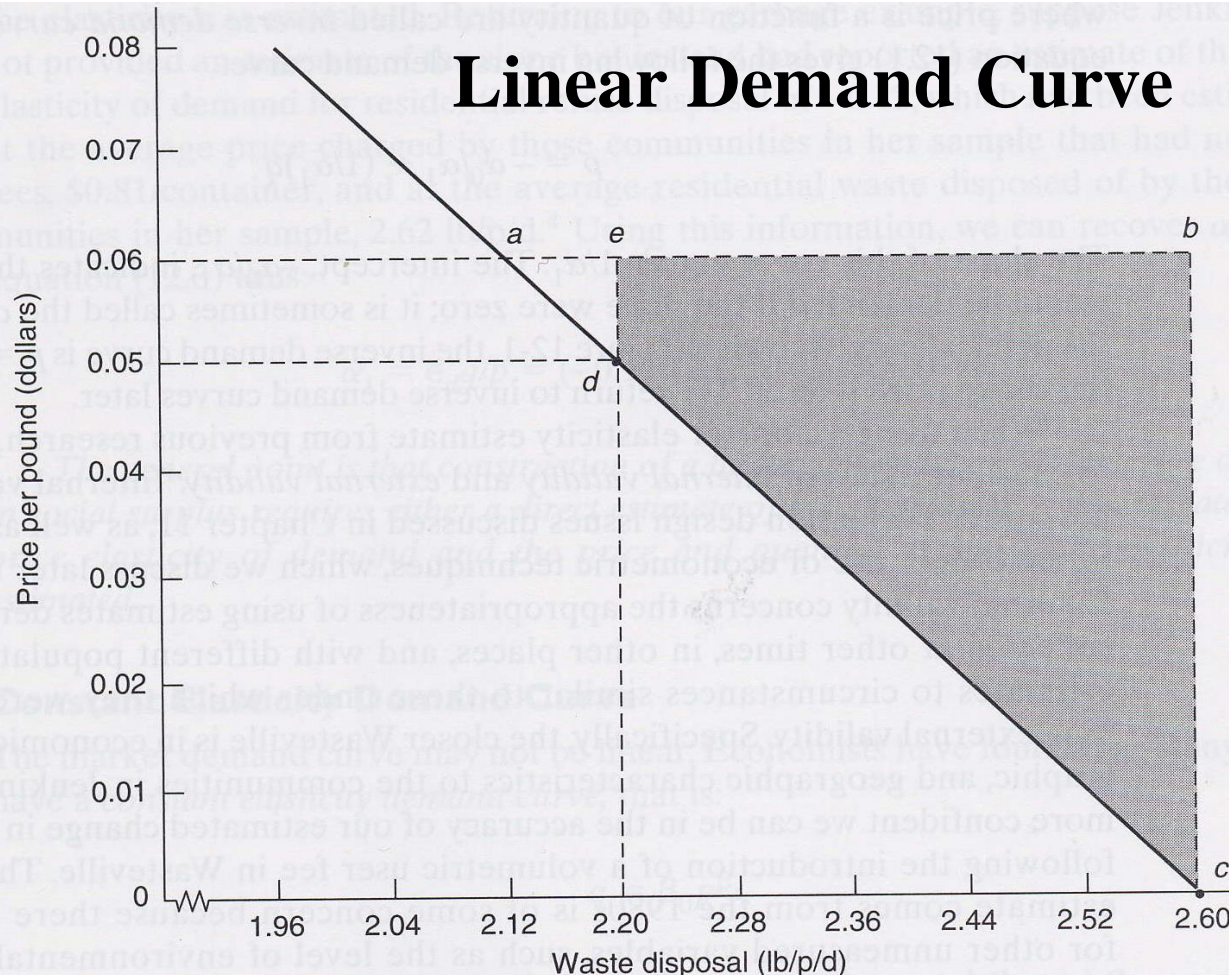


# Chapter 13 Valuing Impacts from Observed Behavior: Direct Estimation of Demand Curves

## Linear Demand Curve

$$q = \alpha_0 + \alpha_1 p$$



**Refuse Disposal Policy**  
from Annual Fees  
to Volume Charge  
for avoiding “free riding”  
and excessive amount of  
refuse disposal.

