

Information Security and Cryptography for Communications and Network

Agenda

- Classical Cryptography
- Shannon's Theory
- The Data Encryption Standard (DES)
- The RSA System and Factoring
- Other Public-key Cryptography
- Signature Schemes

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Agenda (2)

- Hash Functions
- Key Distribution and Key Agreement
- Identification Schemes
- Authentication Codes
- Secret Sharing Schemes
- Pseudo-random Number Generation
- Zero-knowledge Proofs
- Power Analysis

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Cryptosystem

A cryptosystem is a five-tuple (P, C, K, E, D) , where the following conditions are satisfied:

1. P is a finite set of possible plaintexts
2. C is a finite set of possible cipher-texts
3. K , the key-space, is a finite set of possible keys

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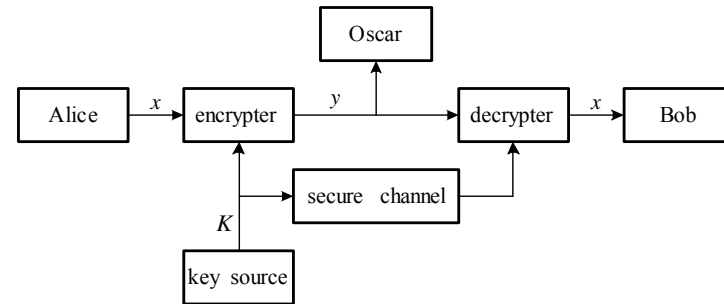
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4. For each $K \in \mathcal{K}$, there is an **encryption rule** $e_K \in \mathcal{E}$ and a corresponding **decryption rule** $d_K \in \mathcal{D}$. Each $e_K: \mathcal{P} \rightarrow \mathcal{C}$ and $d_K: \mathcal{C} \rightarrow \mathcal{P}$ are functions such that $d_K(e_K(x)) = x$ for every plaintext $x \in \mathcal{P}$.

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The Communication Channel

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Let $\mathcal{P} = \mathcal{C} = \mathcal{K} = \mathbb{Z}_{26}$. For $0 \leq K \leq 25$, define

$$e_K(x) = x + K \bmod 26$$

and

$$d_K(y) = y - K \bmod 26$$

$(x, y \in \mathbb{Z}_{26})$.

Shift Cipher

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Let $\mathcal{P} = \mathcal{C} = \mathbb{Z}_{26}$. \mathcal{K} consists of **all possible permutations** of the 26 symbols $0, 1, \dots, 25$. For each permutation $\pi \in \mathcal{K}$, define

$$e_\pi(x) = \pi(x),$$

and define

$$d_\pi(y) = \pi^{-1}(y),$$

where π^{-1} is the **inverse permutation** to π .

Substitution Cipher

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Shannon's Theory

- Computational Security (RSA, etc.)
- Unconditional Security (based on Shannon Information Theory)

Suppose \mathbf{X} and \mathbf{Y} are random variables. We denote the probability that \mathbf{X} takes on the value x by $p(x)$, and the probability that \mathbf{Y} takes on the value y by $p(y)$. The joint probability $p(x, y)$ is the probability that \mathbf{X} takes on the value x and \mathbf{Y} takes on the value y .

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The **conditional probability** $p(x|y)$ denotes the probability that \mathbf{X} takes on the value x given that \mathbf{Y} takes on the value y . The random variables \mathbf{X} and \mathbf{Y} are said to be **independent** if $p(x, y) = p(x) p(y)$ for all possible values x of \mathbf{X} and y of \mathbf{Y} .

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Joint probability can be related to conditional probability by the formula

$$p(x, y) = p(x|y)p(y).$$

Interchanging x and y , we have that

$$p(x, y) = p(y|x)p(x).$$

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From these two expressions, we immediately obtain the following result, which is known as **Bayes' Theorem**.

Bayes' Theorem

If $p(y) > 0$, then

$$p(x|y) = \frac{p(x)p(y|x)}{p(y)}.$$

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Spurious Keys and Unicity Distance

Let (P, C, K, E, D) be a cryptosystem. Then

$$H(K|C) = H(K) + H(P) - H(C).$$

First, observe that $H(K, P, C) = H(C|K, P) + H(K, P)$.

