

## Basics of UWB Technologies

### - Utilization of Wide Spectrum -

## Content

- What is UWB
- History and Recent Trend of UWB
- Principle of UWB
- Application of UWB
- Technical Issues for Antennas & RF Circuits
- Interference Problem
- Conclusion

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## UWB

- **Ultra Wide Band**  
(more than 25% relative bandwidth transmission)
- By Using Short Impulse or Monocycle Signals,  
Communication/Sensing/ Imaging technologies
- In 2002 FCC allowed an use of UWB spectrum
- Physical Layer Technologies adopted for IEEE  
801.15
- **Carrier-less**: IF Circuits, Mixer, etc are not required
- Originally, Military Radar/Communication  
Technology

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## History and Recent Trend of UWB

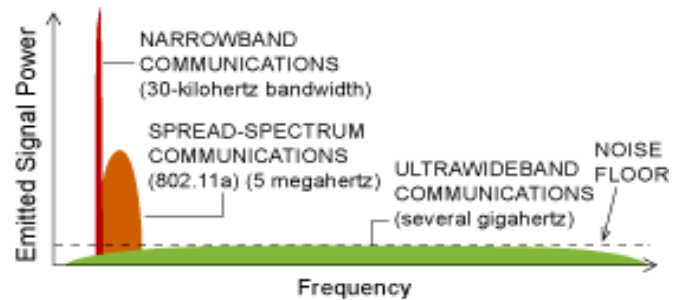
- 1901 Marconi's frontier work on wireless  
communication is an Impulse transmission.
- 1998 Time Domain Inc. etc, asked FCC to use  
UWB.
- 1998 FCC started a technical review on UWB.
- 2002, 2 FCC allowed a commercial use for UWB.
- 2002, 5 First International Conference on UWB
- 2002, 9 UWB SG organized by MPT, Japan

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## UWB Technology Basics: Wide Band & Low Power Density

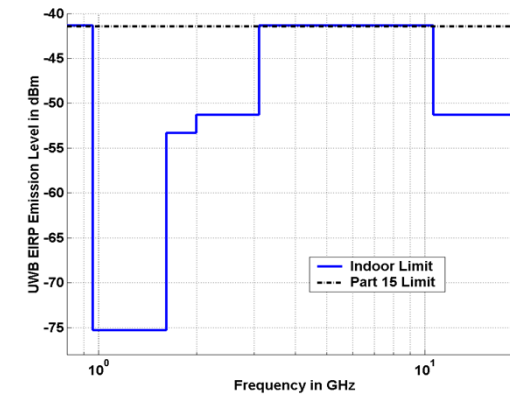


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## Spectrum Mask by FCC



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## Equivalent Noise Temperature

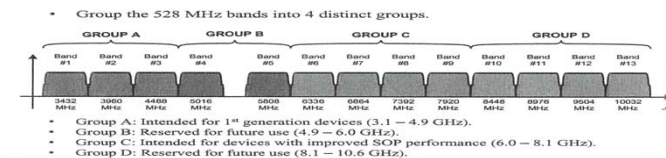
- $-41.3\text{dBm/MHz} \rightarrow 0.742 \times 10^{-13}$  [Joule]
- $kT$ : Power Spectrum Density
- $T = 5.38 \times 10^9$  [°C]
- Too High Temperature !!

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## Multi-Band OFDM proposed by Intel



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## UWB's Application

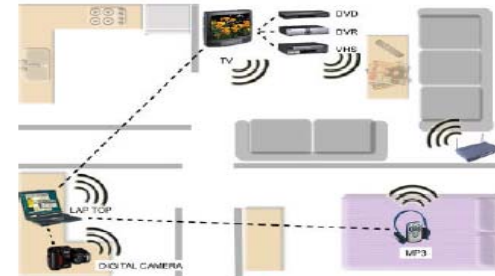
- Imaging Systems
  - Ground Penetrating Radar
  - Wall-Imaging, Through-Wall Imaging
  - Medical-Imaging
- Vehicular Radar Systems
  - Collision Avoidance Radar
- Communication Systems
  - Short Range ( $\sim 10\text{m}$ ) Communications
  - WPAN (Wireless Personal Network)

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## Xtreme Spectrum's View of Home Networking



Nodes form a mesh  
to extend range  
throughout house

<http://www.xtremespectrum.com/products/UWBWhitePaper.pdf>

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## Prototypes by Venture Companies

- Time Domain (From 1989)
  - Pulse On 200
- Xtreme Spectrum Inc.
  - Data Rate 100Mbps (High Speed)
  - Transmission Power 200mW (Low Power)