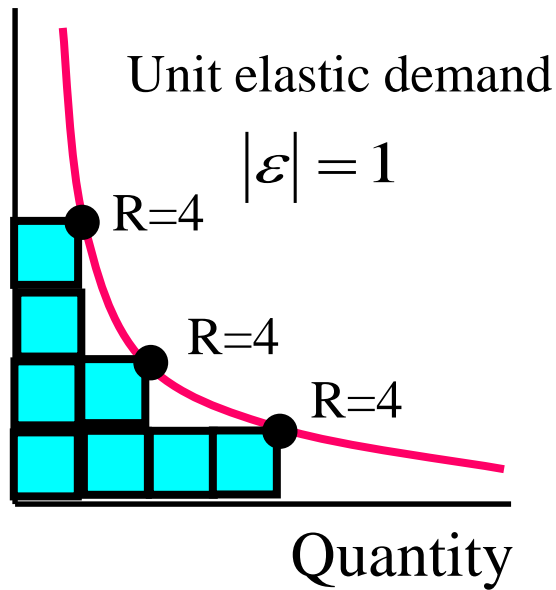
### Required data

1. Direct measurement of the slope
2. Estimate of the price elasticity of demand

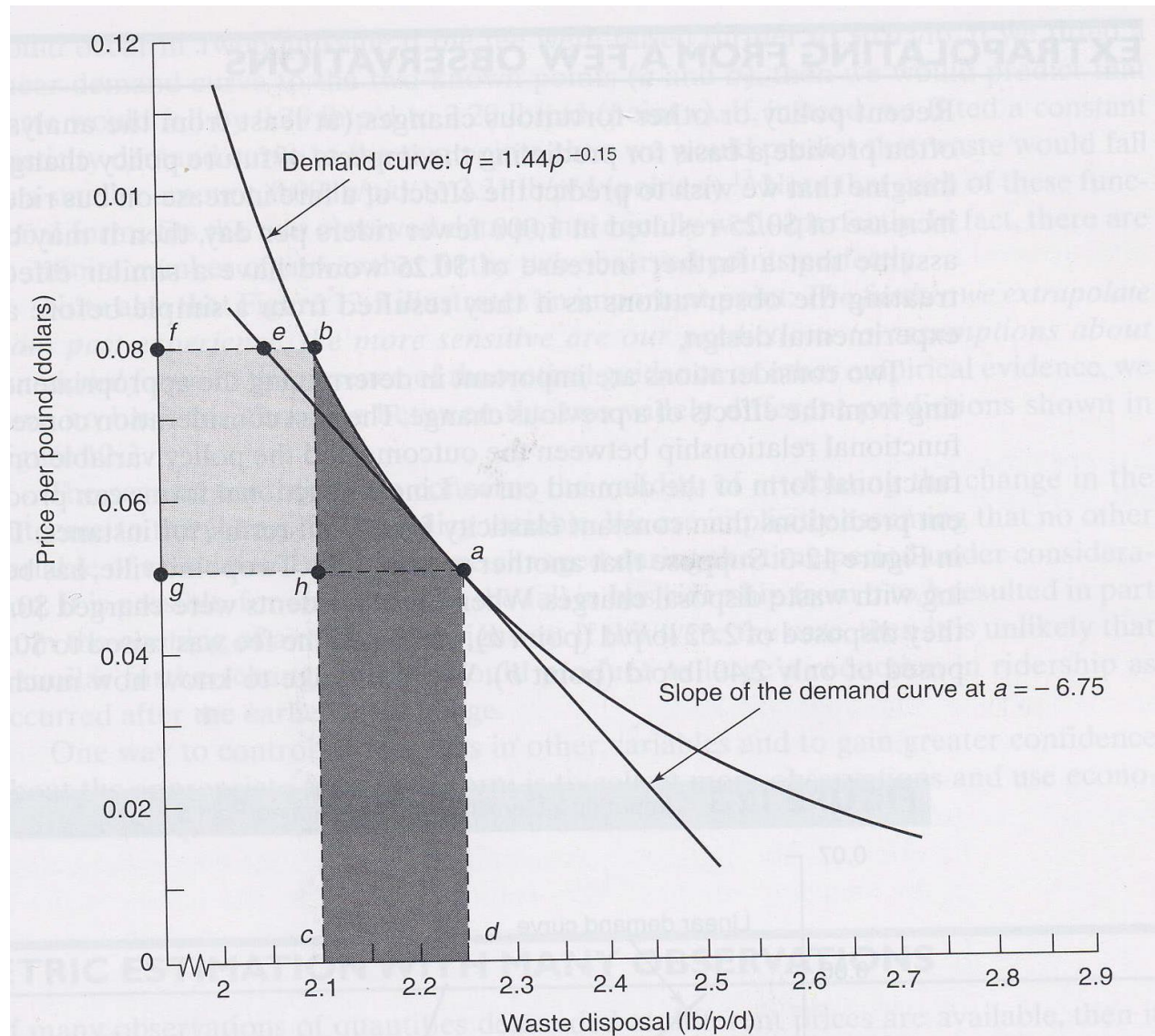
> **Shadow Price**

# Constant Elasticity Demand Curve

Price

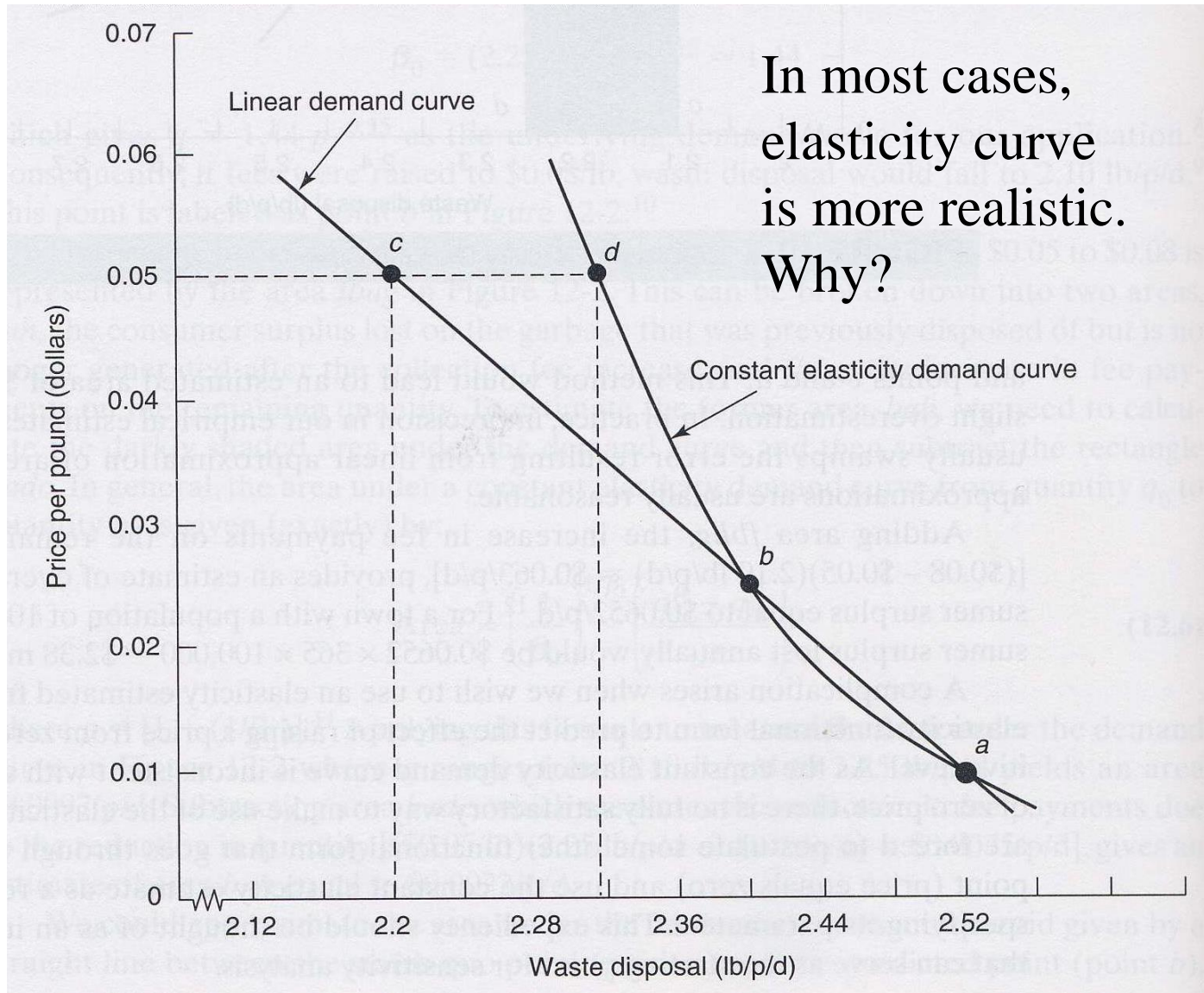