Now, the key and plaintext determine the ciphertext uniquely, since $y = e_K(x)$.

This implies that $H(C|K, P) = 0$. Hence,

$H(K, P, C) = H(K, P)$. But K and P are independent, so $H(K, P) = H(K) + H(P)$. Hence,

$$H(K, P, C) = H(K, P) = H(K) + H(P).$$

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Entropy of a natural language

Suppose L is a natural language.

The entropy of L is defined to be the quantity

$$H_L = \lim_{n \rightarrow \infty} \frac{H(P^n)}{n}$$

and the redundancy of L is defined to be

$$R_L = 1 - \frac{H_L}{\log_2 |P|}$$

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H_L measures the entropy per letter of the language L .
A random language would have entropy $\log_2 |P|$.

So the quantity R_L measures the fraction of "excess characters," which we think of as redundancy.

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Unicity distance

The unicity distance of a cryptosystem is defined to be the value of n , denoted by n_0 , at which the expected number of spurious keys becomes zero; i.e., the average amount of ciphertext required for an opponent to be able to uniquely compute the key, given enough computing time.

$$n_0 \approx \frac{\log_2 |K|}{R_L \log_2 |P|}$$

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DES

1. Given a plaintext x , a bit-string x_0 is constructed by permuting the bits of x according to a (fixed) initial permutation IP. We write $x_0 = \text{IP}(x) = L_0 R_0$, where L_0 comprises the first 32 bits of x_0 and R_0 the last 32 bits.
2. 16 iterations of a certain function are then computed. We compute $L_i R_i$, $1 \leq i \leq 16$, according to the following rule:

$$\begin{aligned} L_i &= R_{i-1} \\ R_i &= L_{i-1} \oplus f(R_{i-1}, K_i) \end{aligned}$$

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where \oplus denotes the exclusive-or of two bit-strings. f is a function that we will describe later, and K_1, K_2, \dots, K_{16} are each bit-strings of length 48 computed as a function of the key K . (Actually, each K_i is a permuted selection of bits from K .) K_1, K_2, \dots, K_{16} comprises the *key schedule*.

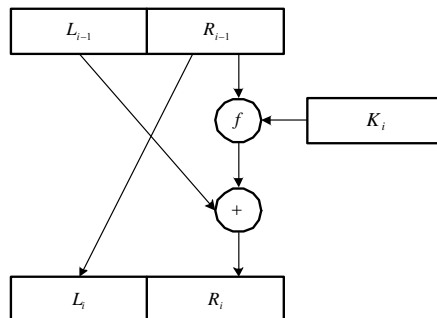
One round of encryption is depicted in Figure 3.1

3. Apply the inverse permutation IP^{-1} to the bit-string $R_{16} L_{16}$, obtaining the cipher-text y . That is, $y = \text{IP}^{-1}(R_{16} L_{16})$. Note the inverted order of L_{16} and R_{16} .

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One round of DES encryption

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Public-key Cryptography

- RSA: Difficulty of factoring large integers
- Knapsack: Difficulty of the subset sum problem
- McEliece: Difficulty of decoding a linear code
- ElGamal: Difficulty of the discrete logarithm problem for finite fields
- Elliptic Curve: Work in the domain of elliptic curves rather than finite fields

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1. $z = 1$
2. for $i = \ell - 1$ down to 0 do
3. $z = z^2 \bmod n$
4. if $b_i = 1$ then

$$z = z \times x \bmod n$$

The square-and-multiply algorithm to compute $x^b \bmod n$

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Let $n = pq$, where p and q are primes. Let $P = C = Z_n$, and define

$$K = \{(n, p, q, a, b) : n = pq, p, q \text{ prime}, ab \equiv 1 \pmod{\phi(n)}\}$$

For $K = (n, p, q, a, b)$, define

$$e_K(x) = x^b \bmod n$$

and

$$d_K(y) = y^a \bmod n$$

$(x, y \in Z_n)$ The values n and b are public, and the values p, q, a are secret.

