

# The Basics of BIM: Theory and Practice

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## Lesson 1 – What is BIM?

Bence Kovacs



# Introduction

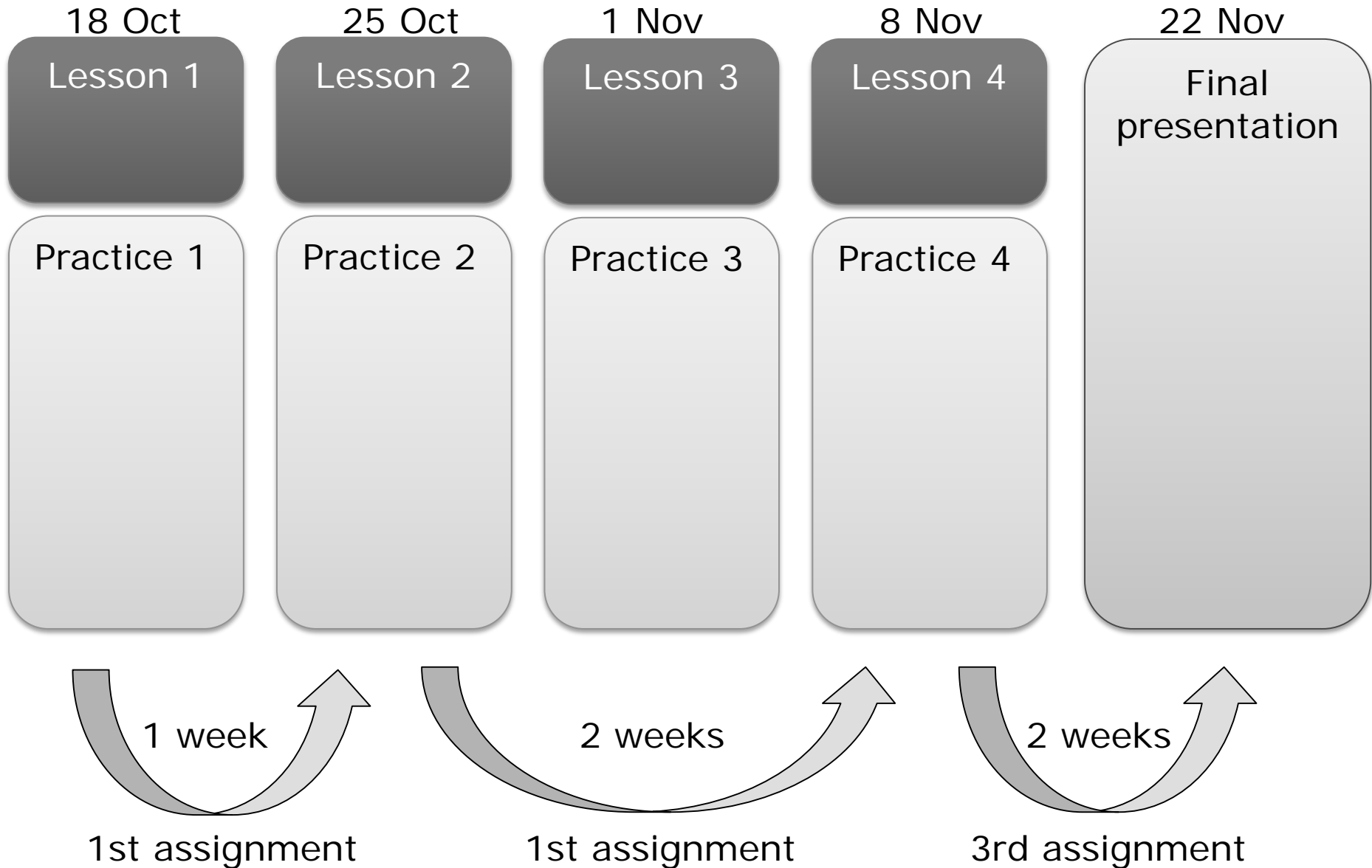
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## Bence Kovacs / ベンツェ コバーチ

- Born in Budapest, Hungary (1963)
- Graduated as architect at Technical University of Budapest (1989)
- Graduate school at Tokyo Institute of Technology (1990-1992)
- Working as architect in Tokyo (1992-94)
- Technical Director and General Manager at GRAPHISOFT Japan (1994-2000)
- VP of Product Management in GRAPHISOFT HQ, Budapest (2000-2006)
- Associate Director at (EEA) Erick van Egeraat associated architects (2006-2009)
- Again: General Manager at GRAPHISOFT Japan and later VP of Asia (2009-2016)

# What are we going to do?

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# Lectures

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## **Learn about BIM in theory**

### What is BIM? (1st lesson)

- The BIM concept
- The origins of BIM
- The benefits
- Current state of BIM WW

### The Designers' BIM (2nd lesson)

- The BIM workflow
- Collaborative BIM
- Algorithmic design and BIM

### Multi-disciplinary BIM (3rd lesson)

- BIM for coordination
- Structural BIM, MEP BIM
- The OPEN BIM concept

### What's next for BIM? (4th lesson)

- Latest trends in BIM

# Hands-on

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## Learn about BIM in practice – using ARCHICAD

### 1st lesson:

- Basic BIM operation

### 2nd lesson:

- Advanced modeling
- Algorithmic design (ARCHICAD + Rhino)
- Presentation techniques using BIMx

### 3rd lesson:

- Consultation for the assignment
- Teamwork in BIM

### 4th lesson:

- Presentations and consultations

# Assignments

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## Do design and documentation using BIM

1st assignment: Simple modeling task

Model the space where you live!

- Time: 1 week

2nd assignment: advanced modeling and documentation

Model and document an existing building (by Le Corbusier)

- Time: 2 weeks

3rd assignment: BIM design in teamwork

Model and document your own design (working in groups of 3-4 people)

- Time: 2 weeks

# My BIM story

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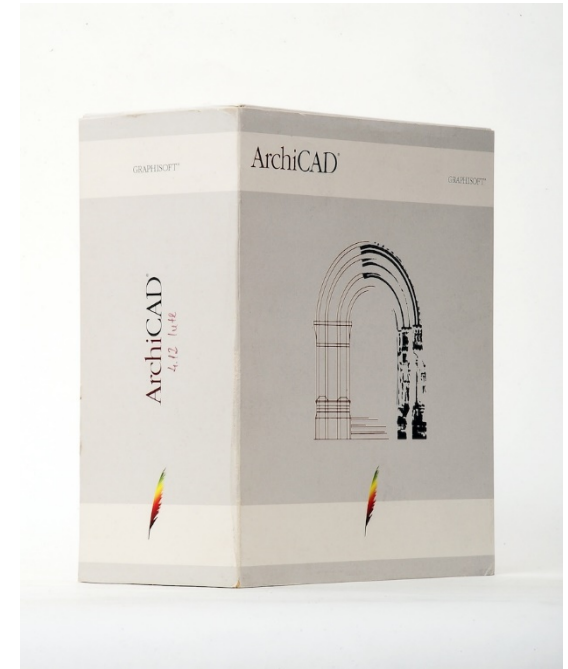
All have started with this:

- But I need a CAD software...