$$q = \beta_0 p^{\beta_1}$$





# Extrapolating from Observations



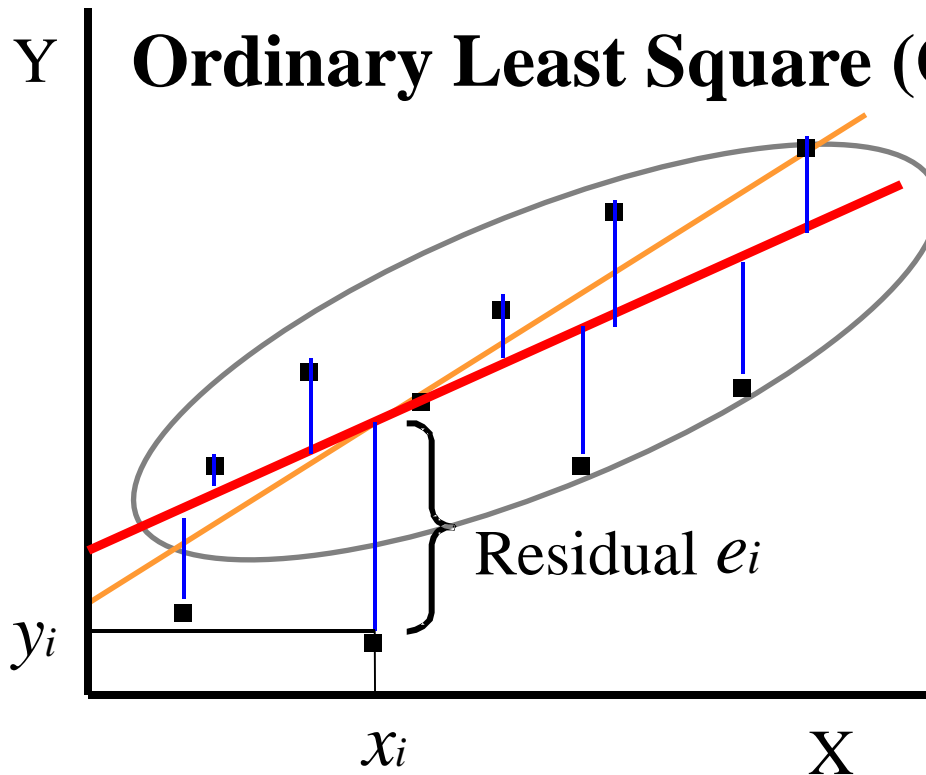
# Econometric Estimation

$$q = \alpha_0 + \alpha_1 p + \alpha_2 I + \alpha_3 T + \epsilon$$

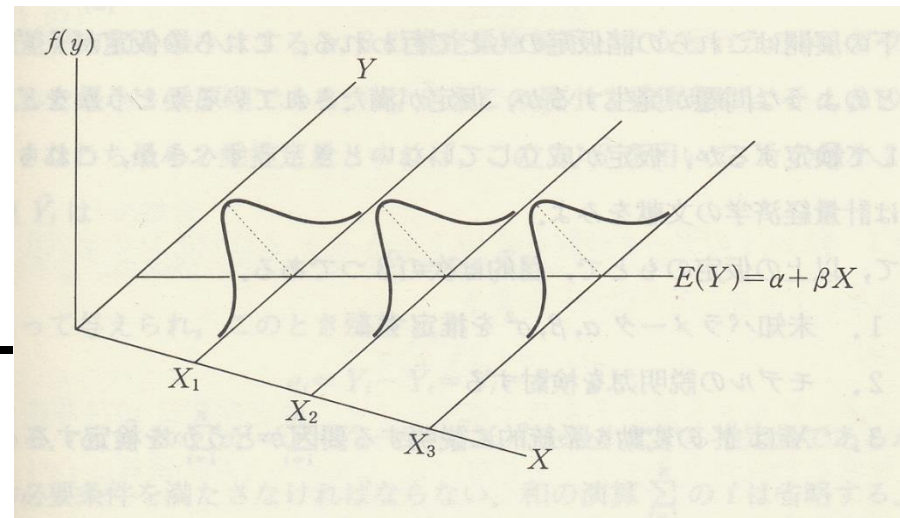
$q$  : explained (dependent) variables