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- Broad Band Transmission

$$C = W \log_2 \left( 1 + \frac{S}{N} \right)$$

$$= W \log_2 \left( 1 + \frac{S}{WN_0} \right)$$

### Channel Capacity

Where

$S$  : signal power

$N$  : noise power

$W$  : bandwidth

$N_0$  : noise power spectrum density

Upper Bound

$$C \leq \frac{S}{\ln 2 N_0}$$

$$\lim_{W \rightarrow \infty} C = \frac{S}{\ln 2 N_0}$$

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## Low Power Transmission by Wide Band

- Channel Capacity  $C$  is a monotonic increasing function of bandwidth  $W$  for given  $S$  and  $N_0$
- But there is an upper bound
- For thermal noise  $N_0$  ( Power spectrum density ) =  $kT$
- $k$  : Boltzmann constant ,  $T$  : Temperature
- For  $T=300\text{ K}$   $N_0 = -174\text{dBm/Hz}$
- And for  $C=1\text{Gbps}$   $S=-84\text{dBm}$  is enough

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## Principle of UWB Transmission

- Modulation
  - PAM (Amplitude)
  - OOK (ON/OFF)
  - PPM (Time Position)
  - Bi-Phase
- Carrier-less Transmission
- Broad banding
  - TM-UWB (Time-Modulated)
  - DS-UWB (Direct Sequence Phase Coding)

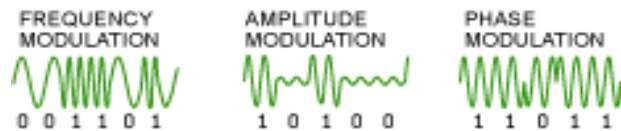
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## UWB Technology Basics: Transmitting Information

### Narrowband Transmissions



### Wideband Transmissions

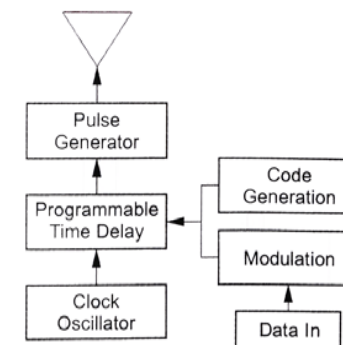


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## UWB Transmitter

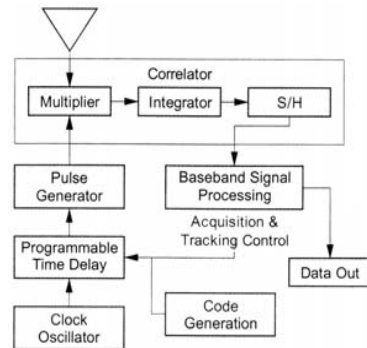


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## UWB Receiver



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## Unbalance in TX and RX

- TX is simple, and low-cost.
- RX is complicated due to high-speed time domain processing.
- Template pulse waveform should be adaptively modified including channel characteristics for Matched Filtering.
- Frequency Domain Processing → Time Domain Processing
- Amplitude/Phase Control → Amplitude/Delay Control

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## Matched Filter Concept

- Transmitting Pulse Waveform :  $s(t)$
- Receiving Pulse Waveform :  $r(t)=s(t)+n(t)$
- Filtering :
- Sampling and decision
- Optimum Filtering for Maximizing SNR
- $H(\omega)=S(\omega)*\exp(-j\omega T_s)$

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## Technical Issues on Antenna and RF Circuit

- Wide Band Antenna → Low Efficiency, Diamond Dipole, COTAB
- High Precision Timer (Pico second order)
- High Speed Multipliers, Correlators
- Variable Delay Line
- Wide Band Front-end LNA, RF BPF

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## Broadband Multipliers/Amplifiers

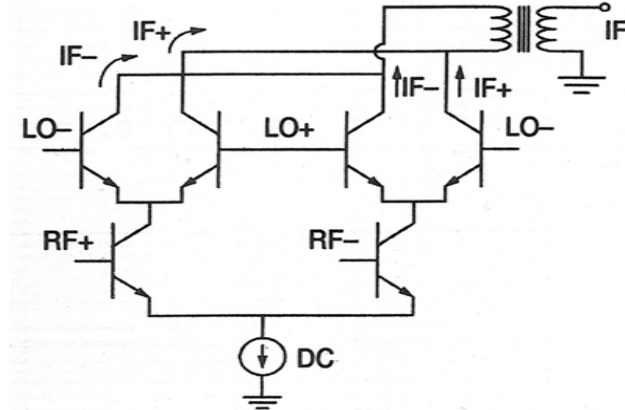
- Si-Ge or CMOS Devices are suitable for this application.
- Front-end Multipliers/Amplifiers are key components.