Next: ARCHICAD 4.0

3 Stages of BIM excitement

- 1st stage: **3D** is wonderful...!
- 2nd stage: I can do the drawings **faster**!!
- 3rd stage: I am in **control**!!!





# BIM = control over the design

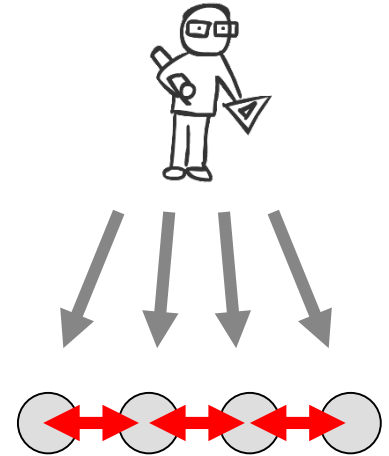
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The keyword: **CONTROL**

- Hand drawing >> do it again!
- Copy machine >> minimal level of control
- 2D CAD >> control over 1 drawing
- BIM >> Changing things only ONCE

The key concept: **SINGLE SOURCING**

- Physical address book
- Address book(s) on the computer, smartphone etc





# BIM = control over the design

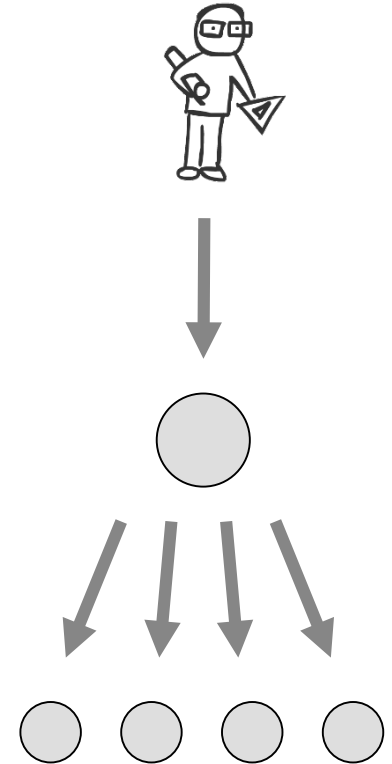
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The keyword: **CONTROL**

- Hand drawing >> do it again!
- Copy machine >> minimal level of control
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The key concept: **SINGLE SOURCING**

- Physical address book
- Address book(s) on the computer, smartphone etc
- Address book in the cloud
- BIM data in the computer, in the cloud



# BIM – the industry demand

## The manufacturing industry

Tremendous increase in productivity

- From custom build to mass production
- From manual to automatic

High level of ICT usage



## The construction industry

A hugely wasteful industry

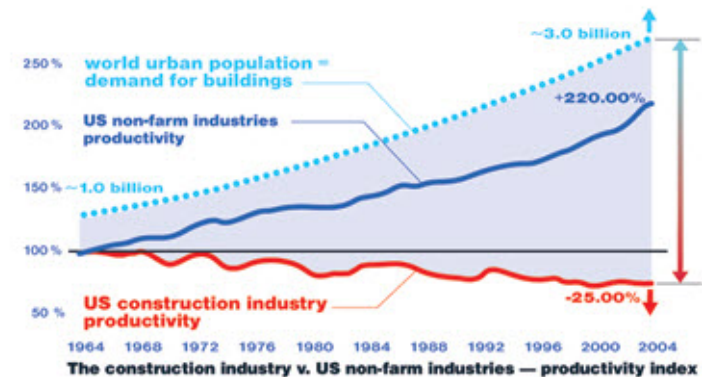
- DROP in productivity
- No significant change in the technology
- 40% of Energy Consumption
- 40% of Solid Waste
- Large amount of lost effort (25%?)

An unsustainable model

- Lack of manpower
- Lack of skills

Low level of ICT usage

- Lowest among most of the industries



US Department of Commerce,  
Bureau of Labor Statistics

# BIM – why is it so late?

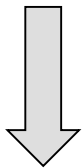
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Lack of mass production

- Cost of design per building is high...
- ...but the total design costs is low



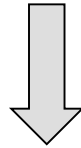
1 design



10.000+  
built



1 design



1 building  
built

# BIM – why is it so late?

## Lack of mass production

- Cost of design per building is high...
- ...but the total design costs is low

## Buildings are complicated

- Perhaps simpler components...
- ...but a lot more!



**VS**



# BIM – why is it so late?

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## Lack of mass production

- Cost of design per building is high...
- ...but the total design costs is low

## Buildings are complicated

- Perhaps simpler components...
- ...but a lot more!

## Resistance of change

- Do not want to use computers
- Cannot use computers





# Evolution of AEC CAD

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## 2D solutions

Electronic drafting board

## 3D solutions

Modeling for pure visualization purposes

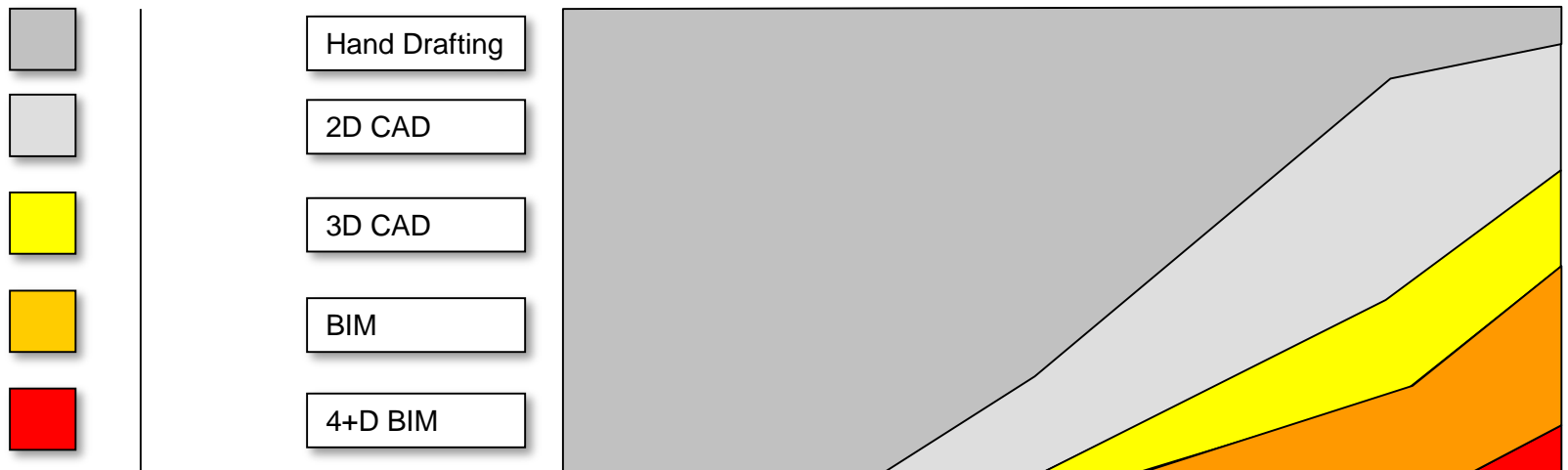
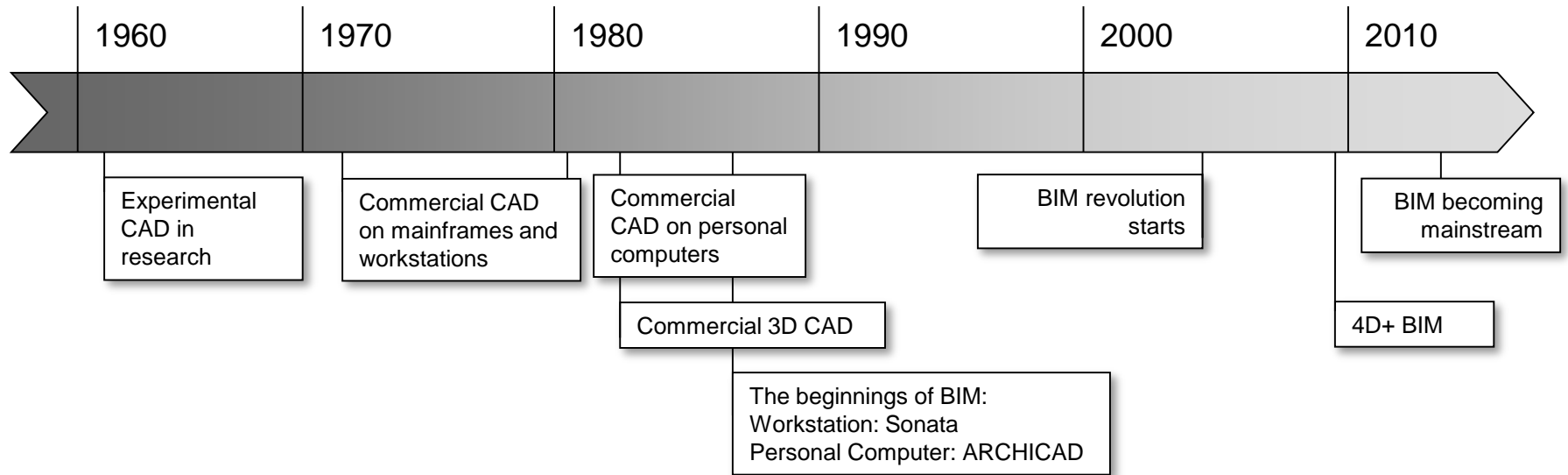
## BIM solutions

