# **Chapter 2 Conceptual Foundations of CBA**

# **Pareto Efficiency**

Most important **criterion** on microeconomics theory Efficiency = **Pareto Efficiency** 

We cannot find a way to make some people better off without making anybody else worse off

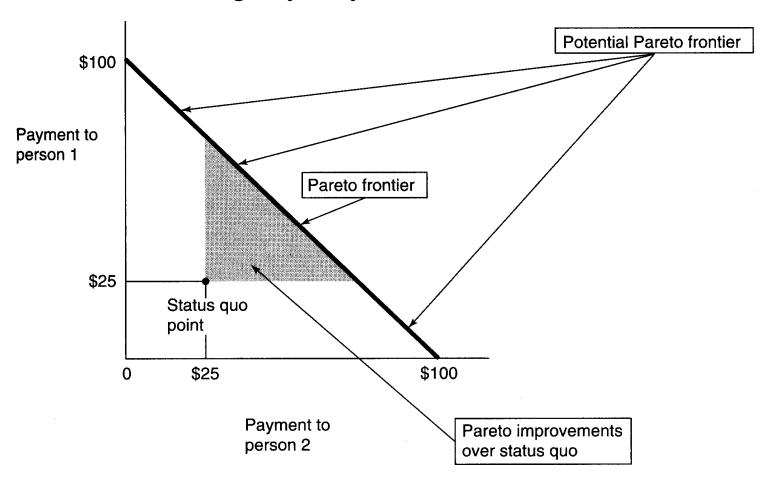
Pareto Improvement → Pareto Inefficiency

No Pareto Improvement → Pareto Efficiency

\* The outcome of the competitive market is Pareto efficient

## **Pareto Efficiency**

We cannot find a way to make some people better off without making anybody else worse off



## **Net (Social) Benefits and Pareto Efficiency**

If a policy (or project, measure) has positive net social benefits (= present social benefit – present social cost ), then it is possible to find a set of transfer that makes at least one person better off without making anyone else worse off.

#### Willingness-to-Pay (WTP)

Person 1: \$100

Person 2: \$200

Person 3: - \$250 (Willingness-to-Accept, WTA)

Net Benefit +\$50

(Not Pareto Efficiency)

### **Compensation**

1 to 3: \$75 2 to 3: \$175 2: \$25 (=100-75) 2: \$25 (=200-175) 3: \$ 0 (=75+175-250)

## **Potential Pareto Efficiency**

## Kaldor-Hicks Criterion

Basis for the Potential Pareto Efficiency rule = Net Benefit Criterion

Positive Net Benefit

A policy should be adopted if and only if those who will gain could fully compensate those who will lose and still be better off.

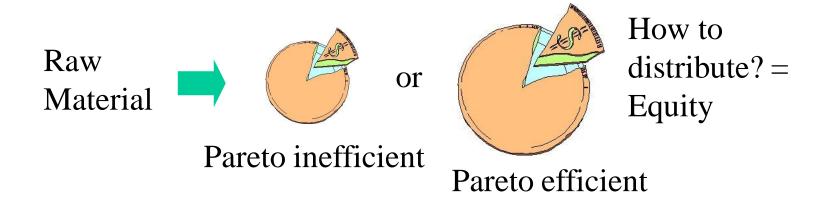
#### Justification of Potential Pareto Efficiency

- Society maximizes aggregate wealth
- Different policies will have different sets of winners and losers
- Contrast to the incentives in representative political systems
- Equity of wealth or income will be addressed after adopting efficient policies

