

Information Security and Cryptography for Communications and Network

Agenda

- Classical Cryptography
- Shannon's Theory
- The Data Encryption Standard (DES)
- The RSA System and Factoring
- Other Public-key Cryptography
- Signature Schemes

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Agenda (2)

- Hash Functions
- Key Distribution and Key Agreement
- Identification Schemes
- Authentication Codes
- Secret Sharing Schemes
- Pseudo-random Number Generation
- Zero-knowledge Proofs
- Power Analysis

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Cryptosystem

A cryptosystem is a five-tuple (P, C, K, E, D) , where the following conditions are satisfied:

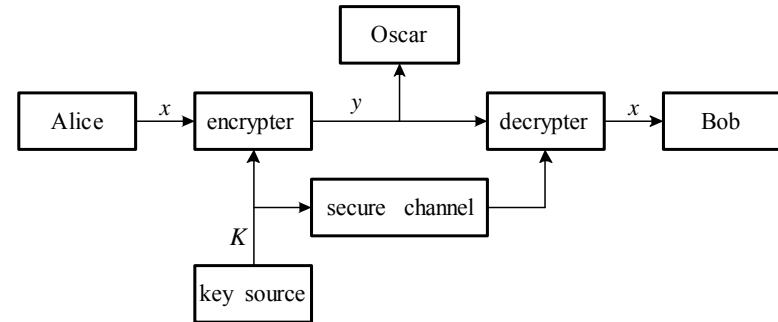
1. P is a finite set of possible plaintexts
2. C is a finite set of possible cipher-texts
3. K , the key-space, is a finite set of possible keys

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4. For each $K \in \mathcal{K}$, there is an **encryption rule** $e_K \in \mathcal{E}$ and a corresponding **decryption rule** $d_K \in \mathcal{D}$. Each $e_K: \mathcal{P} \rightarrow \mathcal{C}$ and $d_K: \mathcal{C} \rightarrow \mathcal{P}$ are functions such that $d_K(e_K(x)) = x$ for every plaintext $x \in \mathcal{P}$.



The Communication Channel

Let $\mathcal{P} = \mathcal{C} = \mathcal{K} = \mathbb{Z}_{26}$. For $0 \leq K \leq 25$, define

$$e_K(x) = x + K \bmod 26$$

and

$$d_K(y) = y - K \bmod 26$$

$(x, y \in \mathbb{Z}_{26})$.

Shift Cipher

Let $\mathcal{P} = \mathcal{C} = \mathbb{Z}_{26}$. \mathcal{K} consists of **all possible permutations** of the 26 symbols $0, 1, \dots, 25$. For each permutation $\pi \in \mathcal{K}$, define

$$e_\pi(x) = \pi(x),$$

and define

$$d_\pi(y) = \pi^{-1}(y),$$

where π^{-1} is the **inverse permutation** to π .

Substitution Cipher

Shannon's Theory

- Computational Security (RSA, etc.)
- Unconditional Security (based on Shannon Information Theory)

Suppose \mathbf{X} and \mathbf{Y} are random variables. We denote the probability that \mathbf{X} takes on the value x by $p(x)$, and the probability that \mathbf{Y} takes on the value y by $p(y)$. The joint probability $p(x, y)$ is the probability that \mathbf{X} takes on the value x and \mathbf{Y} takes on the value y .

The **conditional probability** $p(x|y)$ denotes the probability that \mathbf{X} takes on the value x given that \mathbf{Y} takes on the value y . The random variables \mathbf{X} and \mathbf{Y} are said to be **independent** if $p(x, y) = p(x) p(y)$ for all possible values x of \mathbf{X} and y of \mathbf{Y} .

Joint probability can be related to conditional probability by the formula

$$p(x, y) = p(x|y)p(y).$$

Interchanging x and y , we have that

$$p(x, y) = p(y|x)p(x).$$

From these two expressions, we immediately obtain the following result, which is known as **Bayes' Theorem**.

Bayes' Theorem

If $p(y) > 0$, then

$$p(x|y) = \frac{p(x)p(y|x)}{p(y)}.$$

Spurious Keys and Unicity Distance

Let (P, C, K, E, D) be a cryptosystem. Then

$$H(K|C) = H(K) + H(P) - H(C).$$

First, observe that $H(K, P, C) = H(C|K, P) + H(K, P)$.