Models with integrated architectural information

## 4D-5D+ BIM - Construction Coordination

Timing/scheduling and Cost estimation

# A/E/C CAD Timeline





# 2D CAD - Workflow

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Design and document all in 2D

No 3D model

Drawings in separate files

Manual coordination of drawings

No visualization and calculation tools







# 2D CAD - Evaluation

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## Benefits

Compared to hand drafting

- Fast modifications
- Accuracy
- Intelligent drafting tools (fills, dimensions)
- Repetitive element handling (blocks, xrefs)

Compared to 3D CAD and BIM

- Simple working concept (electronic drafting)
- Relatively small file size (only 2D data)
- Workflow is applicable for all building types

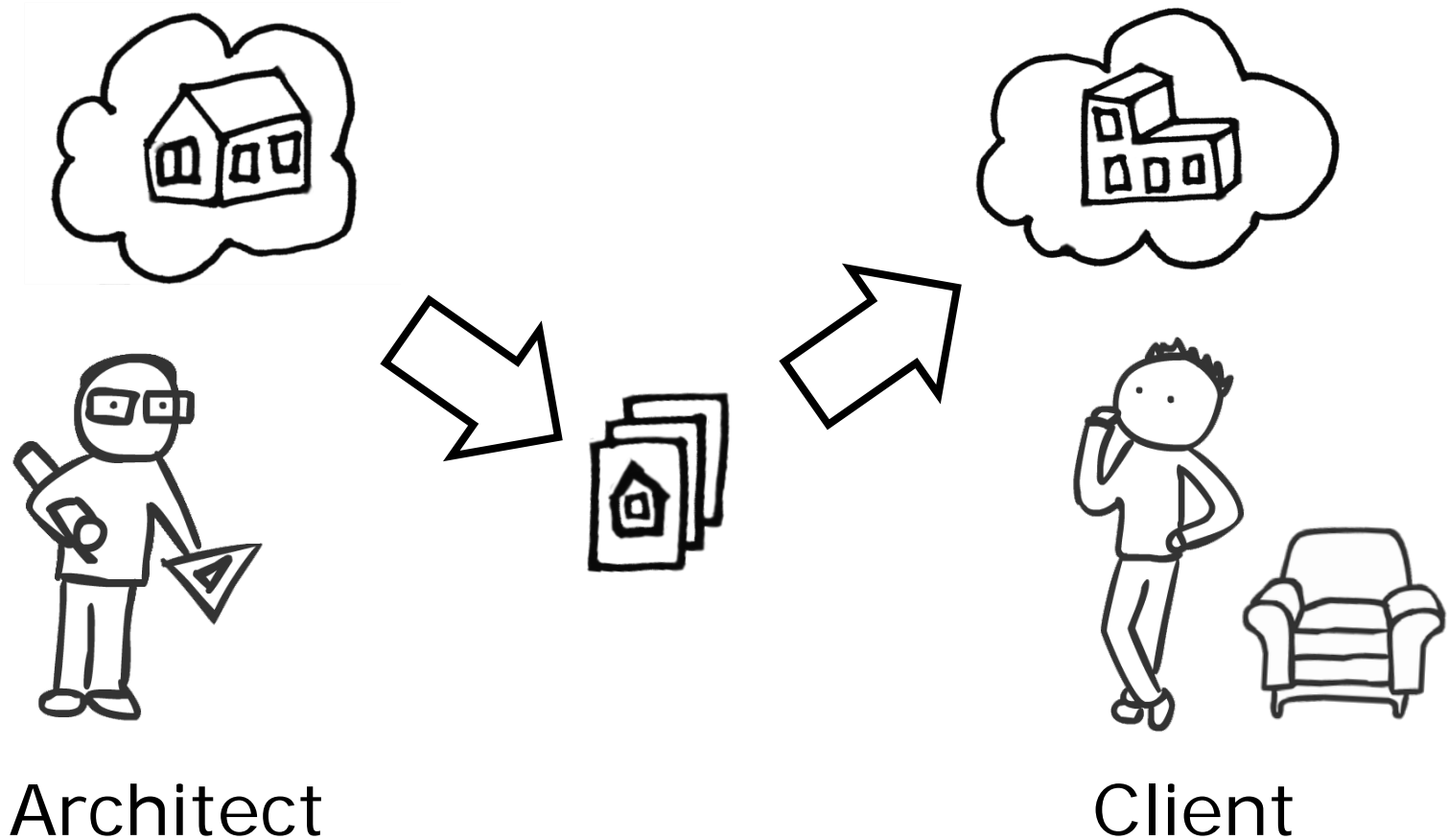


## Drawbacks

Compared to 3D CAD and BIM

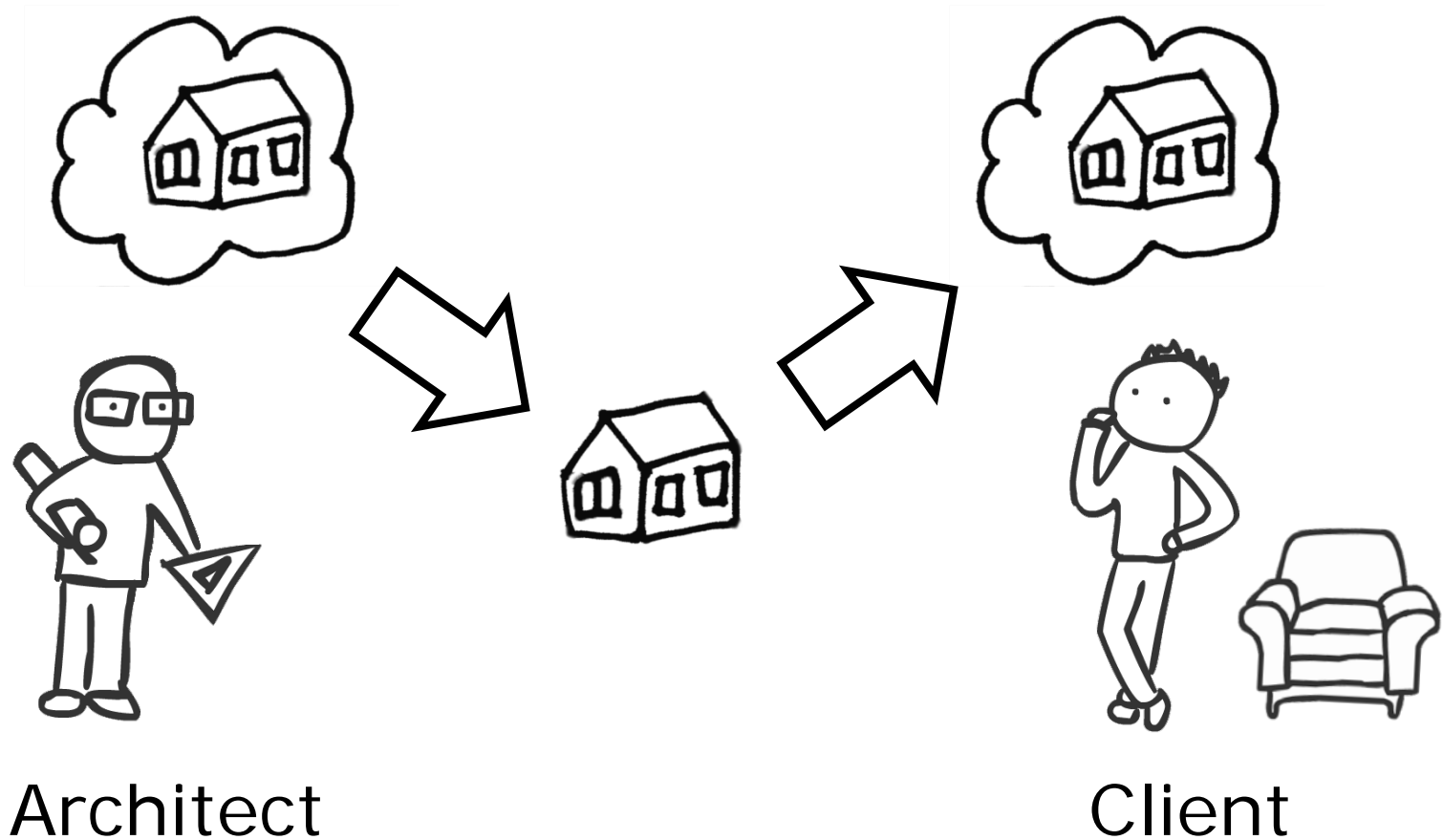
