency

## ■ Antenna gain

If the size of antenna aperture is fixed,  
**antenna gain is squarely proportional to  
center frequency**

$$A_t = G_t \frac{\lambda_0^2}{4\pi} \longrightarrow G_t = A_t \frac{4\pi}{\lambda_0^2} = A_t \frac{4\pi f_0^2}{c^2}$$



## ■ Example of antenna gain

$$f_0 = 1 \text{ [GHz]}, \lambda_0 = 30 \text{ [cm]} \longrightarrow G_t = 1$$

$$f_0 = 30 \text{ [GHz]}, \lambda_0 = 1 \text{ [cm]} \longrightarrow G_t = 900$$

# SNR & Frequency

## ■ SNR

Assuming antenna gain of user terminal is small,  
SNR is inversely proportional to  
center frequency and square of distance

Assuming  $G_r = 1$

$$\gamma = \frac{G_{\text{free}} G_t P_t}{P_n} = \frac{A_t P_t}{4\pi\alpha N_0 f_0 d^2}$$

Free space channel gain:

$$G_{\text{free}} = \left( \frac{c}{4\pi f_0 d} \right)^2$$

Tx antenna gain:

$$G_t = A_t \frac{4\pi f_0^2}{c^2}$$

Noise power:

$$P_n = \alpha N_0 f_0$$

## ■ Example of SNR

$$P_t = 1 [\text{mW}] = 0 [\text{dBm}]$$

$$G_{\text{free}} = -85 [\text{dB}]$$

$$G_t = 11 [\text{dB}]$$

$$P_n = -104 [\text{dBm}]$$

$$\gamma = 30 [\text{dB}]$$

$$R \approx 10 [\text{bps/Hz}]$$

# Coverage

## ■ Coverage

Coverage is the maximum distance satisfying minimum required SNR

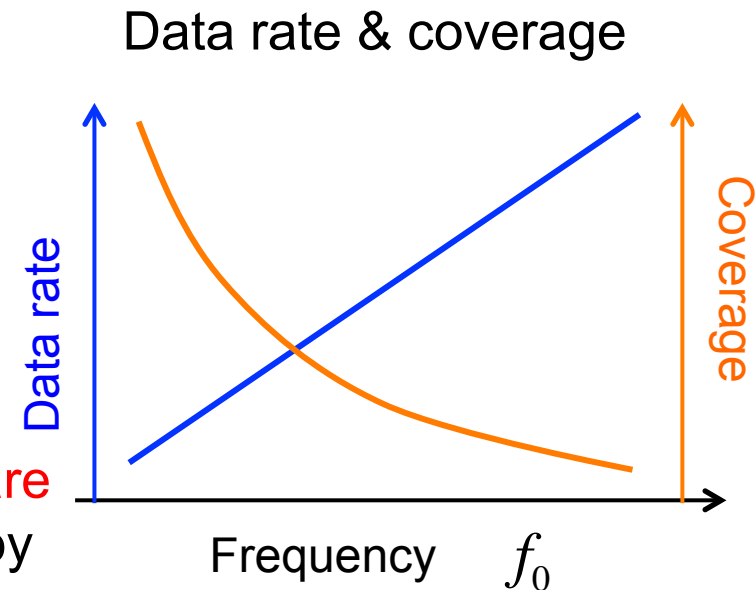
$$d_0 = \max d \quad \text{s.t.} \quad \gamma \geq \gamma_0$$

$$\gamma = \frac{G_{\text{free}} G_t P_t}{P_n} = \frac{A_t P_t}{4\pi\alpha N_0 f_0 d^2}$$



Coverage is inversely proportional to square root of center frequency and controllable by transmit power & antenna aperture

$$d_0 = \sqrt{\frac{A_t P_t}{4\pi\alpha N_0 f_0 \gamma_0}} = \beta f_0^{-\frac{1}{2}}$$





# Multiple Access

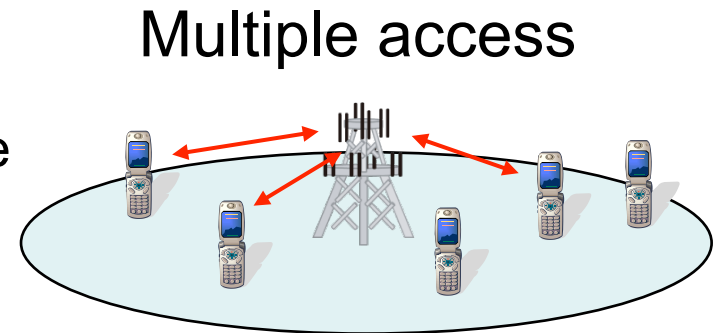
## ■ User rate

Radio resources are equally divided into multiple users

$$C_{\text{UE}} = \frac{B \log_2(1 + \gamma)}{N_{\text{UE}}} \quad [\text{bps/user}]$$

$$N_{\text{UE}} = \pi d_0^2 \eta : \# \text{ of users in the coverage}$$

$\eta$  : Density of users [users/m<sup>2</sup>]