Now, the key and plaintext determine the ciphertext uniquely, since $y = e_K(x)$.

This implies that $H(C|K, P) = 0$. Hence,

$H(K, P, C) = H(K, P)$. But K and P are independent, so $H(K, P) = H(K) + H(P)$. Hence,

$$H(K, P, C) = H(K, P) = H(K) + H(P).$$

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Entropy of a natural language

Suppose L is a natural language.

The entropy of L is defined to be the quantity

$$H_L = \lim_{n \rightarrow \infty} \frac{H(P^n)}{n}$$

and the redundancy of L is defined to be

$$R_L = 1 - \frac{H_L}{\log_2 |P|}$$

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H_L measures the entropy per letter of the language L .
A random language would have entropy $\log_2 |P|$.

So the quantity R_L measures the fraction of "excess characters," which we think of as redundancy.

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Unicity distance

The unicity distance of a cryptosystem is defined to be the value of n , denoted by n_0 , at which the expected number of spurious keys becomes zero; i.e., the average amount of ciphertext required for an opponent to be able to uniquely compute the key, given enough computing time.

$$n_0 \approx \frac{\log_2 |K|}{R_L \log_2 |P|}$$

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DES

1. Given a plaintext x , a bit-string x_0 is constructed by permuting the bits of x according to a (fixed) initial permutation IP. We write $x_0 = IP(x) = L_0R_0$, where L_0 comprises the first 32 bits of x_0 and R_0 the last 32 bits.
2. 16 iterations of a certain function are then computed. We compute L_iR_i , $1 \leq i \leq 16$, according to the following rule:

$$\begin{aligned} L_i &= R_{i-1} \\ R_i &= L_{i-1} \oplus f(R_{i-1}, K_i) \end{aligned}$$

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where \oplus denotes the exclusive-or of two bit-strings. f is a function that we will describe later, and K_1, K_2, \dots, K_{16} are each bit-strings of length 48 computed as a function of the key K . (Actually, each K_i is a permuted selection of bits from K .) K_1, K_2, \dots, K_{16} comprises the *key schedule*.

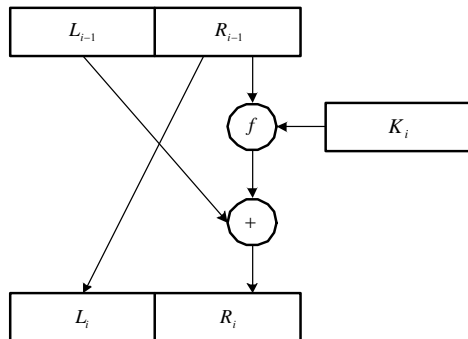
One round of encryption is depicted in Figure 3.1

3. Apply the inverse permutation IP^{-1} to the bit-string $R_{16}L_{16}$, obtaining the cipher-text y . That is, $y = IP^{-1}(R_{16}L_{16})$. Note the inverted order of L_{16} and R_{16} .

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One round of DES encryption

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Public-key Cryptography

- RSA: Difficulty of factoring large integers
- Knapsack: Difficulty of the subset sum problem
- McEliece: Difficulty of decoding a linear code
- ElGamal: Difficulty of the discrete logarithm problem for finite fields
- Elliptic Curve: Work in the domain of elliptic curves rather than finite fields

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1. $z = 1$
2. for $i = \ell - 1$ down to 0 do
3. $z = z^2 \bmod n$
4. if $b_i = 1$ then

$$z = z \times x \bmod n$$

The square-and-multiply algorithm to compute $x^b \bmod n$

Let $n = pq$, where p and q are primes. Let $\mathbf{P} = \mathbf{C} = \mathbb{Z}_n$, and define

$$K = \{(n, p, q, a, b) : n = pq, p, q \text{ prime}, ab \equiv 1 \pmod{\phi(n)}\}$$

For $K = (n, p, q, a, b)$, define

$$e_K(x) = x^b \bmod n$$

and

$$d_K(y) = y^a \bmod n$$

$(x, y \in \mathbb{Z}_n)$ The values n and b are public, and the values p, q, a are secret.