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## Gilbert Cell (Differential Multiplier)

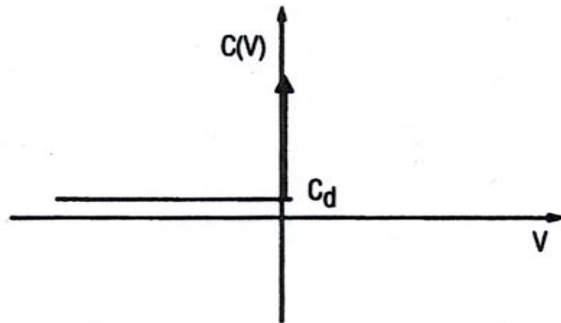


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## C-V Characteristics of Step Recovery Diode

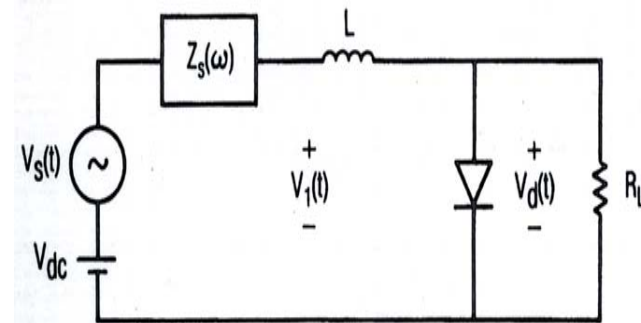


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## Pulse Generator Circuit

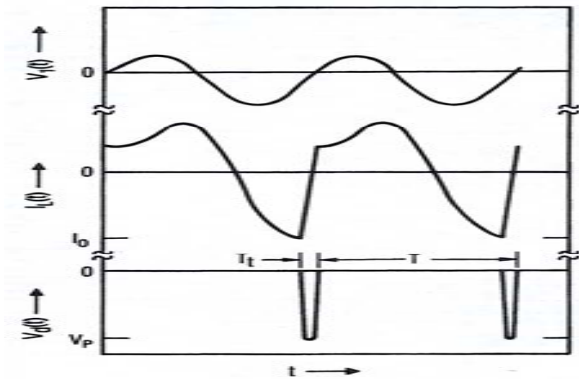


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## Pulse Waveform

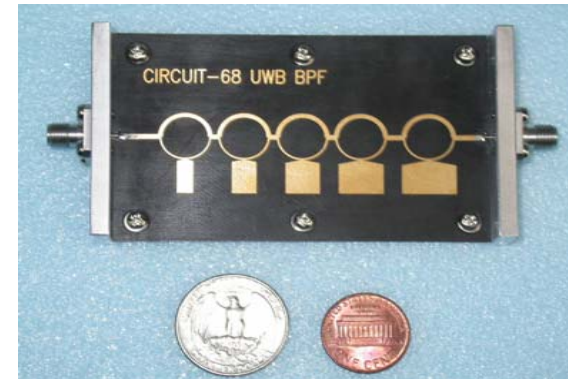


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## Broad Band BPF

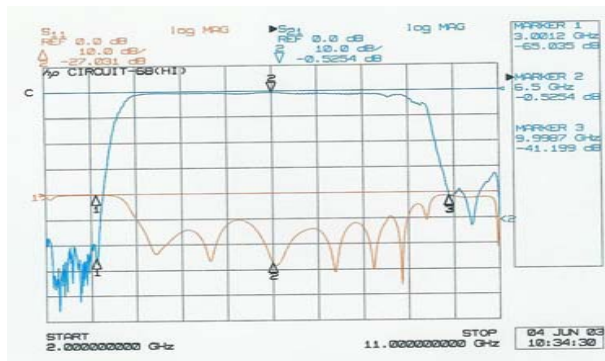


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## Transmission/Reflection Characteristics

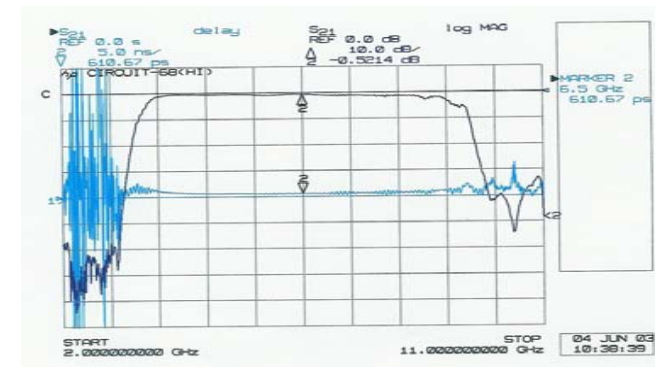


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## Group Delay Characteristics