$p, I, T$ : explanatory (independent) variables

## Y Ordinary Least Square (OLS) method



$$\hat{y}_i = \alpha + \beta x_i$$



$$e_i = y_i - \hat{y}_i \quad \text{Minimize } \sum e_i^2$$

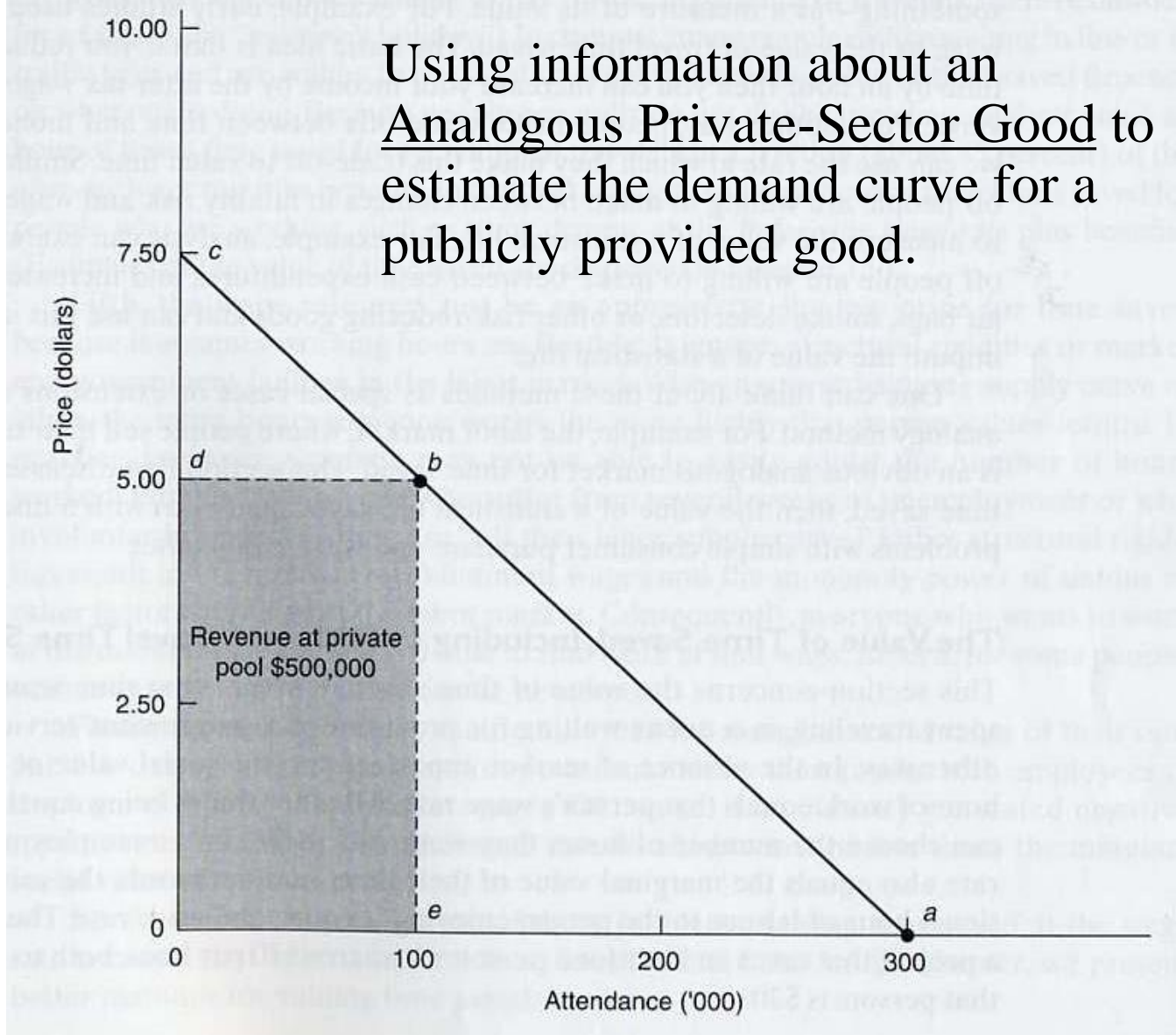
# Chapter 14 Valuing Impacts from Observed Behavior: Indirect Market Methods