## ■ Cell (coverage) edge user rate

Cell edge user rate is squarely proportional to center frequency

$$C_{\text{UE0}} = \frac{\alpha f_0 \log_2(1 + \gamma_0)}{\pi d_0^2 \eta} \longrightarrow C_{\text{UE0}} = \frac{\alpha f_0 \log_2(1 + \gamma_0)}{\pi \beta^2 f_0^{-1} \eta} = \delta f_0^2$$

# Design of Wireless Access

## ■ Passive type

Conventional design of wireless systems:

$$f_0, B, P_t \longrightarrow d_0^{\text{req}} \longrightarrow G_t \longrightarrow C_{\text{UE0}}$$

## ■ Active type

System design for higher frequency & small cells:

$$C_{\text{UE0}}^{\text{req}} \longrightarrow N_{\text{UE}}, C \longrightarrow d_0, B, R \longrightarrow f_0, P_t, G_t$$

## ■ P2P type

Satellite communication, etc.:

$$d_0^{\text{req}}, C_0^{\text{req}} \longrightarrow f_0, B, P_t \longrightarrow R \longrightarrow G_t$$

# Summary

- Channel capacity

$$C = B \log_2(1 + \gamma) = \alpha \times f_0 \times R \text{ [bps]}$$

- Friis propagation model

$$P_r = \left( \frac{\lambda_0}{4\pi d} \right)^2 G_r G_t P_t \quad \gamma = \left( \frac{\lambda_0}{4\pi d} \right)^2 \cdot \frac{G_r G_t P_t}{P_n}$$

- User rate and multiple access

$$C_{\text{UE}} = \frac{B \log_2(1 + \gamma)}{N_{\text{UE}}} = \frac{B \log_2(1 + \gamma)}{\pi d_0^2 \eta}$$

- Design of wireless access systems

$$C_{\text{UE0}}^{\text{req}} \longrightarrow N_{\text{UE}}, C \longrightarrow d_0, B, R \longrightarrow f_0, P_t, G_t$$

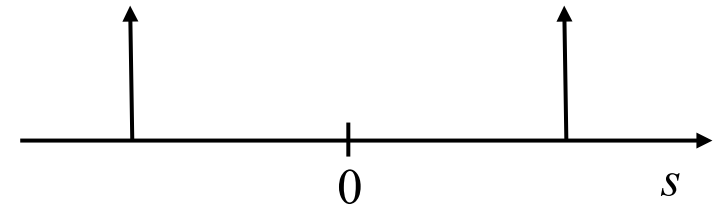
# Information & Entropy

## ■ Information of transmit symbol

$P(s)$  : Probability of transmission

$$I(s) = \log_2 \frac{1}{P(s)} = -\log_2 P(s)$$

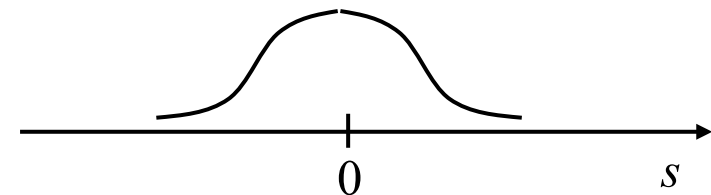
Binary probability



## ■ Entropy of transmit signal

$$\begin{aligned} H(s) &= E[I(s)] = \int P(s) I(s) ds \\ &= -\int P(s) \log_2 P(s) ds \end{aligned}$$