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## COTAB

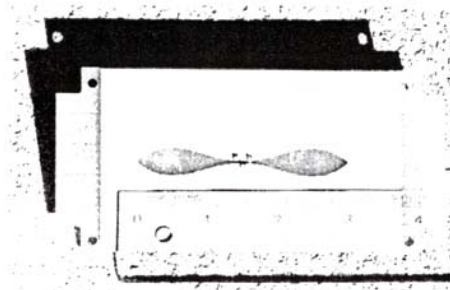


Figure 1. A COTAB UWB magnetic slot antenna

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## Diamond Dipole (2001, APS)

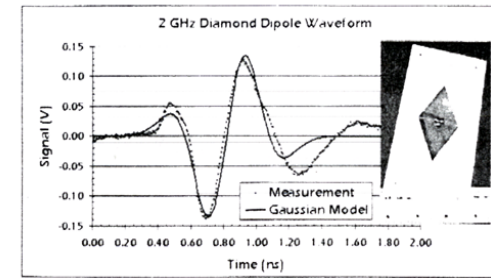


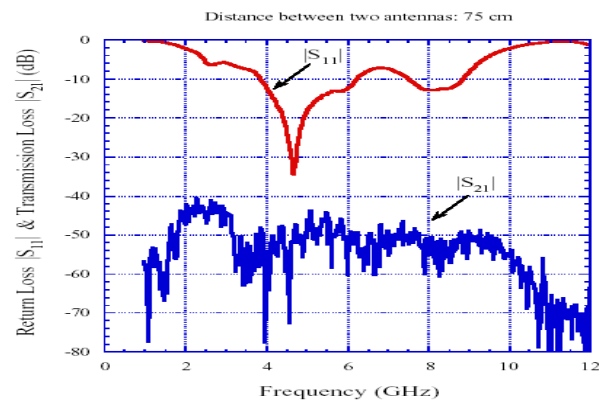
Figure 1: Measured waveform of a diamond dipole compared to a Gaussian model where  $f_c \cong 1.85\text{GHz}$ . A standard 2 GHz diamond dipole is shown to the right

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## Small-size Broad Band Antenna

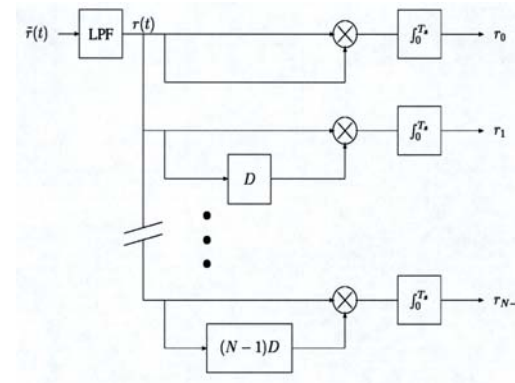


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## TR Receivers



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## Square (Power) Detector → Multiplier ?

$$a(t)*b(t) = \frac{[a(t)+b(t)]^2 - [a(t)-b(t)]^2}{4}$$

[ ]<sup>2</sup> : Square Detection

± : Linear Processing

## Interference Problem

- UWB → Narrow Band Communication Systems (including GPS)
  - 41.3dBm/MHz Allowable Radiation Power from Electronics Equipments, e.g. PC
- Narrow Band Communication Systems → UWB ?
  - Coding Technique over Frequency Domain

## Channel Modeling for UWB

- CLEAN Algorithm for Clustering and Modeling
- Measured propagation characteristics are to be de-convolved into antennas and channel characteristics.
- Broad band/ High speed measurement systems are also to be developed in Frequency/ Time Domain.

## Channel characteristics

- Fading or Shadowing ?
- Not Frequency Flat but Frequency Selective
- Pulse distortion ⇒ Increase of BER

## MIMO for UWB

- Time Domain beam/null forming should be developed for UWB-MIMO. → Delay Control
- Conventional beam/null forming has been done in Frequency Domain. → Phase Control

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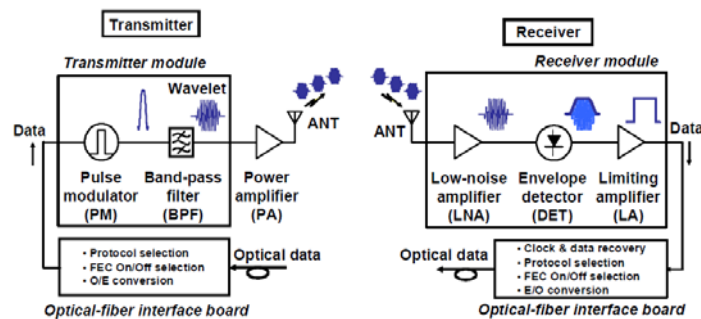
## Prototype of IR UWB