RSA Cryptosystem

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1. Bob generates two large primes, p and q
2. Bob computes $n = pq$ and $\phi(n) = (p-1)(q-1)$
3. Bob chooses a random $b(1 < b < \phi(n))$ such that $\gcd(b, \phi(n)) = 1$
4. Bob computes $a = b^{-1} \bmod \phi(n)$ using the Euclidean algorithm
5. Bob publishes n and b in a directory as his public key.

Setting up RSA

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ElGamal Cryptosystem and Discrete Logs

Problem Instance

$I = (p, \alpha, \beta)$, where p is prime, $\alpha \in Z_p$ is a primitive element, and $\beta \in Z_p^*$.

Objective

Find the unique integer a , $0 \leq a \leq p-2$ such that

$$\alpha^a \equiv \beta \pmod{p}$$

We will denote this integer a by $\log_\alpha \beta$.

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Let p be a prime such that the discrete log problem in Z_p is intractable, and let $\alpha \in Z_p^*$ be a primitive element.

Let $P = Z_p^*$, $C = Z_p^* \times Z_p^*$, and define

$$K = \{(p, \alpha, a, \beta) : \beta \equiv \alpha^a \pmod{p}\}$$

The values p , α and β are public, and a is secret.

For $K = (p, \alpha, a, \beta)$, and for a (secret) random number $k \in Z_{p-1}$, define

$$e_K(x, k) = (y_1, y_2)$$

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where

$$y_1 = \alpha^k \pmod{p}$$

and

$$y_2 = x\beta^k \pmod{p}$$

For $y_1, y_2 \in Z_p^*$, define

$$d_K(y_1, y_2) = y_2(y_1^a)^{-1} \pmod{p}$$

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Let G be a generating matrix for an $[n, k, d]$ Goppa code \mathbf{C} , where $n = 2^m$, $d = 2t + 1$ and $k = n - mt$. Let S be a matrix that is invertible over Z_2 , let P be $n \times n$ an permutation matrix, and let $G' = SGP$. Let $P = (Z_2)^k$, $C = (Z_2)^n$, and let

$$K = \{(G, S, P, G')\}$$

where G, S, P , and G' are constructed as described above.

G' is public, and G, S , and P are secret.

For $K = (G, S, P, G')$, define $e_K(\mathbf{x}, \mathbf{e}) = \mathbf{x}G' + \mathbf{e}$

McEliece Cryptosystem

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where $\mathbf{e} \in (Z_2)^n$ is a random vector of weight t .
Bob decrypts a ciphertext $\mathbf{y} \in (Z_2)^n$ by means of the following operations:

1. Compute $\mathbf{y}_1 = \mathbf{y}P^{-1}$.
2. Decode \mathbf{y}_1 , obtaining $\mathbf{y}_1 = \mathbf{x}_1 + \mathbf{e}_1$, where $\mathbf{x}_1 \in \mathbf{C}$.
3. Compute $\mathbf{x}_0 \in (Z_2)^k$ such that $\mathbf{x}_0G = \mathbf{x}_1$.
4. Compute $\mathbf{x} = \mathbf{x}_0S^{-1}$.

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Signature Schemes

A signature scheme is a five-tuple (P, A, K, S, V) , where the following conditions are satisfied:

1. P is a finite set of possible messages
2. A is a finite set of possible signatures
3. K , the key-space, is a finite set of possible keys

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4. For each $K \in K$, there is a signing algorithm $sig_K \in S$ and a corresponding verification algorithm $ver_K \in V$. Each $sig_K: P \rightarrow A$ and $ver_K: P \times A \rightarrow \{\text{true}, \text{false}\}$ are functions such that the following equation is satisfied for every message $x \in P$ and for every signature $y \in A$:

$$ver(x, y) = \begin{cases} \text{true} & \text{if } y = sig(x) \\ \text{false} & \text{if } y \neq sig(x) \end{cases}$$

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Let $n = pq$, where p and q are primes. Let $\mathcal{P} = \mathcal{A} = \mathbb{Z}_n$, and define

$$\mathcal{K} = \{(n, p, q, a, b) : n = pq, p, q \text{ prime}, ab \equiv 1 \pmod{\phi(n)}\}.$$

The values n and b are public, and the values p, q, a are secret.