- Drawings are not coordinated automatically
- No 3D visualization
- No automatic calculations, quantity take-offs or schedules
- No collision detection
- No analysis

# BIM = Communication



Information is „lost in translation“

# BIM = Communication



Less translation → less info loss



# 3D CAD - Workflow

CAD application has 2D & 3D capabilities

Buildings can be modeled in 3D

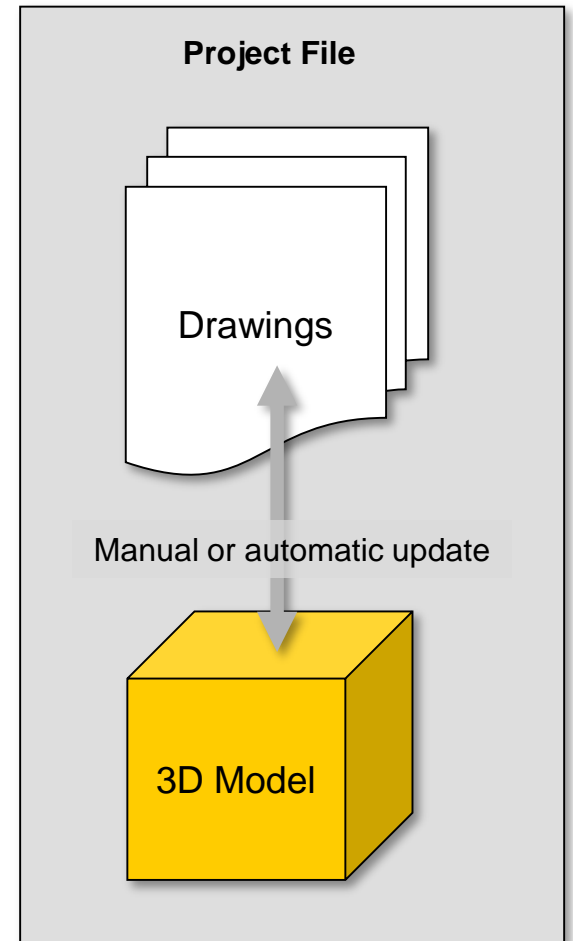
3D and 2D information can be included in one file

Drawings are (partially) derived from the model

No automatic documentation

Applications mostly works with 2D and 3D tools instead of real architectural elements

Basic visualization and calculation tools



# 3D CAD - Evaluation

## Benefits

Compared to 2D CAD

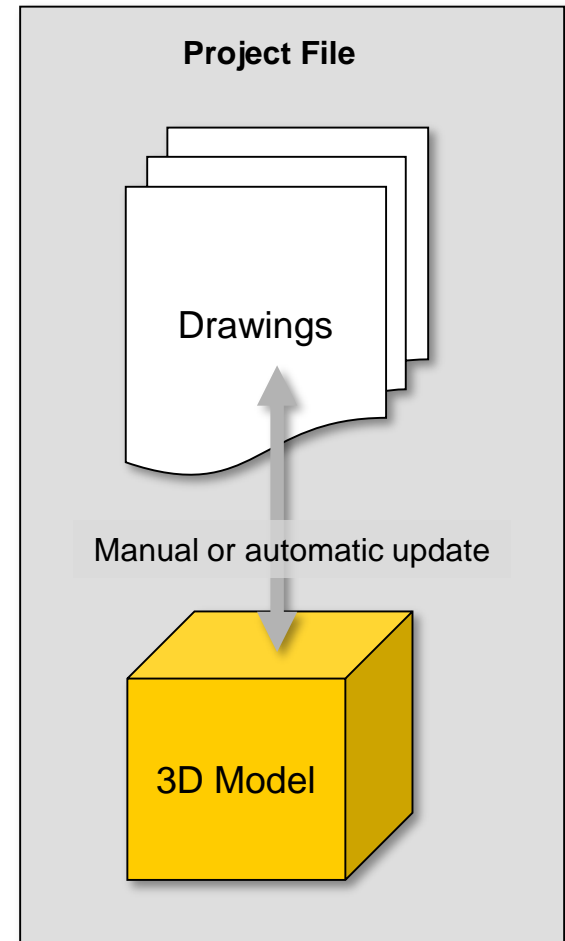
- Easier identification of design problems
- Faster change management
- Visualization and calculation capabilities