- Millimeter-wave Region
- 10 Gps Data Rate
- OOK Modulation

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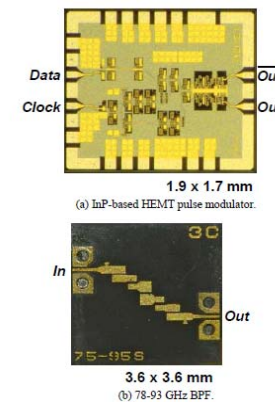
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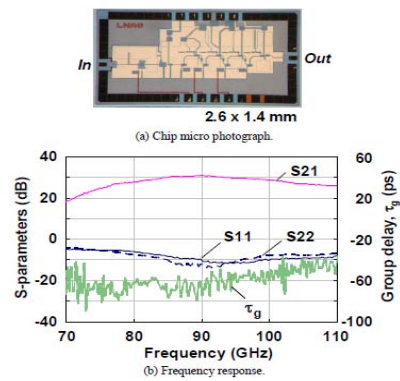
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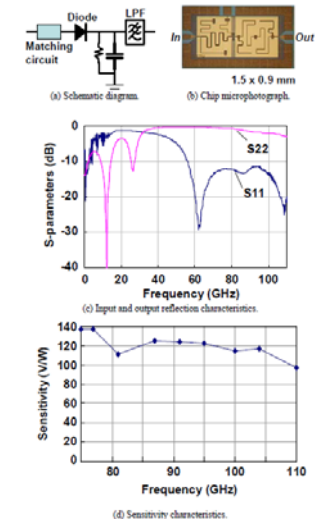
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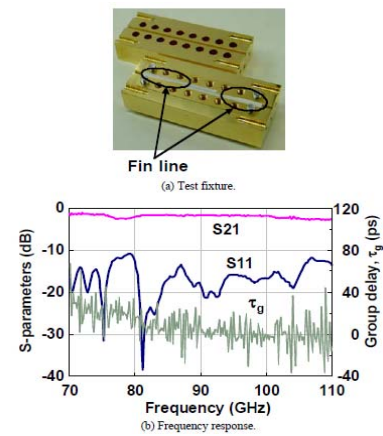
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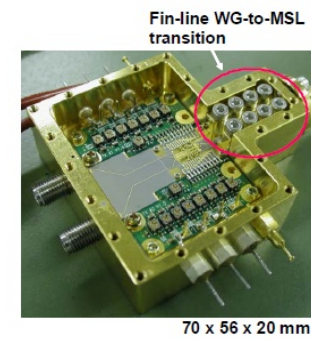
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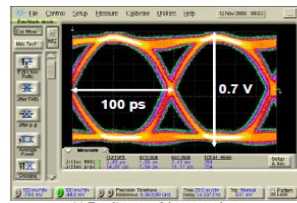
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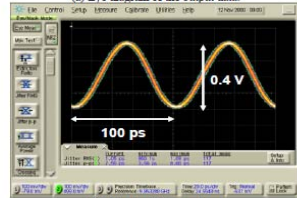
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(a) Eye diagram of the output data.

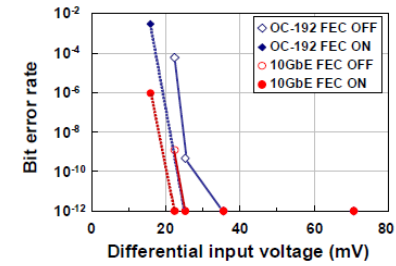


(b) Output clock waveform.

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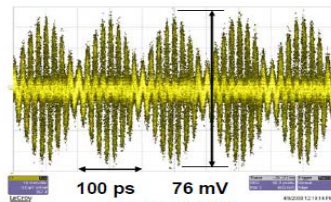
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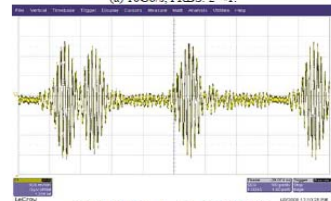
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(a) 10Gb/s, PRBS:  $2^{31}-1$ .

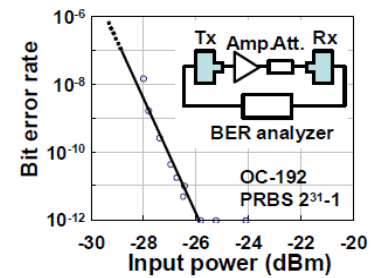


(b) 10Gb/s, fixed pattern (11001000).

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(a) Transmitter.

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(b) Receiver.

