Pattern Information Processing: 45 Constrained Least-Squares

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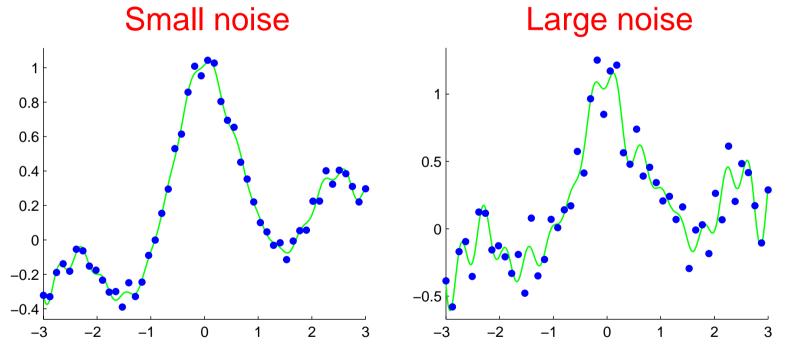
Over-fitting

- LS is proved to be a good learning method:
 - Unbiased and BLUE in realizable cases
 - Asymptotically unbiased and asymptotically efficient in unrealizable cases
- However, the learned function can over-fit to noisy examples (e.g., when noise variance is large).

Over-fitting

Trigonometric polynomial model: $\hat{f}(x) = \sum_{i=1}^{n} \alpha_i \varphi_i(x)$

$$\varphi_i(x) = \{1, \sin x, \cos x, \dots, \sin 15x, \cos 15x\}$$



In order to prevent over-fitting, model should be restricted.

Today's Plan

- Two approaches to restrict models:
 - Subspace LS
 - Quadratically constrained LS
- Sparseness and model choice

Subspace LS

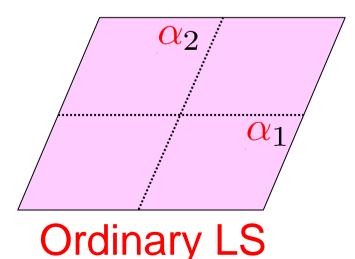
Restrict the search space within a subspace

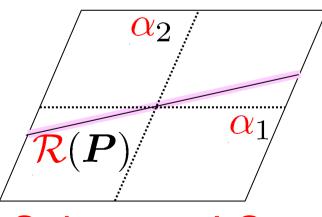
$$\hat{m{lpha}}_{SLS} = rgmin_{J_{LS}}(m{lpha}) \ \mathbf{lpha} \in \mathbb{R}^b$$
 Subject to $m{P}m{lpha} = m{lpha}$

$$J_{LS}(\boldsymbol{\alpha}) = \sum_{i=1}^{n} \left(\hat{f}(\boldsymbol{x}_i) - y_i \right)^2$$

 $oxed{J_{LS}(oldsymbol{lpha}) = \sum_{i=1}^n \left(\hat{f}(oldsymbol{x}_i) - y_i
ight)^2} egin{array}{l} oldsymbol{P} : orthogonal projection onto the subspace <math>oldsymbol{P}^2 \equiv oldsymbol{P}^{ op} \equiv oldsymbol{P}^{ op} \equiv oldsymbol{P}^{ op}$

$$\mathbf{P}^2 = \mathbf{P} \quad \dot{\mathbf{P}}^{\top} = \mathbf{P}$$





Subspace LS

How to Obtain Solutions

Since

$$J_{LS}(\boldsymbol{\alpha}) = \|\boldsymbol{X}\boldsymbol{\alpha} - \boldsymbol{y}\|^2$$

just replacing X with XP gives a solution:

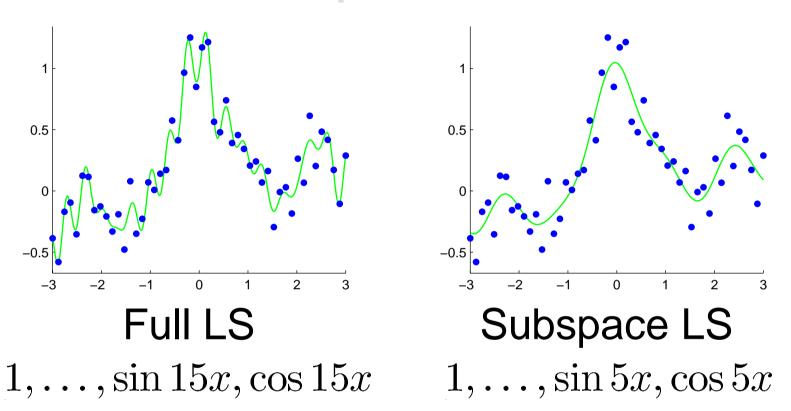
$$egin{aligned} oldsymbol{L}_{SLS} &= (oldsymbol{P}oldsymbol{X}^ op oldsymbol{X} oldsymbol{P}oldsymbol{X}^ op \ &= (oldsymbol{X}oldsymbol{P})^\dagger \end{aligned}$$