Observed Behavior = Revealed Preference  $\longleftrightarrow$  Stated Preference

1. Market Analogy Method
2. Trade-off Method (Value of Time Saved, Value of Statistical Life)
3. Intermediate Good Method
4. Hedonic Pricing Method
5. Travel Cost Method

# Analogous Good

Using information about an Analogous Private-Sector Good to estimate the demand curve for a publicly provided good.



# How to estimate Value of Time (VOT)?

## Case of Transport Project

### Generalized Cost

is an amount of money representing the overall disutility (or inconvenience) of traveling between origin  $i$  and destination  $j$  by a particular mode.



**Zoning**

Origin  $i$

Destination  $j$

# Components of Generalized Cost

Public Transport

Fare, Giving up time, .....

Car

Giving up time,

Toll Charge,

VOC (Vehicle Operating Costs):

Fuel, Oil, Tire & Tube, Maintenance and Depreciation

Other components?



# Market in Transport Service

Price = Generalized Cost

WTP is the maximum amount of money that a user would be willing to pay to make a trip. (can be interpreted as a maximum generalized cost that they are prepared to accept a trip)

## Generalized Cost Function

$$GC = \alpha T + \beta L$$

GC: generalized cost by transport mode [yen/ vehicle]

$\alpha$  : value of time [yen/ vehicle\*minute]

$\beta$  : vehicle operation cost or fare by transport mode [yen/ vehicle\*km]

T : average travel time by transport mode [minute]

L : travel distance by transport mode [km]

How to improve society by transport projects

> Reduce Generalized Cost e.g. time saving, accidents reductions

# Measurement of “Value of Time”

## 1) Resource value,

based on Opportunity Cost (**Trade-Off Method**)

The value of what one gives up to get something

a) Average (expected) gross wage rate (per hour)

b) National annual income data (instead of gross wage rate)

ex.  $VOT = GDP / \text{number of employment} / \text{working time}$

## 2) Behavioral value, based on Generalized Cost Function

$$Utility = GC = -0.147TW - 0.0411TT - 2.24C$$

[U/min]      [U/\$]

(estimated by mode choice model)

$$VOT = 0.0411 * 60\text{mins} / 2.24$$

$$= 1.10 \text{ US\$ / hr / person}$$

# Note: Utility for Commuting

Mode choice for commuting:

travel time, waiting time, fares, comfort....

$$U(x_1, x_2, \dots, x_n) = \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_n x_n \quad \beta_1, \beta_2 : \text{parameters}$$

## **The economic characteristics of transport**

### Derived nature of the demand

- benefit to travel as short as possible
- “joy riders”, “tourists” to be in the minority

### Mode choice model bus or car

$$U = -0.147TW - 0.0411TT - 2.24C$$

$TW$ : access time (total walking time to and from bus or car)