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## Conclusion

- UWB is a challenging theme for device/communication/signal processing researchers and engineers.
- High-speed and precise signal processing devices and algorithms are necessary in time domain.
- Nonlinearity due to large peak value should be considered.
- Narrow Band transmission → Carrier-less transmission.
- Frequency Domain → Time Domain Processing

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## Multiple Access Performance of TR-UWB System Using a Combined PPM and DMPM

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## Content

- Background
- Motivation
- Multi-user system for PPM-DMPM TR-UWB
- Receiver
- Simulation result and Discussion
- Conclusion

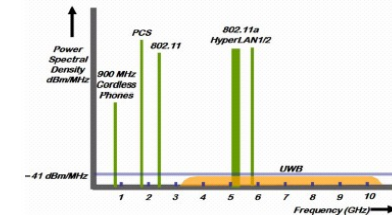
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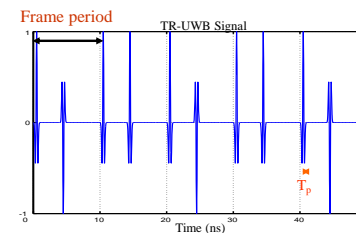
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## Background

- Ultra wide-band (UWB) technology has recently emerged as a promising candidate for **high throughput** short range wireless communication system.
- UWB system is characterized by **low emission**, **high data rates** and **spectrum reuse**.



"Wireless Design" Microwave engineering, March 2005



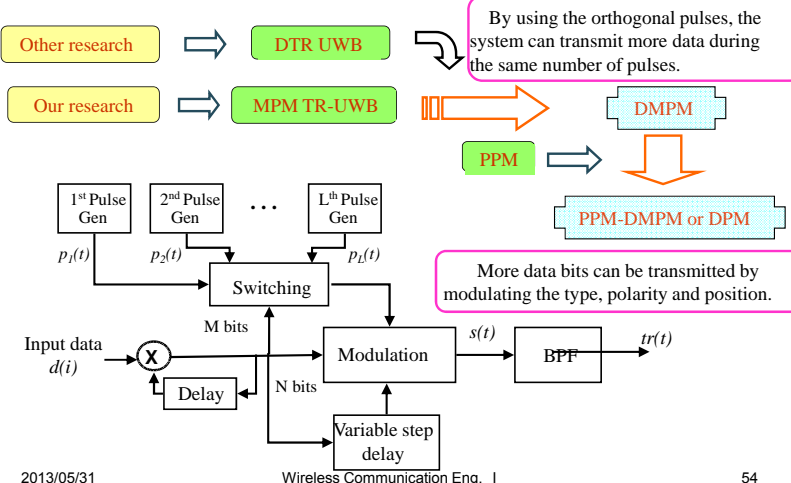
- Later, Transmit-Reference UWB (TR-UWB) approach has been envisioned as a promising effective method to **avoid channel estimation**.
- However, at least two pulses are necessary for transmitting one data bit that lead to **decrease data rate** of the system.

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## Motivation



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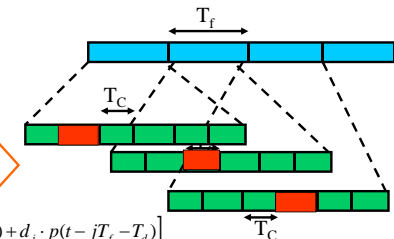
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## Multi-user system for TR-UWB

Time Hopping (TH) is one technique to randomizing the pulse train of UWB system.

Each element of the hopping sequence  $\{C_j^{(k)}\}$  is uniformly distributed on  $\{0, 1, 2, \dots, N_c - 1\}$  in order to provide the multiple access capability

$$C_j^{(k)} = \{2, 3, 4, 1, \dots\}$$



Single user

$$s_{TR}(t) = \sum_{j=-\infty}^{\infty} [p(t - jT_f) + d_j \cdot p(t - jT_f - T_d)]$$

Multiple access

$$s_{TR}^{(k)}(t) = \sum_{j=-\infty}^{\infty} [p(t - jT_f - c_j^{(k)}T_c) + d_j^{(k)} \cdot p(t - jT_f - c_j^{(k)}T_c - T_d^{(k)})]$$