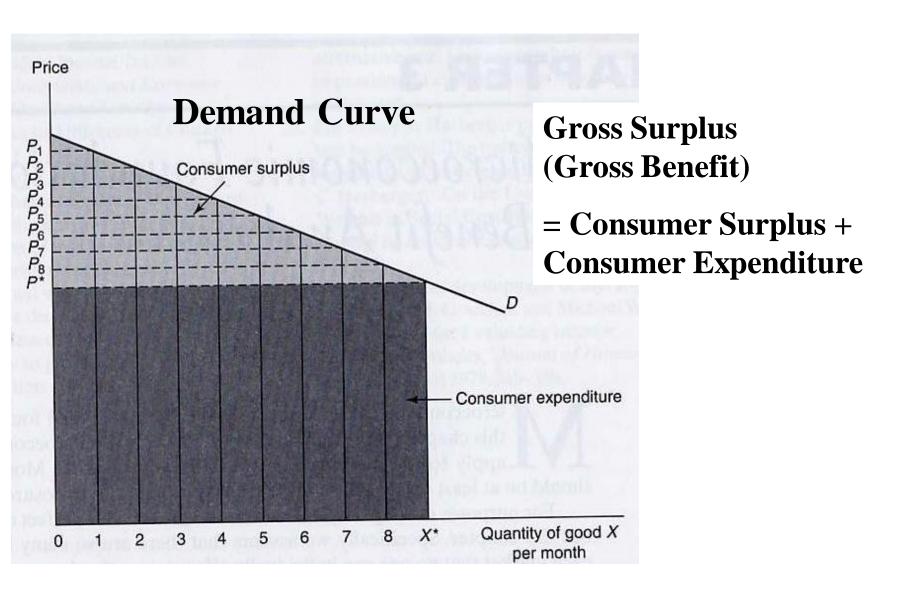
## **Pareto Efficiency and Equity**

Criterion for comparing the outcomes of different situation

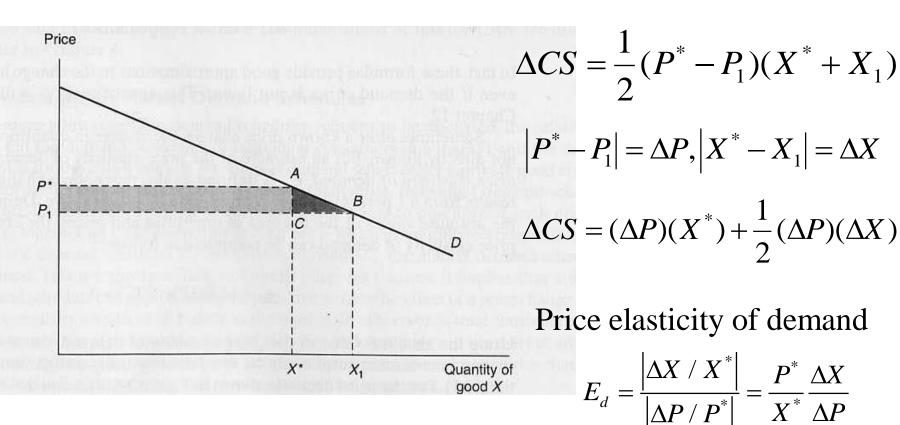
Social Net Benefit express efficiency, but do not consider equity.



## **Chapter 3 Microeconomic Foundations of CBA**

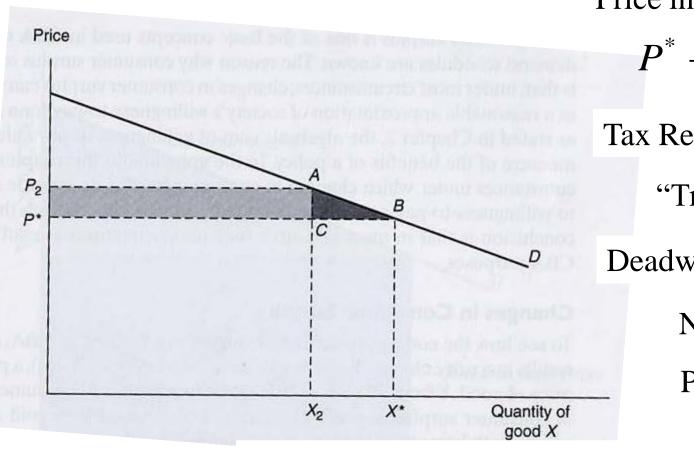


# Change in Consumer Surplus = Benefit



% change of in quantity divided by % change of in price

# Tax and Deadweight Loss



Price increase by tax

$$P^* \rightarrow P_2$$

Tax Revenue  $P_2ACP^*$ 

"Transfer"

Deadweight Loss  $\triangle ABC$ 

No offset benefit

Pareto Inefficiency

# **Supply Side and Cost**

## Average cost (AC)

#### Cost per unit output

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AC(y) = Total cost(TC) / output(y)
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- = Variable cost (VC) / y + Fixed cost (FC) / y
- = Average variable cost (AVC) + Average fixed cost (AFC)

## **Marginal Cost (MC)**

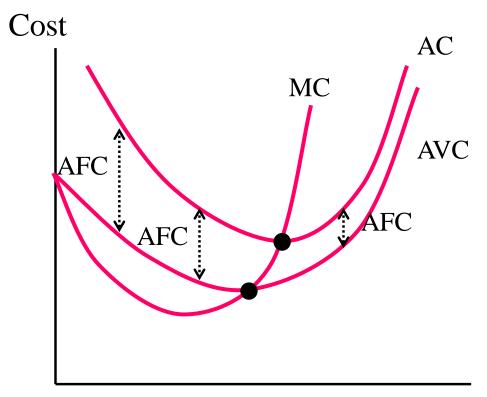
Change in cost due to change in output (Rate of change as increased by one unit)

$$MC(y) = \Delta TC / \Delta y$$

 $= \Delta VC / \Delta y + (\Delta FC / \Delta y = 0)$ : fixed cost do not change as output changes