For $K = (n, p, q, a, b)$, define

$$sig_K(x) = x^a \pmod{n}$$

and

$$ver_K(x, y) = \text{true} \Leftrightarrow x \equiv y^b \pmod{n}$$

$(x, y \in \mathbb{Z}_n)$.

RSA Signature Scheme

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Let p be a prime such that the discrete log problem in \mathbb{Z}_p is intractable, and let $\alpha \in \mathbb{Z}_p^*$ be a primitive element. Let $\mathcal{P} = \mathbb{Z}_p^*$, $\mathcal{A} = \mathbb{Z}_p^* \times \mathbb{Z}_{p-1}$, and define

$$\mathcal{K} = \{(p, \alpha, a, \beta) : \beta \equiv \alpha^a \pmod{p}\}.$$

The values p, α and β are public, and a is secret.

For $K = (p, \alpha, a, \beta)$, and for a (secret) random number $k \in \mathbb{Z}_{p-1}^*$, define

$$sig_K(x, k) = (\gamma, \delta),$$

where

$$\gamma = \alpha^k \pmod{p}$$

and

$$\delta = (x - a\gamma)k^{-1} \pmod{p-1}.$$

For $x, \gamma \in \mathbb{Z}_p^*$ and $\delta \in \mathbb{Z}_{p-1}$, define

$$ver_K(x, \gamma, \delta) = \text{true} \Leftrightarrow \beta \gamma^\delta \equiv \alpha^x \pmod{p}.$$

ElGamal Signature Scheme

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Let p be a 512-bit prime such that the discrete log problem in \mathbb{Z}_p is intractable, and let q be a 160-bit prime that divides $p - 1$. Let $\alpha \in \mathbb{Z}_p^*$ be a q th root of 1 modulo p . Let $\mathcal{P} = \mathbb{Z}_q^*$, $\mathcal{A} = \mathbb{Z}_q \times \mathbb{Z}_q$, and define

$$\mathcal{K} = \{(p, q, \alpha, a, \beta) : \beta \equiv \alpha^a \pmod{p}\}.$$

The values p, q, α and β are public, and a is secret.

For $K = (p, q, \alpha, a, \beta)$, and for a (secret) random number k , $1 \leq k \leq q - 1$, define

$$\text{sig}_K(x, k) = (\gamma, \delta),$$

where

$$\gamma = (\alpha^k \bmod p) \bmod q$$

and

$$\delta = (x + \alpha\gamma)k^{-1} \bmod q.$$

For $x \in \mathbb{Z}_q^*$ and $\gamma, \delta \in \mathbb{Z}_q$, verification is done by performing the following computations:

$$e_1 = x\delta^{-1} \bmod q$$

$$e_2 = \gamma\delta^{-1} \bmod q$$

$$\text{ver}_K(x, \gamma, \delta) = \text{true} \Leftrightarrow (\alpha^{e_1} \beta^{e_2} \bmod p) \bmod q = \gamma.$$

DSS (Digital Signature Standard)

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Let $p = 2q + 1$ be a prime such that q is prime and the discrete log problem in \mathbb{Z}_p is intractable. Let $\alpha \in \mathbb{Z}_p^*$ be an element of order q . Let $1 \leq a \leq q - 1$ and define $\beta = \alpha^a \bmod p$. Let G denote the multiplicative subgroup of \mathbb{Z}_p^* of order q (G consists of the quadratic residues modulo p). Let $\mathcal{P} = \mathcal{A} = G$, and define

$$\mathcal{K} = \{(p, \alpha, a, \beta) : \beta \equiv \alpha^a \pmod{p}\}.$$

The values p, α and β are public, and a is secret.