Where  $c_j^{(k)}$  is the hopping sequence

$T_c$  is the chip period

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## Multiple access for TH-PPM-DMPM TR-UWB system

$$s_{TR}^{(k)}(t) = \sum_{j=-\infty}^{\infty} [p(t - jT_f - c_j^{(k)}T_c) + d_j^{(k)} \cdot p(t - jT_f - c_j^{(k)}T_c - T_d^{(k)})]$$

$$s_{DMPM}^{(k)}(t) = \sum_{j=-\infty}^{\infty} [dd_{j,1}^{(k)} \cdot p_{(dd_{j,2}^{(k)}, dd_{j,3}^{(k)}, \dots, dd_{j,m+1}^{(k)})}(t - jT_f - c_j^{(k)}T_c)]$$

$$s_{DPM}^{(k)}(t) = \sum_{j=-\infty}^{\infty} [dd_{j,1}^{(k)} \cdot p_{(dd_{j,2}^{(k)}, dd_{j,3}^{(k)}, \dots, dd_{j,m+1}^{(k)})}(t - jT_f - c_j^{(k)}T_c - \delta(dd_{j,m+2}^{(k)}, \dots, dd_{j,m+n+1}^{(k)}))]$$

In order to prevent interframe interference and inter chip interference

|       | TH-TR UWB  | TH-DMPM                          | TH-PPM-DMPM   |
|-------|--|----------------------------------|---|
| $T_f$ | $> (N_u - 1)T_c + T_p + \max\{T_d^{(k)}\} + T_{mfs}$ | $> (N_u - 1)T_c + T_p + T_{mfs}$ | $> (N_u - 1)T_c + T_p + \max\{\delta^{(k)}\} + T_{mfs}$ |
| $T_c$ | $> T_p + \max\{T_d^{(k)}\} + T_{mfs}$                | $> T_{mfs}$                      | $> \max\{\delta^{(k)}\} + T_{mfs}$                      |

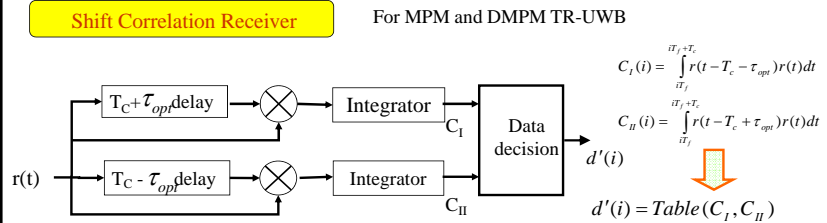
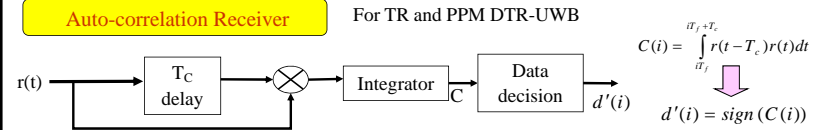
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## Receiver

$$r(t) = s(t) * h(t) + n(t)$$



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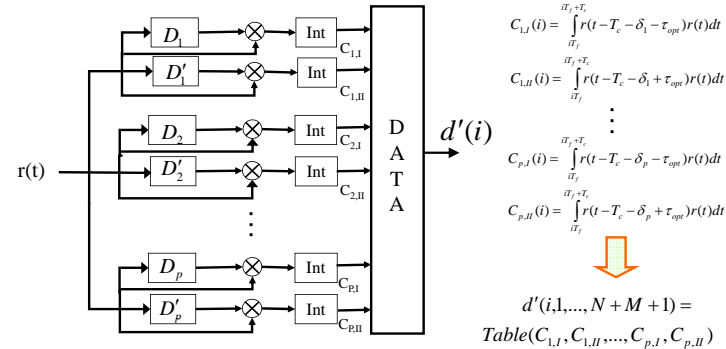
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## Receiver (2)

For DPM TR-UWB

The number of shift correlation receiver have been used as the number of position (P) that used for modulation.



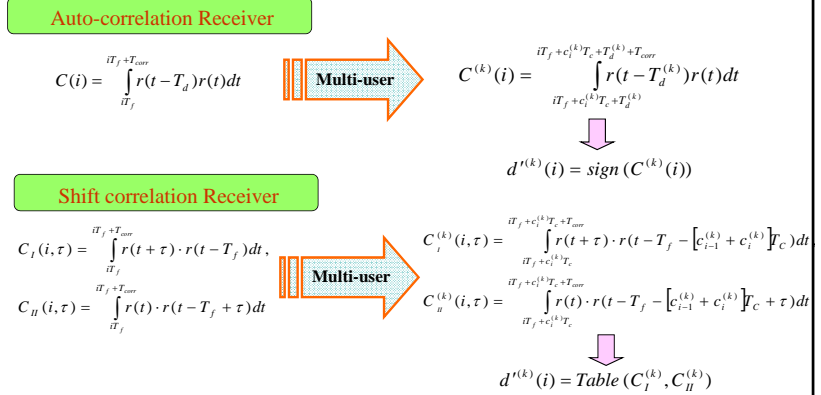
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## Multi-user system for PPM-DMPM

The hopping sequence and chip period have to be considered in the receiver.