RSA Cryptosystem

1. Bob generates two large primes, p and q
2. Bob computes $n = pq$ and $\phi(n) = (p-1)(q-1)$
3. Bob chooses a random $b(1 < b < \phi(n))$ such that $\gcd(b, \phi(n)) = 1$
4. Bob computes $a = b^{-1} \bmod \phi(n)$ using the Euclidean algorithm
5. Bob publishes n and b in a directory as his public key.

Setting up RSA

ElGamal Cryptosystem and Discrete Logs

Problem Instance

$I = (p, \alpha, \beta)$, where p is prime, $\alpha \in \mathbb{Z}_p$ is a primitive element, and $\beta \in \mathbb{Z}_p^*$.

Objective

Find the unique integer a , $0 \leq a \leq p-2$ such that

$$\alpha^a \equiv \beta \pmod{p}$$

We will denote this integer a by $\log_\alpha \beta$.

Let p be a prime such that the discrete log problem in Z_p is intractable, and let $\alpha \in Z_p^*$ be a primitive element.

Let $P = Z_p^*$, $C = Z_p^* \times Z_p^*$, and define

$$K = \{(p, \alpha, a, \beta) : \beta \equiv \alpha^a \pmod{p}\}$$

The values p , α and β are public, and a is secret.

For $K = (p, \alpha, a, \beta)$, and for a (secret) random number $k \in Z_{p-1}$, define

$$e_K(x, k) = (y_1, y_2)$$

where

$$y_1 = \alpha^k \pmod{p}$$

and

$$y_2 = x\beta^k \pmod{p}$$

For $y_1, y_2 \in Z_p^*$, define

$$d_K(y_1, y_2) = y_2(y_1^a)^{-1} \pmod{p}$$

Let G be a generating matrix for an $[n, k, d]$ Goppa code \mathbf{C} , where $n = 2^m$, $d = 2t + 1$ and $k = n - mt$. Let S be a matrix that is invertible over Z_2 , let P be $n \times n$ an permutation matrix, and let $G' = SGP$. Let $P = (Z_2)^k$, $C = (Z_2)^n$, and let

$$K = \{(G, S, P, G')\}$$

where G , S , P , and G' are constructed as described above.

G' is public, and G , S , and P are secret.

For $K = (G, S, P, G')$, define $e_K(\mathbf{x}, \mathbf{e}) = \mathbf{x}G' + \mathbf{e}$

McEliece Cryptosystem

where $\mathbf{e} \in (Z_2)^n$ is a random vector of weight t . Bob decrypts a ciphertext $\mathbf{y} \in (Z_2)^n$ by means of the following operations:

1. Compute $\mathbf{y}_1 = \mathbf{y}P^{-1}$.
2. Decode \mathbf{y}_1 , obtaining $\mathbf{y}_1 = \mathbf{x}_1 + \mathbf{e}_1$, where $\mathbf{x}_1 \in \mathbf{C}$.
3. Compute $\mathbf{x}_0 \in (Z_2)^k$ such that $\mathbf{x}_0G = \mathbf{x}_1$.
4. Compute $\mathbf{x} = \mathbf{x}_0S^{-1}$.

Signature Schemes

A signature scheme is a five-tuple (P, A, K, S, V) , where the following conditions are satisfied:

1. P is a finite set of possible messages
2. A is a finite set of possible signatures
3. K , the key-space, is a finite set of possible keys

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4. For each $K \in K$, there is a signing algorithm $sig_K \in S$ and a corresponding verification algorithm $ver_K \in V$. Each $sig_K: P \rightarrow A$ and $ver_K: P \times A \rightarrow \{\text{true}, \text{false}\}$ are functions such that the following equation is satisfied for every message $x \in P$ and for every signature $y \in A$:

$$ver(x, y) = \begin{cases} \text{true} & \text{if } y = sig(x) \\ \text{false} & \text{if } y \neq sig(x) \end{cases}$$

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Let $n = pq$, where p and q are primes. Let $\mathcal{P} = \mathcal{A} = \mathbb{Z}_n$, and define

$$\mathcal{K} = \{(n, p, q, a, b) : n = pq, p, q \text{ prime}, ab \equiv 1 \pmod{\phi(n)}\}.$$

The values n and b are public, and the values p, q, a are secret.