For $K = (p, \alpha, a, \beta)$ and $x \in G$, define

$$y = \text{sig}_K(x) = x^a \bmod p.$$

For $x, y \in G$, verification is done by executing the following protocol:

1. Alice chooses e_1, e_2 at random, $e_1, e_2 \in \mathbb{Z}_q^*$.
2. Alice computes $c = y^{e_1} \beta^{e_2} \bmod p$ and sends it to Bob.
3. Bob computes $d = c^{a^{-1} \bmod q} \bmod p$ and sends it to Alice.
4. Alice accepts y as a valid signature if and only if

$$d \equiv x^{e_1} \alpha^{e_2} \pmod{p}.$$

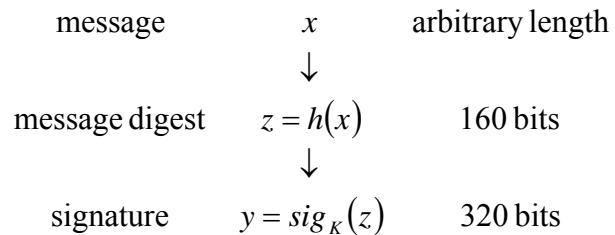
Undeniable Signature Scheme

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Hash Functions



Signing a message digest

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Suppose p is a large prime and $q = (p - 1)/2$ is also prime. Let α and β be two primitive elements of \mathbb{Z}_p . The value $\log_\alpha \beta$ is not public, and we assume that it is computationally infeasible to compute its value.

The hash function

$$h : \{0, \dots, q - 1\} \times \{0, \dots, q - 1\} \rightarrow \mathbb{Z}_p \setminus \{0\}$$

is defined as follows:

$$h(x_1, x_2) = \alpha^{x_1} \beta^{x_2} \bmod p.$$

Chaum-van Heijst-Pfitzmann Hash Function

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1.  A = 67452301 (hex)
    B = efcdab89 (hex)
    C = 98badcfe (hex)
    D = 10325476 (hex)
2.  for i = 0 to N/16 - 1 do
3.      for j = 0 to 15 do
            X[j] = M[16i + j]
4.      AA = A
        BB = B
        CC = C
        DD = D
5.      Round1
6.      Round2
7.      Round3
8.      A = A + AA
        B = B + BB
        C = C + CC
        D = D + DD

```

The MD4 Hash Function

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1.  A = (A + f(B, C, D) + X[0]) <<< 3
2.  D = (D + f(A, B, C) + X[1]) <<< 7
3.  C = (C + f(D, A, B) + X[2]) <<< 11
4.  B = (B + f(C, D, A) + X[3]) <<< 19
5.  A = (A + f(B, C, D) + X[4]) <<< 3
6.  D = (D + f(A, B, C) + X[5]) <<< 7
7.  C = (C + f(D, A, B) + X[6]) <<< 11
8.  B = (B + f(C, D, A) + X[7]) <<< 19
9.  A = (A + f(B, C, D) + X[8]) <<< 3
10. D = (D + f(A, B, C) + X[9]) <<< 7
11. C = (C + f(D, A, B) + X[10]) <<< 11
12. B = (B + f(C, D, A) + X[11]) <<< 19
13. A = (A + f(B, C, D) + X[12]) <<< 3
14. D = (D + f(A, B, C) + X[13]) <<< 7
15. C = (C + f(D, A, B) + X[14]) <<< 11
16. B = (B + f(C, D, A) + X[15]) <<< 19

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Round 1

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```

1.  A = (A + g(B, C, D) + X[0] + 5A827999) <<< 3
2.  D = (D + g(A, B, C) + X[4] + 5A827999) <<< 5
3.  C = (C + g(D, A, B) + X[8] + 5A827999) <<< 9
4.  B = (B + g(C, D, A) + X[12] + 5A827999) <<< 13
5.  A = (A + g(B, C, D) + X[1] + 5A827999) <<< 3
6.  D = (D + g(A, B, C) + X[5] + 5A827999) <<< 5
7.  C = (C + g(D, A, B) + X[9] + 5A827999) <<< 9
8.  B = (B + g(C, D, A) + X[13] + 5A827999) <<< 13
9.  A = (A + g(B, C, D) + X[2] + 5A827999) <<< 3
10. D = (D + g(A, B, C) + X[6] + 5A827999) <<< 5
11. C = (C + g(D, A, B) + X[10] + 5A827999) <<< 9
12. B = (B + g(C, D, A) + X[14] + 5A827999) <<< 13
13. A = (A + g(B, C, D) + X[3] + 5A827999) <<< 3
14. D = (D + g(A, B, C) + X[7] + 5A827999) <<< 5
15. C = (C + g(D, A, B) + X[11] + 5A827999) <<< 9
16. B = (B + g(C, D, A) + X[15] + 5A827999) <<< 13

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Round 2

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1.  A = (A + h(B, C, D) + X[0] + 6ED9EBA1) <<< 3
2.  D = (D + h(A, B, C) + X[8] + 6ED9EBA1) <<< 9
3.  C = (C + h(D, A, B) + X[4] + 6ED9EBA1) <<< 11
4.  B = (B + h(C, D, A) + X[12] + 6ED9EBA1) <<< 15
5.  A = (A + h(B, C, D) + X[2] + 6ED9EBA1) <<< 3
6.  D = (D + h(A, B, C) + X[10] + 6ED9EBA1) <<< 9
7.  C = (C + h(D, A, B) + X[6] + 6ED9EBA1) <<< 11
8.  B = (B + h(C, D, A) + X[14] + 6ED9EBA1) <<< 15
9.  A = (A + h(B, C, D) + X[1] + 6ED9EBA1) <<< 3
10. D = (D + h(A, B, C) + X[9] + 6ED9EBA1) <<< 9
11. C = (C + h(D, A, B) + X[5] + 6ED9EBA1) <<< 11
12. B = (B + h(C, D, A) + X[13] + 6ED9EBA1) <<< 15
13. A = (A + h(B, C, D) + X[3] + 6ED9EBA1) <<< 3
14. D = (D + h(A, B, C) + X[11] + 6ED9EBA1) <<< 9
15. C = (C + h(D, A, B) + X[7] + 6ED9EBA1) <<< 11
16. B = (B + h(C, D, A) + X[15] + 6ED9EBA1) <<< 15

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Round 3

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Time-stamping

1. Bob computes $z = h(x)$
2. Bob computes $z' = h(z || pub)$
3. Bob computes $y = sig_K(z')$
4. Bob publishes (z, pub, y) in the next day's newspaper.

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Key Pre-distribution

1. A prime p and a primitive element $\alpha \in \mathbb{Z}_p^*$ are made public.
2. V computes

$$K_{U,V} = \alpha^{a_U a_V} \bmod p = b_U^{a_V} \bmod p,$$

using the public value b_U from U 's certificate, together with his own secret value a_V .

3. U computes

$$K_{U,V} = \alpha^{a_U a_V} \bmod p = b_V^{a_U} \bmod p,$$