†: Moore-Penrose generalized inverse

$$\begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix}^{\dagger} = \begin{pmatrix} 1/2 & 0 \\ 0 & 1/3 \end{pmatrix}$$

$$\left(\begin{array}{cc} 2 & 0 \\ 0 & 0 \end{array}\right)^{\dagger} = \left(\begin{array}{cc} 1/2 & 0 \\ 0 & 0 \end{array}\right)$$

Example of SLS



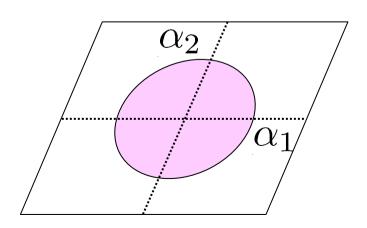
Over-fit can be avoided by properly choosing the subspace.

Quadratically Constrained LS

Restrict the search space within a hypersphere.

$$\hat{\boldsymbol{\alpha}}_{QCLS} = \operatorname*{argmin}_{\boldsymbol{\alpha} \in \mathbb{R}^b} J_{LS}(\boldsymbol{\alpha})$$

$$\operatorname*{subject\ to} \|\boldsymbol{\alpha}\|^2 \leq C$$



C > 0

How to Obtain Solutions

Lagrangian:

$$J_{QCLS}(\boldsymbol{\alpha}, \lambda) = J_{LS}(\boldsymbol{\alpha}) + \lambda \|\boldsymbol{\alpha}\|^2$$

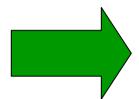
- \blacksquare λ : Lagrange multiplier
- Karush-Kuhn-Tucker (KKT) condition: the solution $\hat{\alpha}_{QCLS}$ satisfies with some λ^*

1.
$$\frac{\partial J_{QCLS}(\hat{m{lpha}}_{QCLS}, \lambda^*)}{\partial m{lpha}} = \mathbf{0}$$

- 2. $\lambda^* \geq 0$
- 3. $\|\hat{\alpha}_{QCLS}\|^2 C \le 0$
- 4. $\lambda^* (\|\hat{\alpha}_{QCLS}\|^2 C) = 0$

How to Obtain Solutions (cont.)⁵⁴

$$\frac{\partial J_{QCLS}(\hat{\boldsymbol{\alpha}}_{QCLS}, \lambda^*)}{\partial \boldsymbol{\alpha}} = \mathbf{0}$$



$$\hat{m{lpha}}_{QCLS} = m{L}_{QCLS}m{y}$$

$$\hat{m{lpha}}_{QCLS} = m{L}_{QCLS} m{y}$$
 $m{L}_{QCLS} = (m{X}^ op m{X} + \lambda^* m{I})^{-1} m{X}^ op$

- λ^* is obtained from $\lambda^* (||\hat{\alpha}_{QCLS}||^2 C) = 0$
- In practice, we start from λ (≥ 0) and solve

$$\hat{\boldsymbol{lpha}}_{QCLS} = \operatorname*{argmin}_{\boldsymbol{lpha} \in \mathbb{R}^b} J_{QCLS}(\boldsymbol{lpha})$$

$$J_{QCLS}(\boldsymbol{\alpha}) = J_{LS}(\boldsymbol{\alpha}) + \lambda \|\boldsymbol{\alpha}\|^2$$

Interpretation of QCLS

QCLS tries to avoid overfitting by adding penalty (regularizer) to the "goodness-offit" term.

$$J_{QCLS}(lpha) = J_{LS}(lpha) + \lambda \|lpha\|^2$$

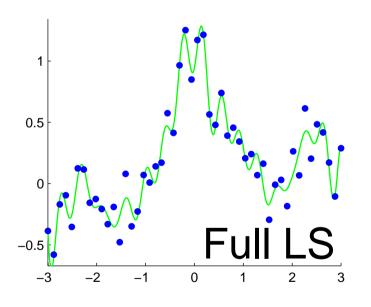
Good- Penalty (regularizer)

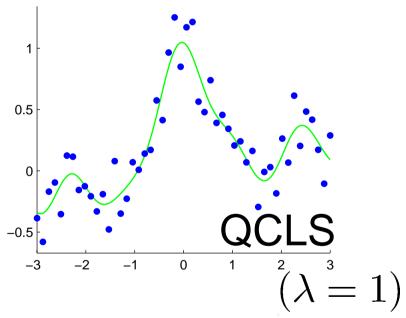
- For this reason, QCLS is also called quadratically regularized LS.
- \blacksquare λ is called the regularization parameter.

Example of QCLS

Gaussian kernel model: $\hat{f}(x) = \sum_{i=1}^{n} \alpha_i K(x, x_i)$

$$K(x, x') = \exp(-\|x - x'\|^2/2)$$





Over-fit can be avoided by properly choosing the regularization parameter.