For $K = (n, p, q, a, b)$, define

$$sig_K(x) = x^a \pmod{n}$$

and

$$ver_K(x, y) = \text{true} \Leftrightarrow x \equiv y^b \pmod{n}$$

$(x, y \in \mathbb{Z}_n)$.

RSA Signature Scheme

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Let p be a prime such that the discrete log problem in \mathbb{Z}_p is intractable, and let $\alpha \in \mathbb{Z}_p^*$ be a primitive element. Let $\mathcal{P} = \mathbb{Z}_p^*$, $\mathcal{A} = \mathbb{Z}_p^* \times \mathbb{Z}_{p-1}$, and define

$$\mathcal{K} = \{(p, \alpha, a, \beta) : \beta \equiv \alpha^a \pmod{p}\}.$$

The values p, α and β are public, and a is secret.

For $K = (p, \alpha, a, \beta)$, and for a (secret) random number $k \in \mathbb{Z}_{p-1}^*$, define

$$sig_K(x, k) = (\gamma, \delta),$$

where

$$\gamma = \alpha^k \pmod{p}$$

and

$$\delta = (x - a\gamma)k^{-1} \pmod{p-1}.$$

For $x, \gamma \in \mathbb{Z}_p^*$ and $\delta \in \mathbb{Z}_{p-1}$, define

$$ver_K(x, \gamma, \delta) = \text{true} \Leftrightarrow \beta^\gamma \gamma^\delta \equiv \alpha^x \pmod{p}.$$

ElGamal Signature Scheme

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Let p be a 512-bit prime such that the discrete log problem in \mathbb{Z}_p is intractable, and let q be a 160-bit prime that divides $p - 1$. Let $\alpha \in \mathbb{Z}_p^*$ be a q th root of 1 modulo p . Let $\mathcal{P} = \mathbb{Z}_q^*$, $\mathcal{A} = \mathbb{Z}_q \times \mathbb{Z}_q$, and define

$$\mathcal{K} = \{(p, q, \alpha, a, \beta) : \beta \equiv \alpha^a \pmod{p}\}.$$

The values p, q, α and β are public, and a is secret.

For $K = (p, q, \alpha, a, \beta)$, and for a (secret) random number k , $1 \leq k \leq q - 1$, define

$$\text{sig}_K(x, k) = (\gamma, \delta),$$

where

$$\gamma = (\alpha^k \bmod p) \bmod q$$

and

$$\delta = (x + a\gamma)k^{-1} \bmod q.$$

For $x \in \mathbb{Z}_q^*$ and $\gamma, \delta \in \mathbb{Z}_q$, verification is done by performing the following computations:

$$e_1 = x\delta^{-1} \bmod q$$

$$e_2 = \gamma\delta^{-1} \bmod q$$

$$\text{ver}_K(x, \gamma, \delta) = \text{true} \Leftrightarrow (\alpha^{e_1} \beta^{e_2} \bmod p) \bmod q = \gamma.$$

DSS (Digital Signature Standard)

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Let $p = 2q + 1$ be a prime such that q is prime and the discrete log problem in \mathbb{Z}_p is intractable. Let $\alpha \in \mathbb{Z}_p^*$ be an element of order q . Let $1 \leq a \leq q - 1$ and define $\beta = \alpha^a \bmod p$. Let G denote the multiplicative subgroup of \mathbb{Z}_p^* of order q (G consists of the quadratic residues modulo p). Let $\mathcal{P} = \mathcal{A} = G$, and define

$$\mathcal{K} = \{(p, \alpha, a, \beta) : \beta \equiv \alpha^a \pmod{p}\}.$$

The values p, α and β are public, and a is secret.

For $K = (p, \alpha, a, \beta)$ and $x \in G$, define

$$y = \text{sig}_K(x) = x^a \bmod p.$$

For $x, y \in G$, verification is done by executing the following protocol:

1. Alice chooses e_1, e_2 at random, $e_1, e_2 \in \mathbb{Z}_q^*$.
2. Alice computes $c = y^{e_1} \beta^{e_2} \bmod p$ and sends it to Bob.
3. Bob computes $d = c^{a^{-1} \bmod q} \bmod p$ and sends it to Alice.
4. Alice accepts y as a valid signature if and only if

$$d \equiv x^{e_1} \alpha^{e_2} \pmod{p}.$$

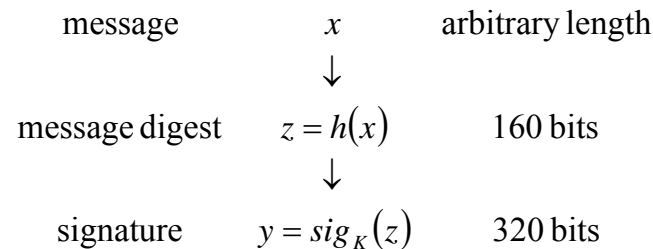
Undeniable Signature Scheme

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Hash Functions



Signing a message digest

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Suppose p is a large prime and $q = (p - 1)/2$ is also prime. Let α and β be two primitive elements of \mathbb{Z}_p . The value $\log_\alpha \beta$ is not public, and we assume that it is computationally infeasible to compute its value.

The hash function

$$h : \{0, \dots, q - 1\} \times \{0, \dots, q - 1\} \rightarrow \mathbb{Z}_p \setminus \{0\}$$

is defined as follows:

$$h(x_1, x_2) = \alpha^{x_1} \beta^{x_2} \bmod p.$$

Chaum-van Heijst-Pfitzmann Hash Function

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1.  A = 67452301 (hex)
    B = efcdab89 (hex)
    C = 98badcfe (hex)
    D = 10325476 (hex)
2.  for i = 0 to N/16 - 1 do
3.      for j = 0 to 15 do
            X[j] = M[16i + j]
4.      AA = A
        BB = B
        CC = C
        DD = D
5.      Round1
6.      Round2
7.      Round3
8.      A = A + AA
        B = B + BB
        C = C + CC
        D = D + DD

```

The MD4 Hash Function

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1.  A = (A + f(B, C, D) + X[0]) <<< 3
2.  D = (D + f(A, B, C) + X[1]) <<< 7
3.  C = (C + f(D, A, B) + X[2]) <<< 11
4.  B = (B + f(C, D, A) + X[3]) <<< 19
5.  A = (A + f(B, C, D) + X[4]) <<< 3
6.  D = (D + f(A, B, C) + X[5]) <<< 7
7.  C = (C + f(D, A, B) + X[6]) <<< 11
8.  B = (B + f(C, D, A) + X[7]) <<< 19
9.  A = (A + f(B, C, D) + X[8]) <<< 3
10. D = (D + f(A, B, C) + X[9]) <<< 7
11. C = (C + f(D, A, B) + X[10]) <<< 11
12. B = (B + f(C, D, A) + X[11]) <<< 19
13. A = (A + f(B, C, D) + X[12]) <<< 3
14. D = (D + f(A, B, C) + X[13]) <<< 7
15. C = (C + f(D, A, B) + X[14]) <<< 11
16. B = (B + f(C, D, A) + X[15]) <<< 19

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Round 1

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1.  A = (A + g(B, C, D) + X[0] + 5A827999) <<< 3
2.  D = (D + g(A, B, C) + X[4] + 5A827999) <<< 5
3.  C = (C + g(D, A, B) + X[8] + 5A827999) <<< 9
4.  B = (B + g(C, D, A) + X[12] + 5A827999) <<< 13
5.  A = (A + g(B, C, D) + X[1] + 5A827999) <<< 3
6.  D = (D + g(A, B, C) + X[5] + 5A827999) <<< 5
7.  C = (C + g(D, A, B) + X[9] + 5A827999) <<< 9
8.  B = (B + g(C, D, A) + X[13] + 5A827999) <<< 13
9.  A = (A + g(B, C, D) + X[2] + 5A827999) <<< 3
10. D = (D + g(A, B, C) + X[6] + 5A827999) <<< 5
11. C = (C + g(D, A, B) + X[10] + 5A827999) <<< 9
12. B = (B + g(C, D, A) + X[14] + 5A827999) <<< 13
13. A = (A + g(B, C, D) + X[3] + 5A827999) <<< 3
14. D = (D + g(A, B, C) + X[7] + 5A827999) <<< 5
15. C = (C + g(D, A, B) + X[11] + 5A827999) <<< 9
16. B = (B + g(C, D, A) + X[15] + 5A827999) <<< 13

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Round 2

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1.  A = (A + h(B, C, D) + X[0] + 6ED9EBA1) <<< 3
2.  D = (D + h(A, B, C) + X[8] + 6ED9EBA1) <<< 9
3.  C = (C + h(D, A, B) + X[4] + 6ED9EBA1) <<< 11
4.  B = (B + h(C, D, A) + X[12] + 6ED9EBA1) <<< 15
5.  A = (A + h(B, C, D) + X[2] + 6ED9EBA1) <<< 3
6.  D = (D + h(A, B, C) + X[10] + 6ED9EBA1) <<< 9
7.  C = (C + h(D, A, B) + X[6] + 6ED9EBA1) <<< 11
8.  B = (B + h(C, D, A) + X[14] + 6ED9EBA1) <<< 15
9.  A = (A + h(B, C, D) + X[1] + 6ED9EBA1) <<< 3
10. D = (D + h(A, B, C) + X[9] + 6ED9EBA1) <<< 9
11. C = (C + h(D, A, B) + X[5] + 6ED9EBA1) <<< 11
12. B = (B + h(C, D, A) + X[13] + 6ED9EBA1) <<< 15
13. A = (A + h(B, C, D) + X[3] + 6ED9EBA1) <<< 3
14. D = (D + h(A, B, C) + X[11] + 6ED9EBA1) <<< 9
15. C = (C + h(D, A, B) + X[7] + 6ED9EBA1) <<< 11
16. B = (B + h(C, D, A) + X[15] + 6ED9EBA1) <<< 15

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Round 3

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Time-stamping

1. Bob computes $z = h(x)$
2. Bob computes $z' = h(z || pub)$
3. Bob computes $y = sig_K(z')$
4. Bob publishes (z, pub, y) in the next day's newspaper.

Key Pre-distribution

1. A prime p and a primitive element $\alpha \in \mathbb{Z}_p^*$ are made public.
2. V computes

$$K_{U,V} = \alpha^{a_U a_V} \bmod p = b_U^{a_V} \bmod p,$$

using the public value b_U from U's certificate, together with his own secret value a_V .