$TT$ : total time of trip

$C$ : total cost of trip

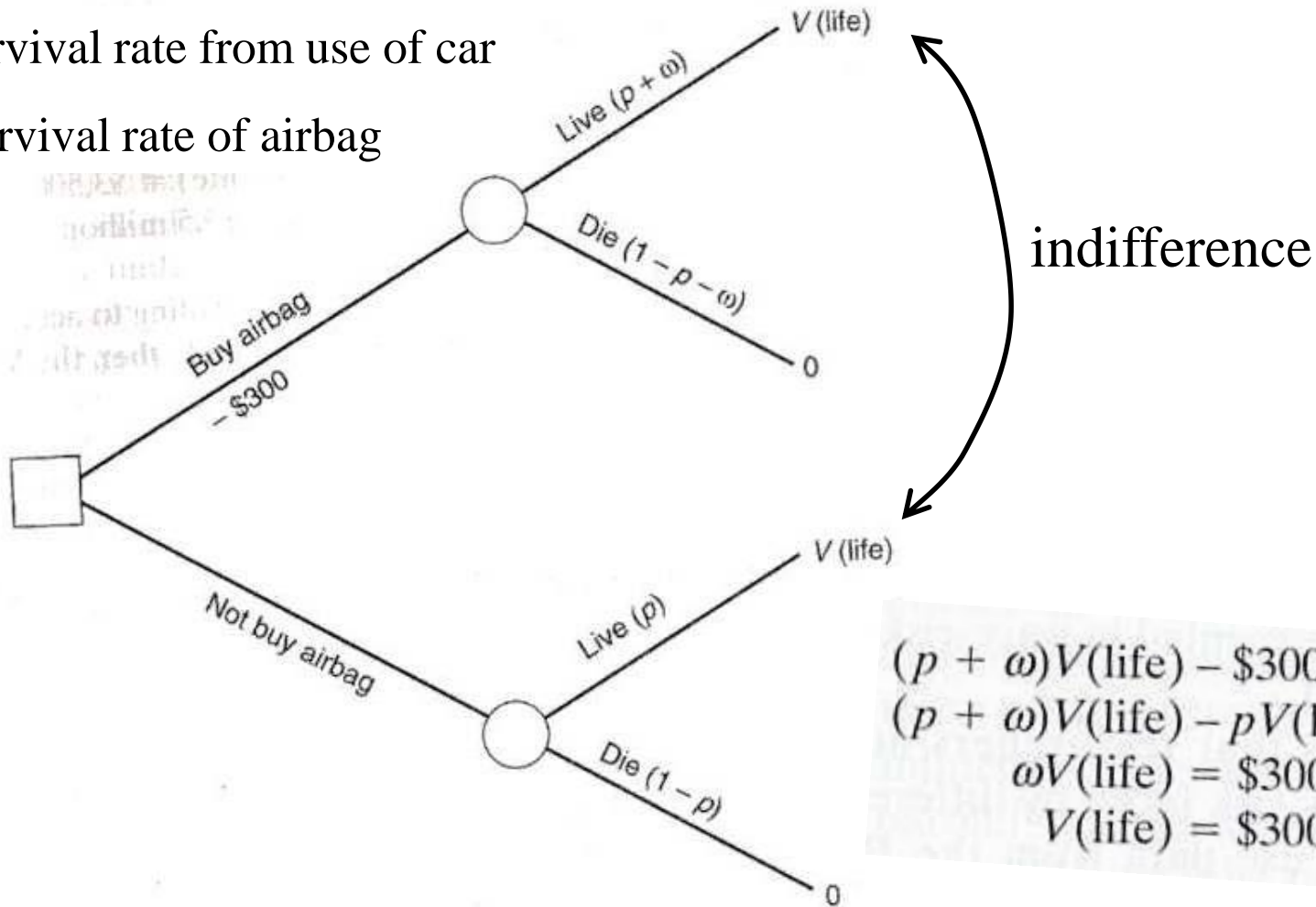
\* Daniel McFadden (1975) Urban Travel Demand, North-Holland  
He was awarded the Nobel Prize in Economics in 2000.

# The Value of a Statistical Life

## - Simple Consumer Purchase Studies -

$p$ : survival rate from use of car

$w$ : survival rate of airbag



# The Value of a Statistical Life

- **Forgone Earnings Method**

The value of a life saved = Persons discount future earnings

Used by the courts. However, many problems exist.

e.g. It ignores individual's WTP to reduce the risk of their deaths

- **Simple Labor Market Studies**

Two indifferent supposition for job fatality risk

$(1/1,000) V(\text{life}) = \$3,500.$       Then,  $V(\text{life}) = \$ 3.5 \text{ million}$

Greater chance  
of fatal injury      Riskier job  
offers

\* People overestimate the occurrence of low-probability *bad* event: e.g. radiation contamination, Ebola hemorrhagic fever.

\* Risk seeking e.g. Mercenary



# Intermediate Good Method

To value “education and training programs” as *human capital*.

Annual Benefit = Income (with project) – Income (without project)

## Asset Valuation Method

Project affect the prices of assets (e.g. land, housing, stocks, etc). The impacts are said to be *capitalized* into the market value of the assets. Observed increase (or decrease) in asset values can be used to estimate the benefits (costs or disbenefits) of projects.

# Hedonic Pricing Method

## Problems with Simple Valuation Methods

1. Omitted Variable Problem
2. Self-Selection Bias

> Hedonic Pricing Method overcome these two problems.


Hedonic Pricing Method = Hedonic Regression Method

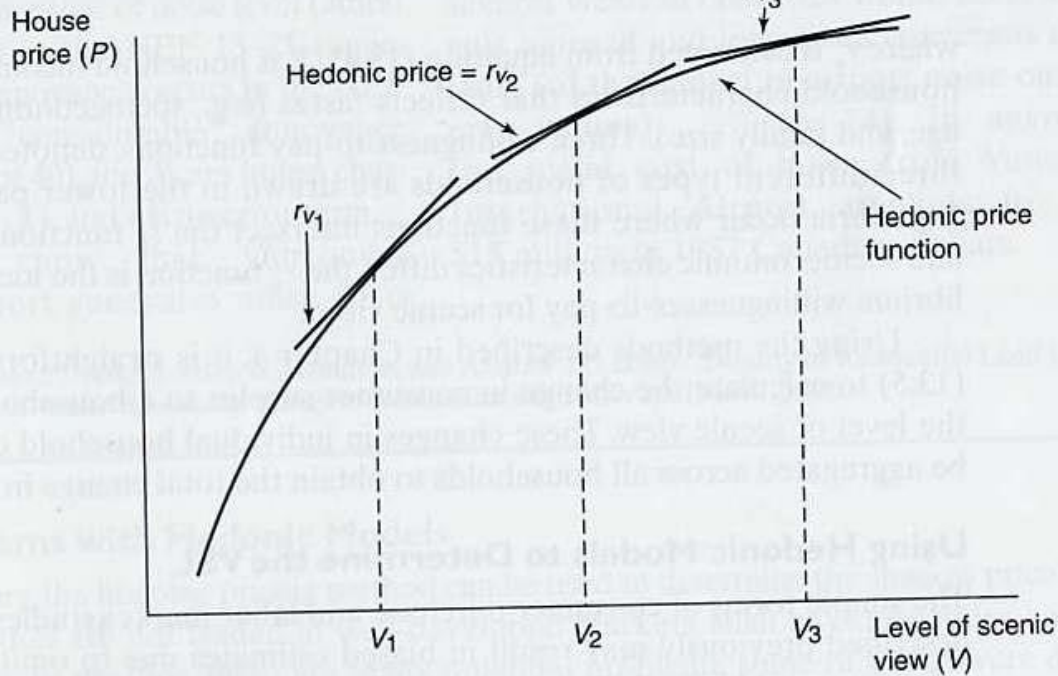
*Hedonic Price Function*  $P = f(CBD, SIZE, VIEW, NBHD)$