Compared to BIM

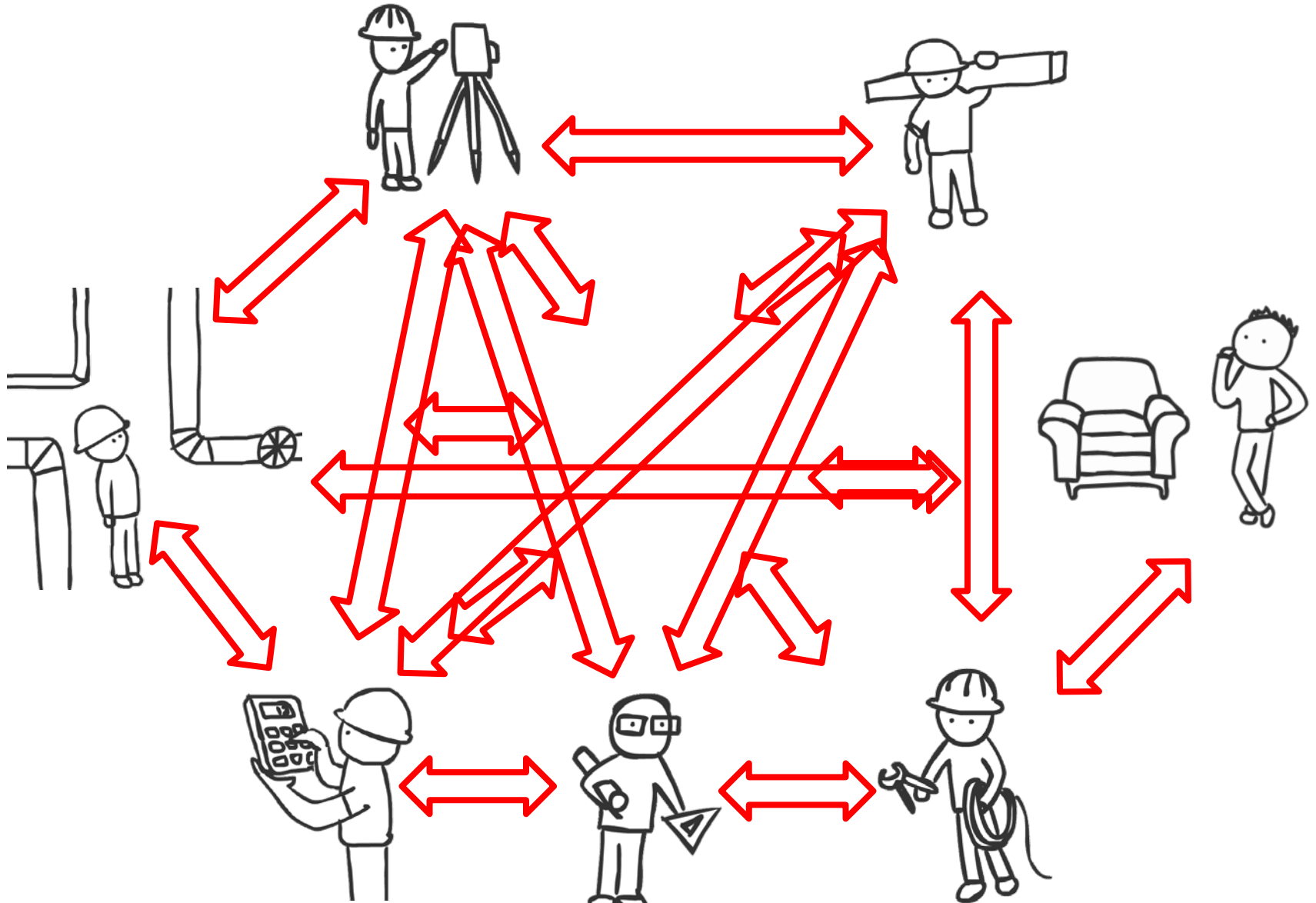
- 3D modeling is optional
- Smaller file size

## Drawbacks

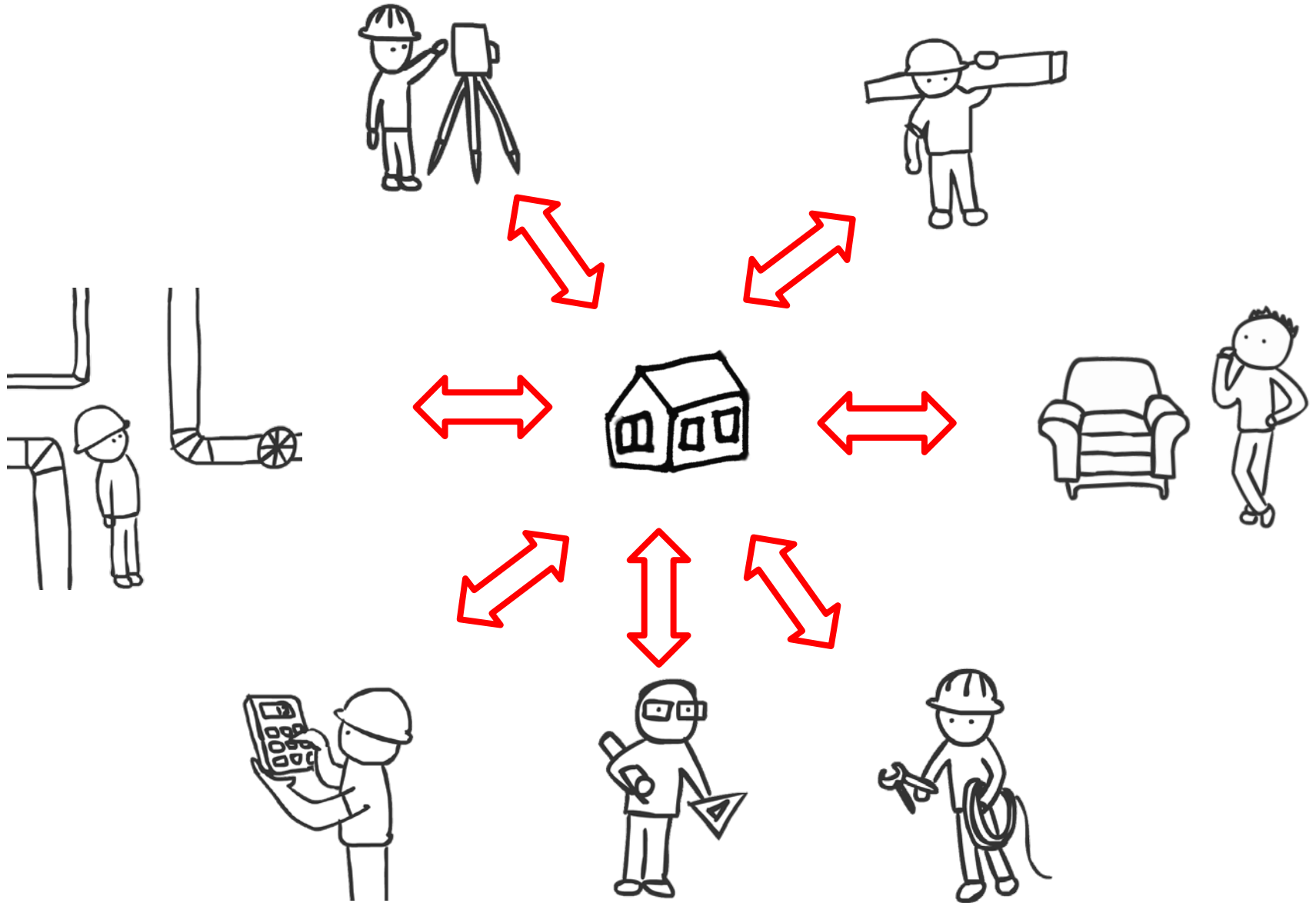
- Concept doesn't follow the architectural design process
- No automatic documentation
- No real architectural elements