3. U computes

$$K_{U,V} = \alpha^{a_U a_V} \bmod p = b_V^{a_U} \bmod p,$$

using the public value b_V from V's certificate, together with her own secret value a_U .

Identification Schemes

1. Bob chooses a *challenge*, x , which is a random 64-bit string. Bob sends x to Alice.

2. Alice computes

$$y = e_K(x)$$

and sends it to Bob.

3. Bob computes

$$y' = e_K(x)$$

and verifies that $y' = y$.

Challenge-and-response protocol

Authentication Codes

An authentication code is a four-tuple (S, A, K, E) , where the following conditions are satisfied:

1. S is a finite set of possible source states
2. A is a finite set of possible authentication tags
3. K , the keyspace, is a finite set of possible keys
4. For each $K \in K$, there is an authentication rule $e_K: S \rightarrow A$.

Secret Sharing Schemes

Let t, w be positive integers, $t \leq w$.

A (t, w) -threshold scheme is a method of sharing a key K among a set of w participants (denoted by P), in such a way that any t participants can compute the value of K , but no group of $t-1$ participants can do so.

Initialization Phase

1. D chooses w distinct, non-zero elements of \mathbb{Z}_p , denoted x_i , $1 \leq i \leq w$ (this is where we require $p \geq w + 1$). For $1 \leq i \leq w$, D gives the value x_i to P_i . The values x_i are public.

Share Distribution

2. Suppose D wants to share a key $K \in \mathbb{Z}_p$. D secretly chooses (independently at random) $t-1$ elements of \mathbb{Z}_p , a_1, \dots, a_{t-1} .
3. For $1 \leq i \leq w$, D computes $y_i = a(x_i)$, where

$$a(x) = K + \sum_{j=1}^{t-1} a_j x^j \mod p.$$

4. For $1 \leq i \leq w$, D gives the share y_i to P_i .

Shamir (t, w) -threshold scheme

Pseudo-random Number Generation

Let k, ℓ be positive integers such that $\ell \geq k + 1$ (where ℓ is a specified polynomial function of k).

A (k, ℓ) -pseudo-random bit generator (more briefly, a (k, ℓ) -PRBG) is a function $f: (\mathbb{Z}_2)^k \rightarrow (\mathbb{Z}_2)^\ell$ that can be computed in polynomial time (as a function of k). The input $s_0 \in (\mathbb{Z}_2)^k$ is called the seed, and the output $f(s_0) \in (\mathbb{Z}_2)^\ell$ is called a pseudo-random bit-string.

Let $M \geq 2$ be an integer, and let $1 \leq a, b \leq M-1$. Define $k = \lceil \log_2 M \rceil$ and let $k+1 \leq \ell \leq M-1$. For a seed s_0 , where $0 \leq s_0 \leq M-1$, define

$$s_i = (as_{i-1} + b) \mod M$$

for $1 \leq i \leq \ell$, and then define

$$f(s_0) = (z_1, z_2, \dots, z_\ell),$$

where

$$z_i = s_i \bmod 2.$$

$1 \leq i \leq \ell$. Then f is a (k, ℓ) -Linear Congruential Generator.

Linear Congruential Generator

Zero-knowledge Proofs

- **Completeness**

If x is a **yes-instance** of the decision problem, then Vic will **always accept** Peggy's proof.

- **Soundness**

If x is a **no-instance** of, then **the probability that Vic accepts the proof is very small**.

Input: an integer n with unknown factorization $n = pq$, where p and q are prime, and $x \in QR(n)$

1. Repeat the following steps $\log_2 n$ times:
2. Peggy chooses a random $v \in \mathbb{Z}_n^*$ and computes

$$y = v^2 \bmod n.$$

Peggy sends y to Vic.

3. Vic chooses a random integer $i = 0$ or 1 and sends it to Peggy.

4. Peggy computes

$$z = u^i v \bmod n,$$

where u is a square root of x , and sends z to Vic.

5. Vic checks to see if

$$z^2 \equiv x^i y \pmod{n}.$$

6. Vic accepts Peggy's proof if the computation of step 5 is verified in each of the $\log_2 n$ rounds.

A perfect zero-knowledge interactive proof system for Quadratic Residues