(marginal) hedonic price, implicit price,  
rent differential of the attribute

$$P = \beta_0 CBD^{\beta_1} SIZE^{\beta_2} VIEW^{\beta_3} NBHD^{\beta_4} e^{\varepsilon}$$

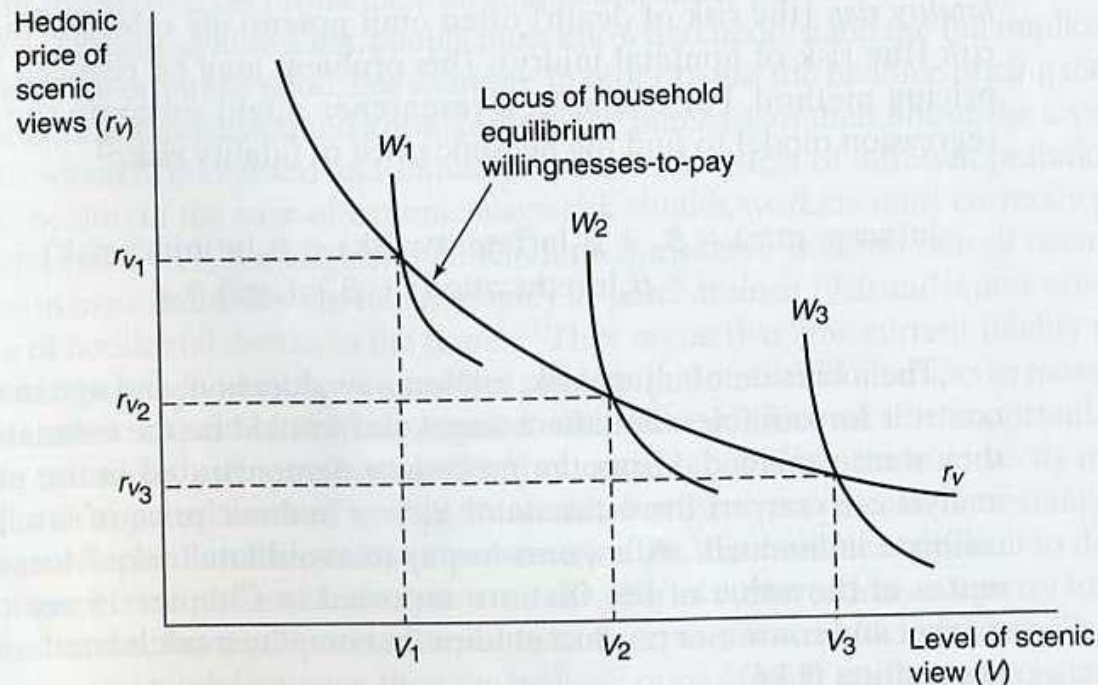

$$\ln(P) = \ln \beta_0 + \beta_1 \ln(CBD) + \beta_2 \ln(SIZE) + \beta_3 \ln(VIEW) + \beta_4 \ln(NBHD) + \varepsilon$$



Hedonic price of scenic views: Slope

$$r_v = \beta_3 \frac{P}{VIEW}$$

Decreases as the level of the scenic view increases



$$r_v = W(VIEW, Y, Z)$$

$Y$ : household income

$Z$ : household characteristics

# Value of Statistical Life

Nonlinear Regression Model

$$\begin{aligned}\ln(wagerate) = & \beta_0 + \beta_1 \ln(fatality\ risk) \\ & + \beta_2 \ln(injury\ risk) \\ & + \beta_3 \ln(job\ tenure) \\ & + \beta_4 \ln(education) \\ & + \beta_5 \ln(age) + \varepsilon\end{aligned}$$

# Travel Cost Method

To value “Recreational Sites”

## Zone Travel Cost Methods

$$\ln\left(\frac{V}{POP}\right) = \beta_0 + \beta_1 \ln \bar{p} + \beta_2 \ln \bar{p}_s + \beta_3 \ln \bar{Y} + \beta_4 \ln \bar{Z} + \varepsilon$$