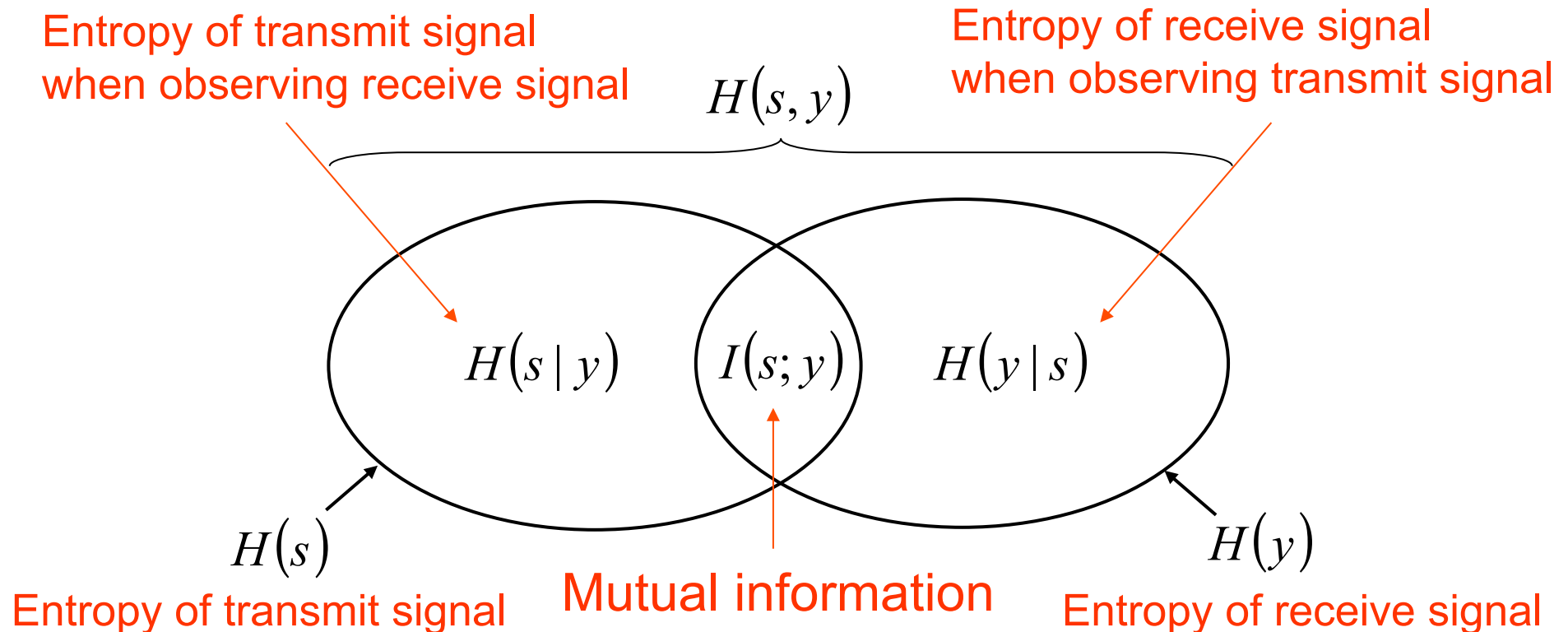
Gaussian probability



# Mutual Information

$$y(t) = \frac{\tilde{y}(t)}{h} = s(t) + \frac{\tilde{n}(t)}{h} = s(t) + n(t)$$

$$I(s; y) = H(y) - H(y | s)$$



# Entropy of Noise

## ■ Conversion of conditional entropy

$$H(y | s) = H(s + n | s) = H(n)$$

## ■ Entropy of Gaussian noise

$$P(n) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{n^2}{2\sigma^2}}$$

$$H(n) = -\int P(n) \log_2 P(n) \mathrm{d}n = \frac{1}{2} \log_2 2\pi e \sigma^2 = \frac{1}{2} \log_2 2\pi e \frac{P_n}{h^2}$$

# Channel Capacity (Real)

## ■ Channel capacity

$$C_R = \frac{1}{T} \max_{E[s^2] \leq P_t} I(s; y) = \frac{1}{T} \max_{E[s^2] \leq P_t} H(s + n) - H(n)$$

Time period needed to transmit a symbol

## ■ Maximization of mutual entropy

Fano's inequality

$$H(s + n) \leq \frac{1}{2} \log_2 2\pi e \left( P_t + \frac{P_n}{G_h} \right) = \frac{1}{2} \log_2 2\pi e \left( P_t + \frac{P_n}{G_h} \right)$$

$$C_R = \frac{1}{T} \left( \frac{1}{2} \log_2 2\pi e \left( P_t + \frac{P_n}{G_h} \right) - \frac{1}{2} \log_2 2\pi e \frac{P_n}{G_h} \right) = \frac{1}{2T} \log_2 \left( 1 + \frac{G_h P_t}{P_n} \right)$$

Signal-to-Noise Ratio (SNR)