Magnetic stripe card vs Smart Card

- Magnetic stripe card : significant information can be read from the surface of the stripe



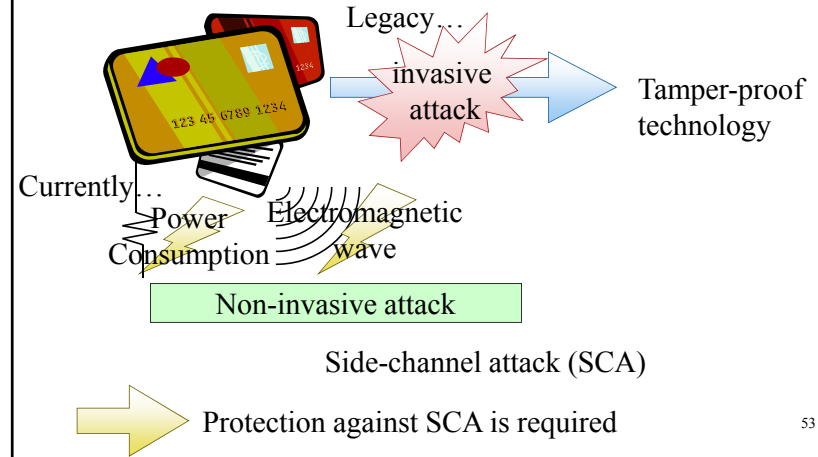
- Smart card: significant information is stored in the IC chip



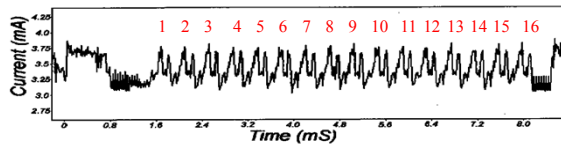
Smartcard is high-security token with encryption communication

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Attacks against smart card



An example of the power consumption of smart card



Power consumption of 16 rounds DES on a smartcard

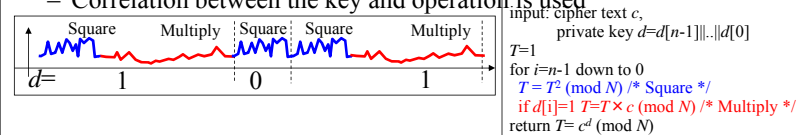
“Paul Kocher, Joshua Jaffe, and Benjamin Jun "Differential Power Analysis", *Advances in Cryptography-CRYPTO'99*”, pp.388-397.

“Power analysis” is a powerful attack against smart card

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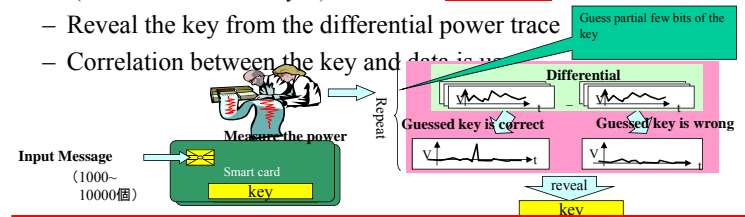
Power analysis

- SPA(Simple Power Analysis): Observe the internal operation processing
 - Reveal the key from single power trace
 - Correlation between the key and operation is used



- DPA(Differential Power Analysis): Observe the internal data

- Reveal the key from the differential power trace
- Correlation between the key and data is used

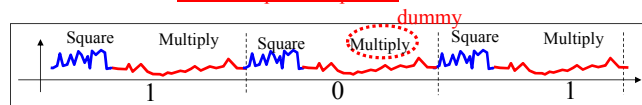


Protection must be secure against SPA and DPA in both

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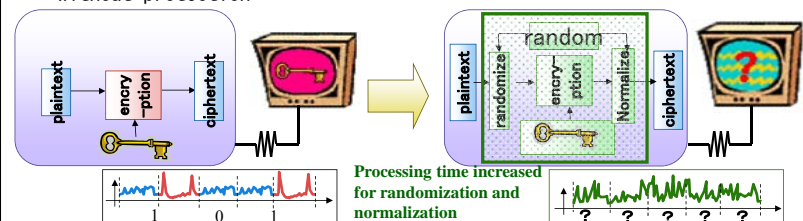
Protection against power analysis

- Protect SPA: Perform the constant operation pattern



Processing time increased +33% for dummy operation

- Protect DPA: Randomize the internal data to hide the correlation



Processing time increased for randomization and normalization

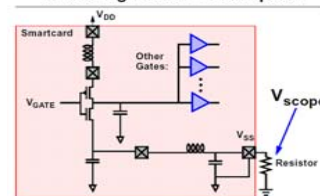
Problem: processing time overhead is increased with protection

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Data hamming weight and power consumption

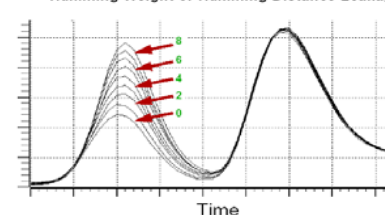
■ Set up

Measuring Power Consumption



■ Result

Hamming Weight or Hamming Distance Leakage



Power consumption grows in proportion with the hamming weight of the data (for certain IC chips)

From the paper of T.S.Messerges <http://www.iccip.csl.uiuc.edu/conf/ceps/2000/messerges.pdf>

Protection against DPA

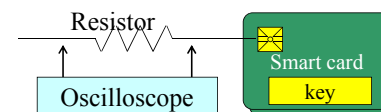
- Reduce the signal
 - Represent the data without hamming weight difference e.g. 0→01, 1→1
 - Circuit size is increased
- Increase the noise
 - Add the noise generator circuit.
 - Protection is deactivated by increasing the number of the power consumption data
- Duplicate the data
 - Duplicate the intermediate data M into two random data M_1 and M_2 satisfying $M = M_1 \oplus M_2$
 - Processing time/circuit size is increased
- Update date the cryptographic key with certain period
 - If the key before is updated enough number of the power consumption data is collected, the attack is avoided.

2013/08/02

Wireless Communication Engineering I

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Power analysis



- Reveal the cryptographic key stored in the smart card by observing the power consumption (Kocher, 1998)
- Power consumption shows internal operation and data value in the smart card, which are related with the key
- Simple and powerful attack
 - Just add a resistor to V_{cc} of IC chip
 - Instrument is low-cost (Digital oscilloscope)

This attack is possible even when the implemented cryptographic algorithm is mathematically secure
→ Extra security protection mechanism must be implemented

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