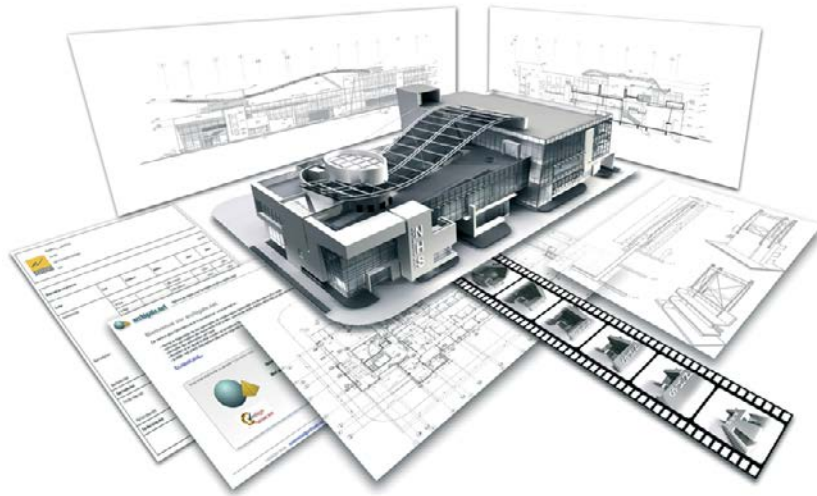
# BIM = Communication



# BIM = Communication



# The BIM Concept



NHS Office, [www.paastudio.com](http://www.paastudio.com)



**BIM = Building Information Modeling**

*Also known as „Virtual Building” or  
„Building Simulation”*

Drawings, model views,  
visualizations, calculations and  
quantity take-offs are automatically  
derived from the 3D model.



# BIM definition

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Building Information Modeling (BIM) is a **digital representation** of physical and functional characteristics of a facility. A BIM is a **shared knowledge** resource for **information** about a facility forming a reliable basis for decisions during its **life-cycle**; defined as existing from earliest conception to demolition.

US National Building Information  
Model Standard Project Committee



# BIM - Workflow

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Single file concept:

The complete building model and all of its representations are included in the virtual building file

Real architectural elements used for modeling

Changes of the model affects all drawings, and vice versa

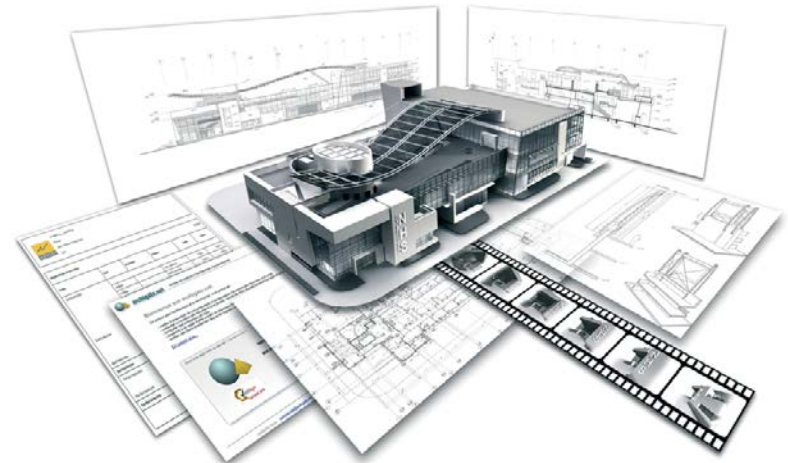
Automatic documentation workflow

Rich architectural content (libraries)

Building information data attached to the elements

Internal visualization tools

Calculations, schedules



NHS Office, [www.paastudio.com](http://www.paastudio.com)



# BIM - Evaluation

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## Benefits

Compared to 2D and 3D CAD

- Real architectural elements
- Automatic drawing coordination
- Rich visualization content (animation, sun studies, renderings etc.)
- Automatic quantity take-offs, schedules
- Connection to structural, MEP, energy calculation and collision detection applications

## Drawbacks

Compared to 2D and 3D CAD

- Might be difficult to learn the BIM approach for 2D cross-graders
- Needs strong HW
- Price





# BIM - Real Architectural Elements

## Drawing representation

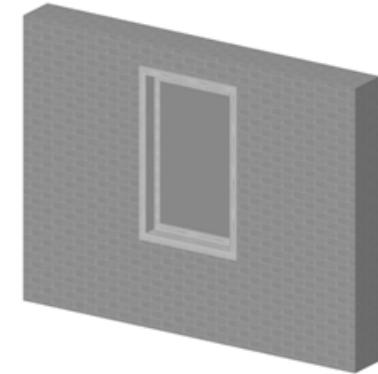
- Floor plan, section and elevation views
- Adjustable contours, fills, backgrounds
- Scale sensitivity

## Model representation

- 3D shapes connected to drawing element
- Surface color and texture

## Non-graphical information

- Material descriptions
- Quantities, volumes,
- Cost data
- Metadata



TEXTFIELD 1
TEXTFIELD 2
TEXTFIELD 3
TEXTFIELD 4

Window Schedule	2006. 03. 06.
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W1 Casement 	Width:	0,90 m	1 piece(s)
	Height:	1,50 m	
	User ID	W01	
	Opening orientation	0	
	Material	Wood-Pine	