using the public value b_V from V 's certificate, together with her own secret value a_U .

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Identification Schemes

1. Bob chooses a *challenge*, x , which is a random 64-bit string. Bob sends x to Alice.
2. Alice computes

$$y = e_K(x)$$

and sends it to Bob.

3. Bob computes

$$y' = e_K(x)$$

and verifies that $y' = y$.

Challenge-and-response protocol

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Authentication Codes

An authentication code is a four-tuple (S, A, K, E) , where the following conditions are satisfied:

1. S is a finite set of possible source states
2. A is a finite set of possible authentication tags
3. K , the keyspace, is a finite set of possible keys
4. For each $K \in K$, there is an authentication rule $e_K: S \rightarrow A$.

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Secret Sharing Schemes

Let t, w be positive integers, $t \leq w$.

A (t, w) -threshold scheme is a method of sharing a key K among a set of w participants (denoted by P), in such a way that **any t participants can compute the value of K , but no group of $t-1$ participants can do so.**

Initialization Phase

1. D chooses w distinct, non-zero elements of \mathbb{Z}_p , denoted x_i , $1 \leq i \leq w$ (this is where we require $p \geq w + 1$). For $1 \leq i \leq w$, D gives the value x_i to P_i . The values x_i are public.

Share Distribution

2. Suppose D wants to share a key $K \in \mathbb{Z}_p$. D secretly chooses (independently at random) $t-1$ elements of \mathbb{Z}_p , a_1, \dots, a_{t-1} .
3. For $1 \leq i \leq w$, D computes $y_i = a(x_i)$, where

$$a(x) = K + \sum_{j=1}^{t-1} a_j x^j \mod p.$$

4. For $1 \leq i \leq w$, D gives the share y_i to P_i .

Shamir (t, w) -threshold scheme

Pseudo-random Number Generation

Let k, ℓ be positive integers such that $\ell \geq k + 1$ (where ℓ is a specified polynomial function of k).

A (k, ℓ) -pseudo-random **bit generator** (more briefly, a (k, ℓ) -PRBG) is a function $f: (Z_2)^k \rightarrow (Z_2)^\ell$ that can be computed in polynomial time (as a function of k). The input $s_0 \in (Z_2)^k$ is called the **seed**, and the **output** $f(s_0) \in (Z_2)^\ell$ is called a **pseudo-random bit-string**.

Let $M \geq 2$ be an integer, and let $1 \leq a, b \leq M - 1$. Define $k = \lceil \log_2 M \rceil$ and let $k + 1 \leq \ell \leq M - 1$. For a **seed** s_0 , where $0 \leq s_0 \leq M - 1$, define

$$s_i = (as_{i-1} + b) \mod M$$

for $1 \leq i \leq \ell$, and then define

$$f(s_0) = (z_1, z_2, \dots, z_\ell),$$

where

$$z_i = s_i \bmod 2.$$

$1 \leq i \leq \ell$. Then f is a (k, ℓ) -Linear Congruential Generator.

Linear Congruential Generator

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Zero-knowledge Proofs

- Completeness

If x is a **yes-instance** of the decision problem, then Vic will **always accept** Peggy's proof.

- Soundness

If x is a **no-instance** of, then **the probability that Vic accepts the proof is very small**.

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Input: an integer n with unknown factorization $n = pq$, where p and q are prime, and $x \in QR(n)$

1. Repeat the following steps $\log_2 n$ times:
2. Peggy chooses a random $v \in Z_n^*$ and computes

$$y = v^2 \bmod n.$$

Peggy sends y to Vic.

3. Vic chooses a random integer $i = 0$ or 1 and sends it to Peggy.

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4. Peggy computes

$$z = u^i v \bmod n,$$

where u is a square root of x , and sends z to Vic.

5. Vic checks to see if

$$z^2 \equiv x^i y \pmod{n}.$$

6. Vic accepts Peggy's proof if the computation of step 5 is verified in each of the $\log_2 n$ rounds.

A perfect zero-knowledge interactive proof system for Quadratic Residues