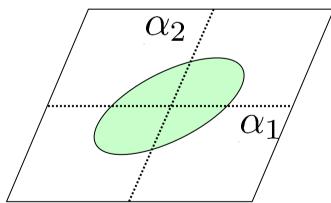
Generalization

Restrict the search space within a hyper-ellipsoid.

$$\hat{\boldsymbol{\alpha}}_{QCLS} = \operatorname*{argmin} J_{LS}(\boldsymbol{\alpha})$$

$$\boldsymbol{\alpha} \in \mathbb{R}^b \quad \text{subject to } \langle \boldsymbol{R}\boldsymbol{\alpha}, \boldsymbol{\alpha} \rangle \leq C$$

$$C \geq 0$$



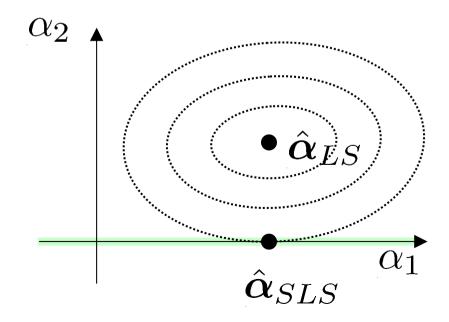
R: Positive semi-definite matrix ("regularization matrix")

$$\forall \alpha, \langle R\alpha, \alpha \rangle \geq 0$$

$$\boldsymbol{L}_{QCLS} = (\boldsymbol{X}^{\top} \boldsymbol{X} + \lambda \boldsymbol{R})^{-1} \boldsymbol{X}^{\top}$$

Sparseness of Solution

In SLS, if the subspace is spanned by a subset of basis functions $\{\varphi_i(x)\}_{i=1}^b$, some of the parameters $\{\alpha_i\}_{i=1}^b$ are exactly zero.



Model Choice

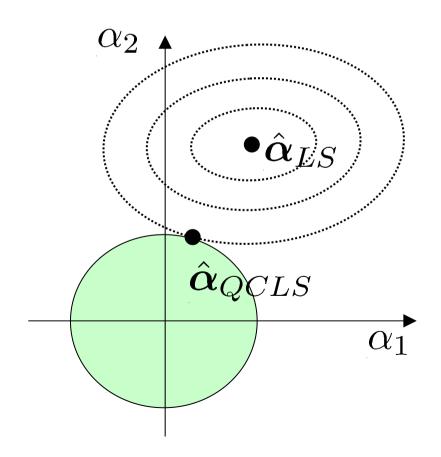
Sparse solution is computationally advantageous in calculating the output values.

$$\hat{f}(\boldsymbol{x}) = \sum_{i=1}^{b} \alpha_i \varphi_i(\boldsymbol{x})$$

- However, the possible choices of such subspaces are combinatorial: 2^b
- Infeasible to search the best subset.

Property of QCLS

- In QCLS, model choice is continuous: λ
- However, solution is not generally sparse.



Homework

1. Prove that the solution of

$$\hat{\boldsymbol{\alpha}}_{QCLS} = \operatorname*{argmin} J_{LS}(\boldsymbol{\alpha})$$

$$\boldsymbol{\alpha} \in \mathbb{R}^b$$
subject to $\langle \boldsymbol{R}\boldsymbol{\alpha}, \boldsymbol{\alpha} \rangle \leq C$

is given as

$$\hat{m{lpha}}_{QCLS} = m{L}_{QCLS} m{y}$$
 $m{L}_{QCLS} = (m{X}^{ op} m{X} + \lambda m{R})^{-1} m{X}^{ op}$

Homework (cont.)

- 2. For your own toy 1-dimensional data, perform simulations using
 - Gaussian kernel models
 - Quadratically-constrained least-squares learning and analyze the results, e.g., changing
 - Target functions
 - Number of samples
 - Noise level
 - Width of Gaussian kernel
 - Regularization parameter/matrix

Suggestions

- Please look for software which can solve
 - Linearly constrained quadratic programming

$$\min_{\boldsymbol{\beta}} \left[\frac{1}{2} \langle \boldsymbol{Q} \boldsymbol{\beta}, \boldsymbol{\beta} \rangle + \langle \boldsymbol{\beta}, \boldsymbol{q} \rangle \right]$$
 subject to $\boldsymbol{V} \boldsymbol{\beta} \leq \boldsymbol{v}$ and $\boldsymbol{G} \boldsymbol{\beta} = \boldsymbol{g}$

Linearly constrained linear programming

$$\min_{oldsymbol{eta}} \langle oldsymbol{eta}, oldsymbol{q}
angle$$
 subject to $oldsymbol{V}oldsymbol{eta} \leq oldsymbol{v}$ and $oldsymbol{G}oldsymbol{eta} = oldsymbol{g}$

The software is not necessarily sophisticated; just elementary one is enough.