# BIM - Model Based Documentation

Coherence between model and drawing

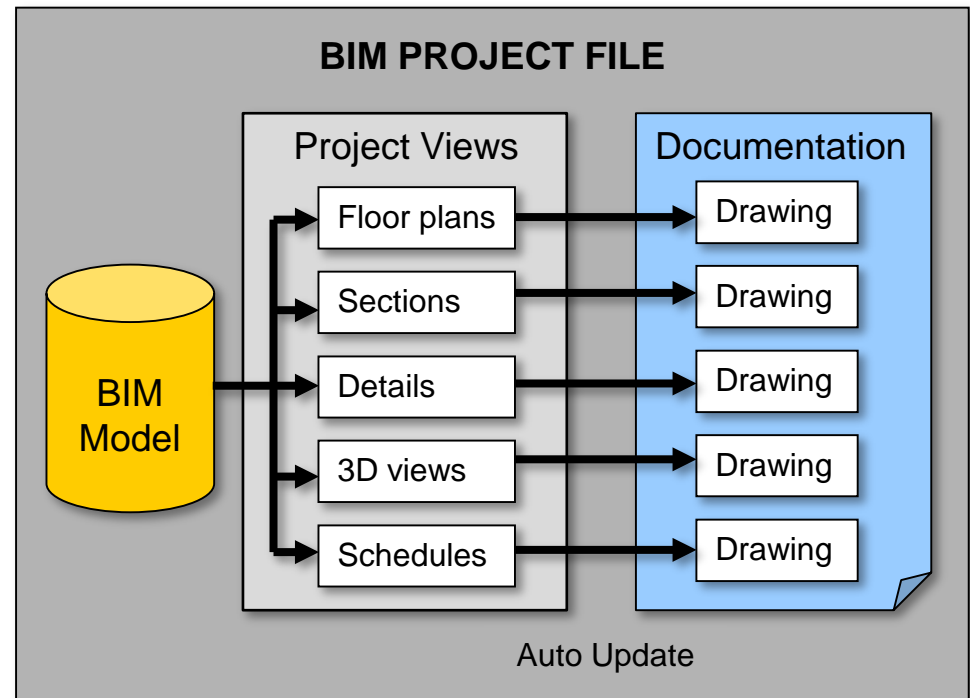
All drawings derived from the model

Model coordinates drawings

Scale sensitive elements

The complete project lifecycle can be controlled from a single file

Rich 3D visualization content



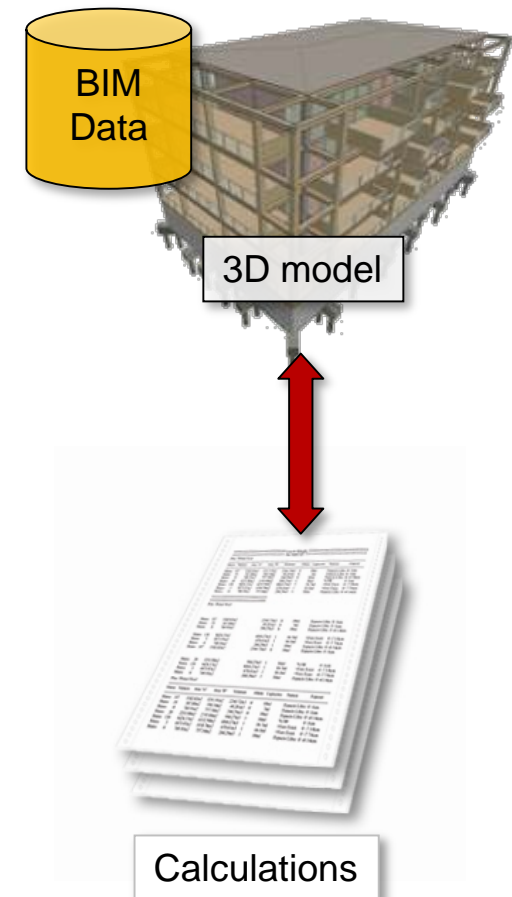
# BIM – the Information Model

## Additional information attached to a model

- Quantity
- Materials
- Descriptions („metadata”)
  - Product details
  - Construction details
  - Safety details
- Cost data

## Instant accessibility to information

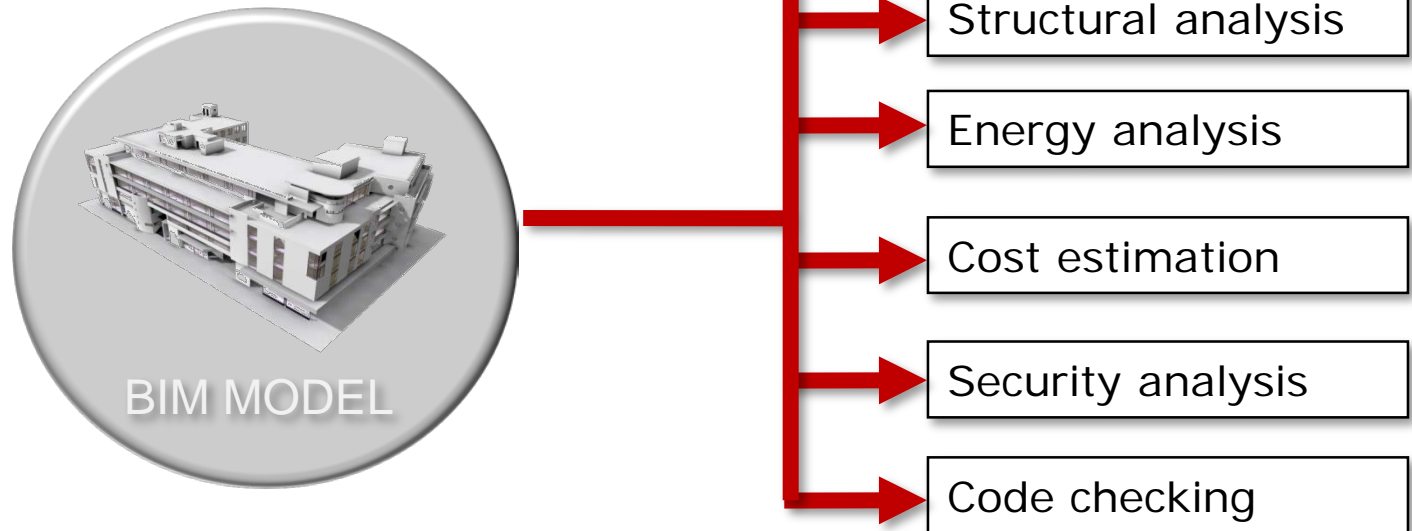
- Quantity takeoffs
- Room Inventories
- Door & Window schedules
- Output to analytical tools



# BIM - Analysis, Coordination

Further processing the BIM data in third party applications allows a wide range of analytical activities:

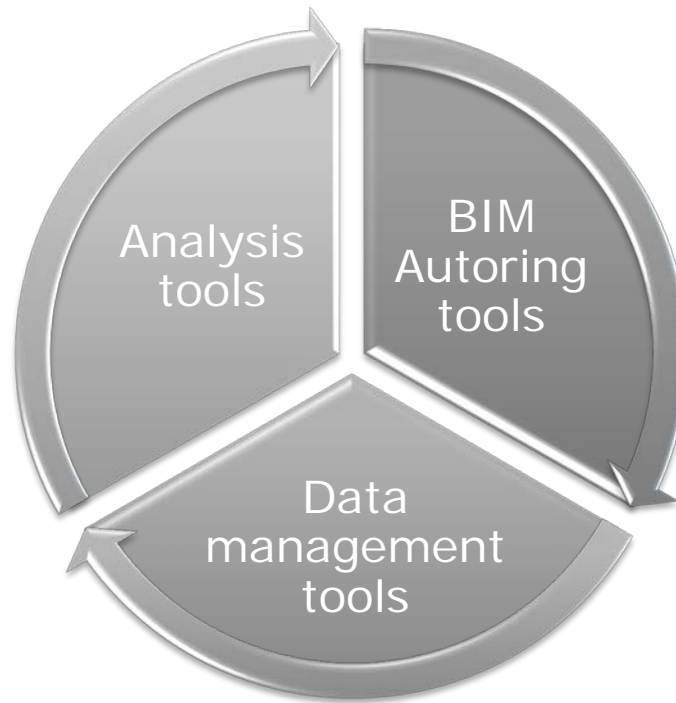
- Collision detection
- Energy efficiency analysis
- Structural analysis
- Code checking



# Types of BIM software

To analyze the BIM data

- Collusion detection
- Thermal analysis
- Structural analysis
- etc.



To create the BIM data

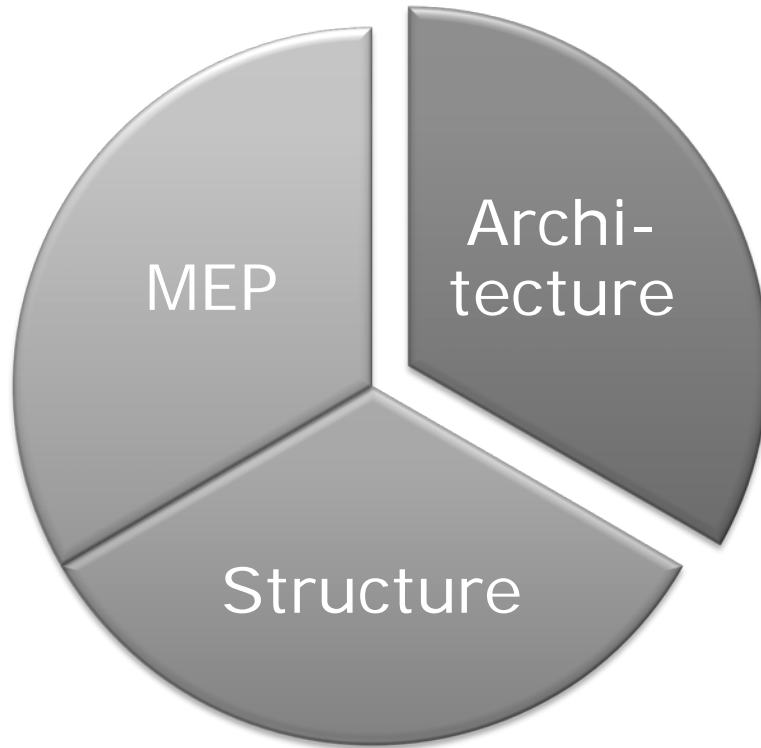
- Architecture
- Structure
- MEP

To manage the BIM data

- share
- view
- store
- etc.



# BIM authoring software



## ARCHICAD (GRAPHISOFT)

- Developed for architecture from the scratch
- Intuitive and easy-to-use, widespread in Europe

## Revit (Autodesk)

- Most widely used WW

## AECOsim (Bentley)

- Infrastructural projects, plant design

## Gloobe (Fukui Computer)

- Distributed only in Japan

## Vectorworks (Vectorworks Inc.)

- 2D / 3D CAD with some BIM capabilities

# BIM – the software and the process

BIM is a process, not just a tool

- BIM process = BIM software + know-how
- Know-how is more than just knowing the functionality...
- ...it is about how you work using the tool

You have to build your own know-how!

- Learn the functions
- Read the literature (books, blogs etc.)
- Consult with friends/colleagues/teachers
- +
  - THINK
  - TRY
  - IMPROVE

Functions	Know-how
Filtering and classifying techniques	How should I organize my data?
The use of modeling tools	What should I model and what keep as a 2D?
The use of teamwork / workspaces	How should I collaborate with my colleagues?
Exporting data to other formats	How can I collaborate with other disciplines?
	What kind of organizational changes I have to do?

# BIM – work in progress

## The excuses:

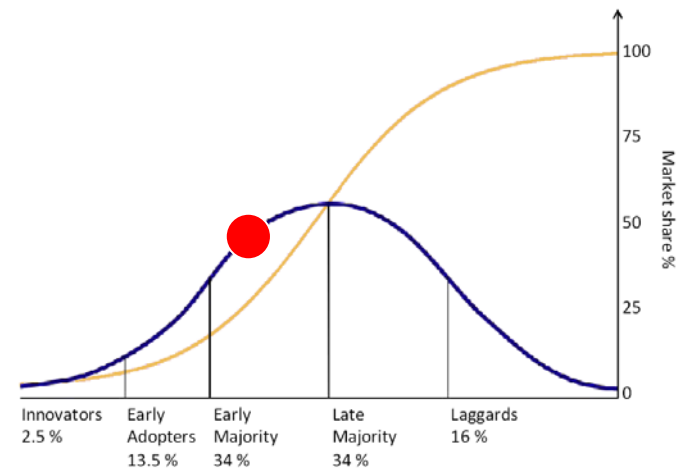
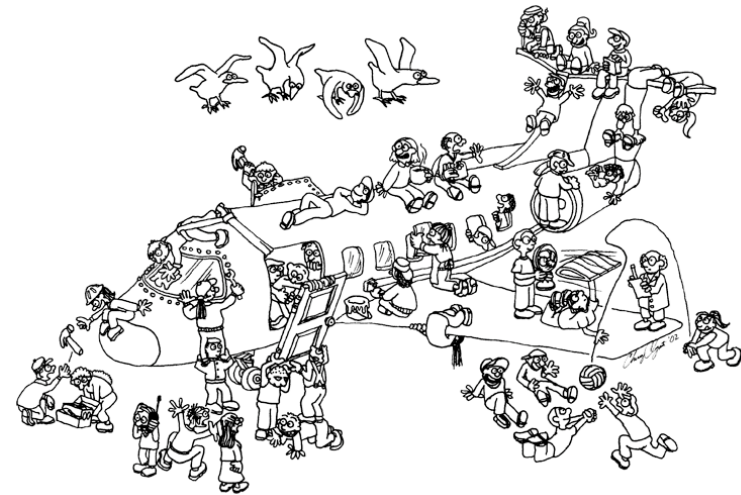
- BIM is difficult - *hmmmm...yes*
- BIM is slow - *not any more!*
- BIM is inflexible - *it is less and less true*
- BIM is expensive – *but not for students*

## BIM is far from completed

- Tons of new functionality is required
- Interoperability is much to be improved
- Ease-of-use can be better
- Know-how is not yet standardized
- There is no such a thing as „fast enough”

## Is it good enough to use it?

- YES!
- What if I just wait until it is ready?
- It is no fun to be the last...



# BIM is just a tool / process

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It will not:

- Think instead of you
- Design instead of you
- Prevent you making bad decisions

**YOU** are the architect...