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## Simulation Specification

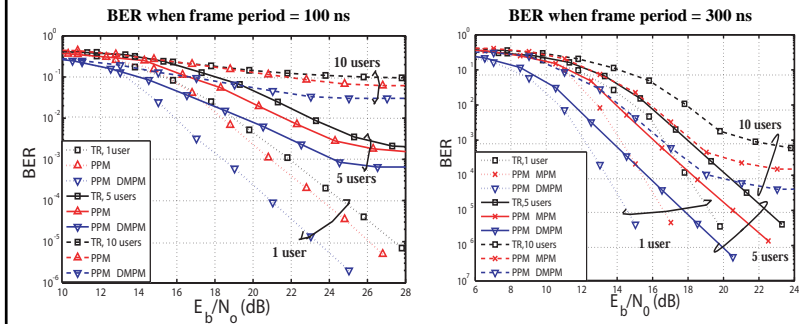
|                                  |                                    |
|----------------------------------|------------------------------------|
| Pulse                            | Gaussian and Rayleigh monocycle    |
| Modulation                       | PPM and DPM                        |
| Pulse period                     | 0.5 ns                             |
| Chip period                      | 1-20 ns                            |
| Frame period                     | 10-400 ns                          |
| Number chips per frame ( $N_c$ ) | 10, 20                             |
| Filter                           | Bandpass (3.1-10.3 GHz)            |
| Channel                          | S-V model with<br>NLOS 1-4 m (CM2) |

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## Simulation result and Discussion (1)



- By using PPM-DMPM, the system decrease the required  $E_b/N_0$  by 4-6 dB.
- For 5 users case, the error floor has occurred in case of short frame period, 100 ns (left graph).

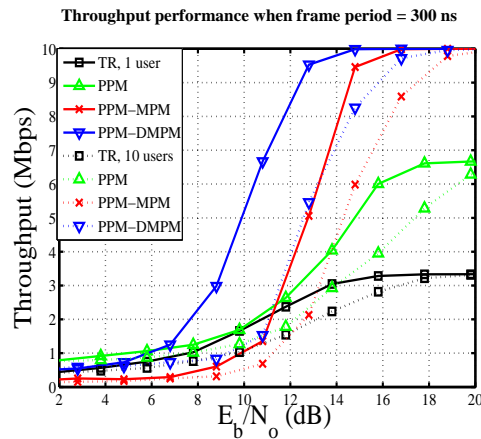
- The error floor has occurred in all of the system when the number of user increased.
- MAI (Multiple Access Interference) dominates the performance as the number of user increase.

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## Simulation result and Discussion (2)



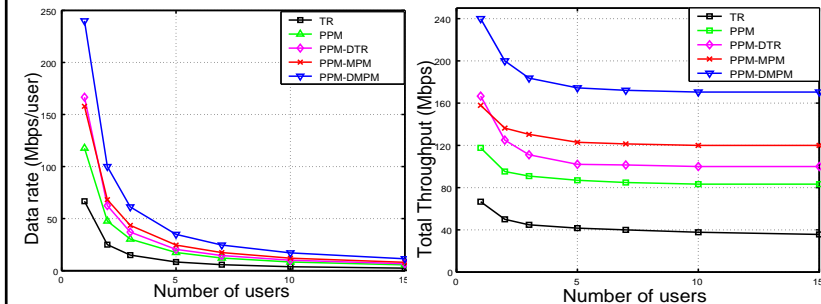
- PPM-MPM and PPM-DMPM can achieve its maximum throughput at  $E_b/N_0$  of about 16-18 dB.
- PPM-MPM and PPM-DMPM can provide better throughput performance than conventional system.
- Especially, PPM-DMPM needs the lower required  $E_b/N_0$  than PPM-MPM about 2 dB.

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## Simulation result and Discussion (3)



This result shows the system capacity with BER (error floor) =  $10^{-3}$ .

- PPM-DMPM can provide more system capacity than other TR-UWB in both of single user and multiple access system because of more transmitted data bits per frame.

- Total throughput performance in both case of proposed systems are better than conventional system.
- Throughput characteristic of all system are similar to each other because of using the same multiple access.

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## Conclusion

- By using SCR, the proposed system can achieve the excellent error and total throughput performance of the system.
- When frame period has become longer, although the error performance has been improved, the maximum data rate of the system will be decreased.
- By using the proposed system, PPM-DMPM TR-UWB, more total throughput has been achieved, e.g.

|                 | TR-UWB  | PPM      | PPM-DMPM |
|-----------------|---------|----------|----------|
| For single user | 70 Mbps | 115 Mbps | 240 Mbps |
| For multi-users | 40 Mbps | 85 Mbps  | 185 Mbps |