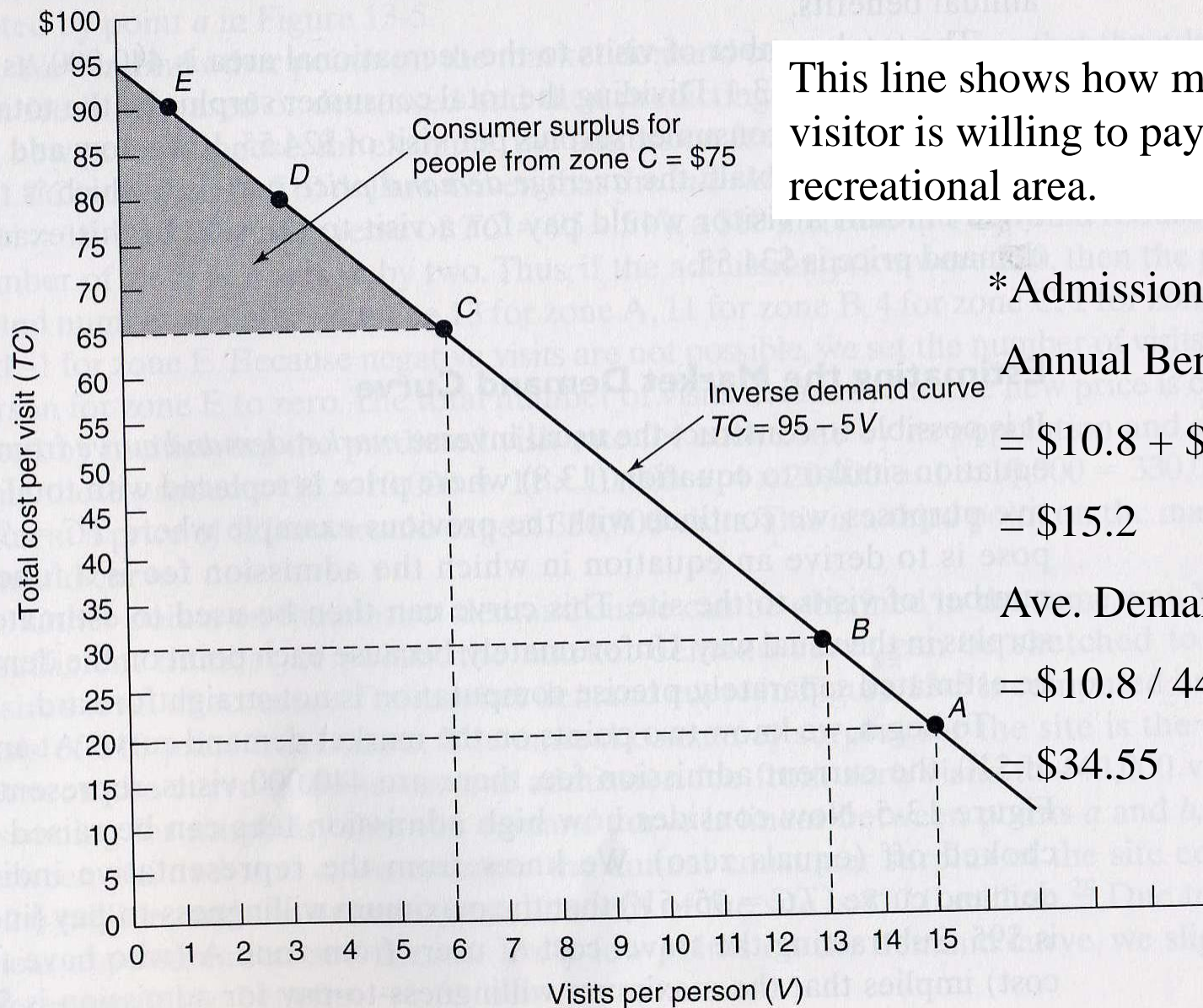
Zone	Travel Time (hours)	Travel Distance (km)	Average Total Cost per Person (\$)	Average Number of Visits per Person	Consumer Surplus per Person	Consumer Surplus per Zone (\$ thousands)	Trips per Zone (thousands)
A	0.5	2	20	15	525	5,250	150
B	1.0	30	30	13	390	3,900	130
C	2.0	90	65	6	75	1,500	120
D	3.0	140	80	3	15	150	30
E	3.5	150	90	1	0	0	10
Total						10,800	440

Different value of time for estimating average total cost:

A for \$9.40/hr, B for \$5.50/hr, C for \$10.35/hr, D and E for \$8/hr (as wage rate)

Total cost is generally composed of driving, parking, walking and loading and unloading vehicles. Zone E needs customs and immigration crossing the border.





This line shows how much a typical visitor is willing to pay for a visit to the recreational area.

\*Admission Fee \$10

Annual Benefit [mil.]

= \$10.8 + \$4.4 (= 0.44 trips\*10)

= \$15.2

Ave. Demand Price per visit

= \$10.8 / 440000 + \$10

= \$34.55

# Presentation & Report

1. Select one method of Valuing Market or Non-Market Goods from Chapter 9, 13, 14, 15 and 16.
2. Find one paper from **any international scientific peer-reviewed journals** published after the year 2000 (should not be a conference paper and/or report) from any research fields in using the selected method.
3. Present your selected paper in 8 minutes by powerpoint or pdf.

## Report Submission

Deadline: **3<sup>rd</sup> August 2015, 1 pm**

Summarize 4 pages report and submit by email to my secretary,  
Ms Hattori. (hattori.n.ad@m.titech.ac.jp):

- 1) Reasons to select this paper.
- 2) Advantages and disadvantages of your selected method in the context of your selected topic. Discuss whether other methods are possible to apply for the selected topic.
- 3) Respond some questions by me if you need.
- 4) Impression (comments, requests, etc) of this course.