$$= \Delta VC / \Delta y = VC'(y)$$

#### **Cost Carve**



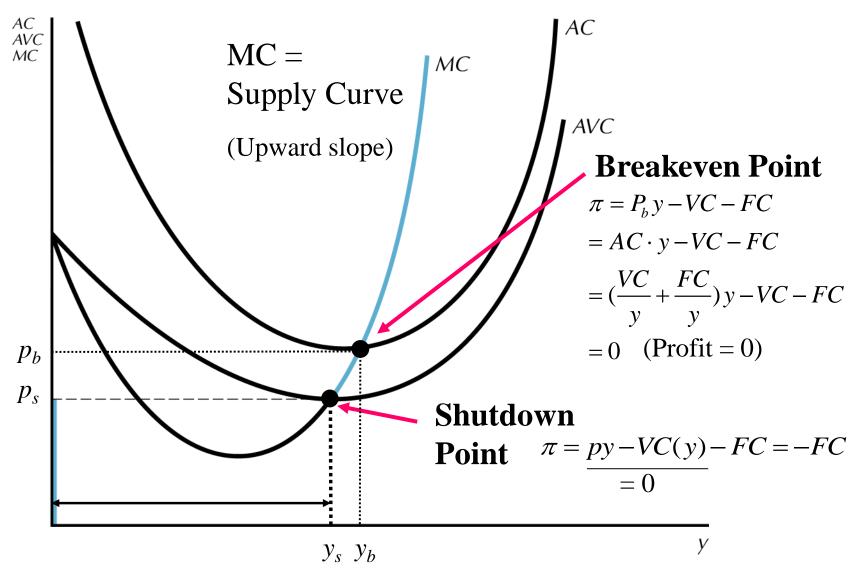
- MC and AVC may initially slope down but need not. It will eventually rise for fixed factors that constrain production.
- AC will initially fall due to declining fixed costs but rise due to the increasing AVC.
- MC passes through the minimum point of both AVC and AC.

Ex. MC is constant

Ex. MC has optimum value

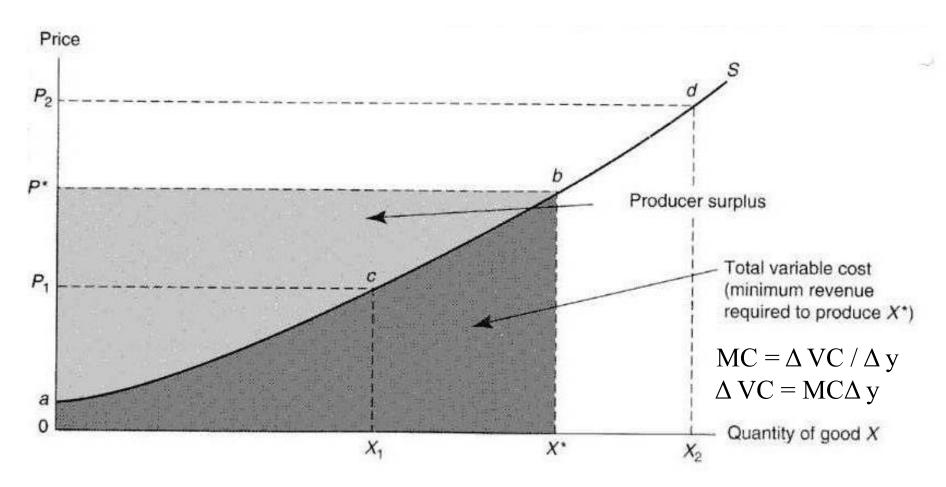
Q	MC	AVC	AFC	AC	Q	MC	AVC	AFC	AC
1	100	100	100	200	1	100	100.0	100	200
2	100	100	50	150	2	95	97.5	50	148
3	100	100	33	133	3	90	95.0	33	128
4	100	100	25	125	4	80	91.3	25	116
5	100	100	20	120	5	70	87.0	20	107
6	100	100	17	117	6	60	82.5	17	99
7	100	100	14	114	7	70	80.7	14	95
8	100	100	13	113	8	80	80.6	13	93.1
9	100	100	11	111	9	90	81.7	11	92.8
10	100	100	10	110	10	95	83.0	10	93.0
11	100	100	9	109	11	100	84.5	9	94
12	100	100	8	108	12	110	86.7	8	95
13	100	100	8	108	13	120	89.2	8	97
14	100	100	7	107	14	130	92.1	7	99
15	100	100	7	107	15	140	95.3	7	102

# **Marginal Cost = Supply Curve**



**Shutdown Condition** 

# **Supply Curve and Producer Surplus**



PS = PX - VC Producer Surplus = Revenue – Variable Cost

# **Equilibrium and Social Surplus**

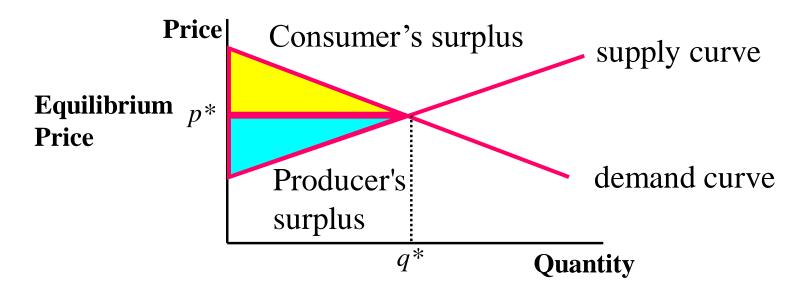
### **Competitive Market**

"Invisible Hand" by Adam Smith (1776) The Wealth of Nations

Consumers and Suppliers are Price Takers

Market price is independent of any agent's behavior

**Social surplus** = Consumer's surplus + Producer's surplus



# **Target Pricing Policy**