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Magnetic stripe card vs Smart Card

- Magnetic stripe card : significant information can be read from the surface of the stripe

directly read  information is recorded on the surface  Easy to forge

- Smart card: significant information is stored in the IC chip

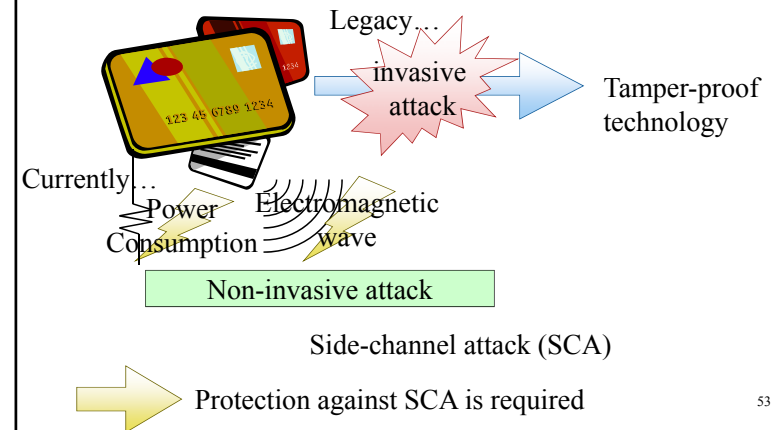
Encrypted communication  information is stored in the IC chip  Hard to forge

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Smartcard is high-security token with encryption communication

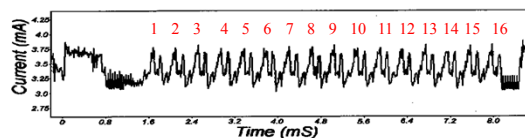
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Attacks against smart card



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An example of the power consumption of smart card



Power consumption of 16 rounds DES on a smartcard

"Paul Kocher, Joshua Jaffe, and Benjamin Jun "Differential Power Analysis", Advances in Cryptography-CRYPTO'99", pp.388-397.

"Power analysis" is a powerful attack against smart card

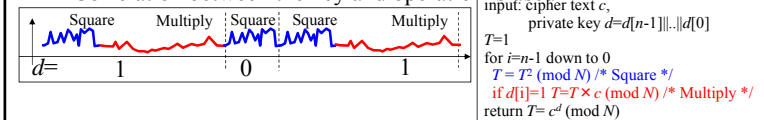
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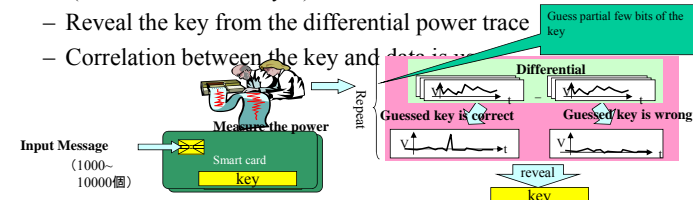
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Power analysis

- SPA(Simple Power Analysis): Observe the **internal operation** processing
 - Reveal the key from single power trace
 - Correlation between the key and operation is used



- DPA(Differential Power Analysis): Observe the **internal data**
 - Reveal the key from the differential power trace
 - Correlation between the key and data is used

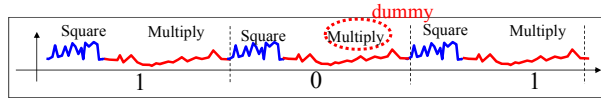


Protection must be secure against SPA and DPA in both

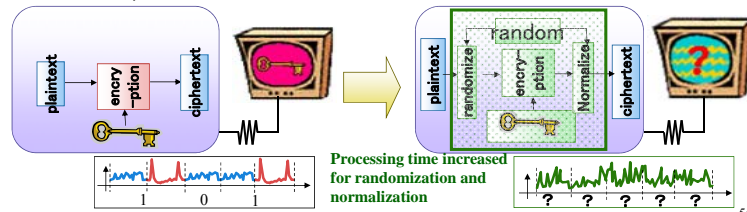
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Protection against power analysis

- Protect SPA: Perform the constant operation pattern



- Protect DPA: Randomize the internal data to hide the correlation
Without protection: With protection: randomize the data

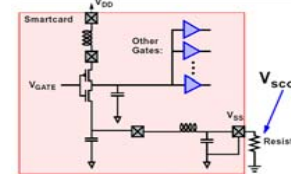


Problem: processing time overhead is increased with protection

Data hamming weight and power consumption

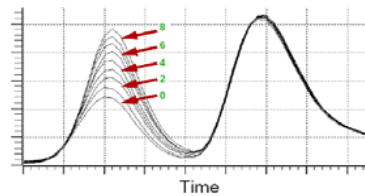
Set up

Measuring Power Consumption



Result

Hamming Weight or Hamming Distance Leakage



Power consumption grows in proportion with the hamming weight of the data (for certain IC chips)

From the paper of T.S.Messerges <http://www.iccip.csl.uiuc.edu/conf/ceps/2000/messerges.pdf>

Protection against DPA

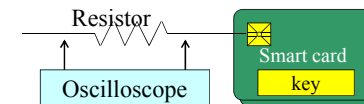
- Reduce the signal
 - Represent the data without hamming weight difference
e.g. 0→01, 1→11
 - Circuit size is increased
- Increase the noise
 - Add the noise generator circuit.
 - Protection is deactivated by increasing the number of the power consumption data
- Duplicate the data
 - Duplicate the intermediate data M into two random data M_1 and M_2 satisfying $M=M_1 \oplus M_2$
 - Processing time/circuit size is increased
- Update date the cryptographic key with certain period
 - If the key before is updated enough number of the power consumption data is collected, the attack is avoided.

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Power analysis



- Reveal the cryptographic key stored in the smart card by observing the power consumption (Kocher, 1998)
- Power consumption shows internal operation and data value in the smart card, which are related with the key
- Simple and powerful attack
 - Just add a resistor to Vcc of IC chip
 - Instrument is low-cost (Digital oscilloscope)

This attack is possible even when the implemented cryptographic algorithm is mathematically secure

→ Extra security protection mechanism must be implemented

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